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The design of a launcher is driven by its main mission features:

- The mass of the payload (for European launchers, from 1T to 20T) and its size
- The nature of the targeted orbit (LEO, GTO, SSO, MEO)
- The payload special requirements (shocks, vibrations, thermal during coasting phase, contamination, multiple satellites release, distancing, manned launch)
- The launch site and ground safety requirements (on site and downrange)

The main parameters for optimisation of the launcher are:

1. The number of stages : A launcher cannot (yet) carry its payload directly to orbit while remaining in one piece (SSTO) because 90% of its mass would have to be propellant, it would consist in huge tanks which would have to be carried to orbit, and those are dead weight when empty. It is preferable to empty a first stage using its dedicated tanks and propulsion, then get rid of it, and use the next stage to go on. Several stages are used (usually 3 or 4). A lower stage carries heavier mass (itself and everything above it) than the next, thereby it requires more thrust. Most often first stages are solid boosters.

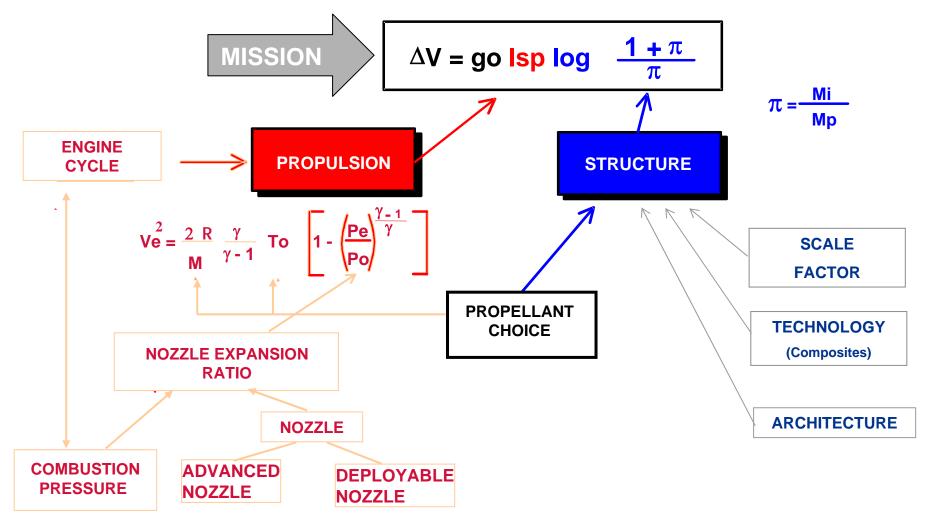


- 2. The type of propellant: for each stage the type of propellant can be
- Solid boosters (lower stage for high thrust, but lower performance)
- Storable liquid, used for main and upper stages
- Cryogenic (LOX/LH2) most beneficial for upper stages, used also in main stages
- 3. The cycle of each liquid engine: It drives its performance, but also its complexity and cost. (it will be explained hereafter)
- 4. The staging velocities: The task of accelerating the launcher to the orbiting delta V of around 8 km/s (for LEO) plus 1 km/s losses is shared between the stages. This sharing, plus the other above parameters, drive the size of each stage. Staging shall be consistent with the safety constraints (i.e. the stage fallout zone)

Main rocket propulsion tradeoffs



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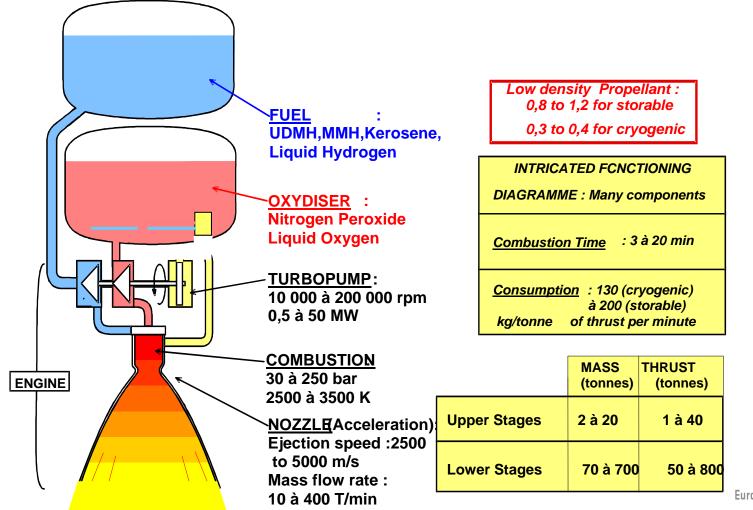




Liquid propulsion principle (with a turbopump)



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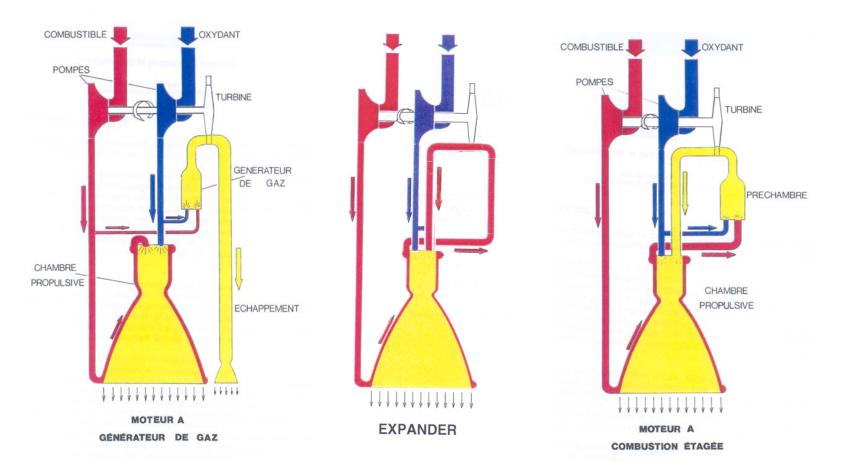




Major types of liquid propulsion cycles



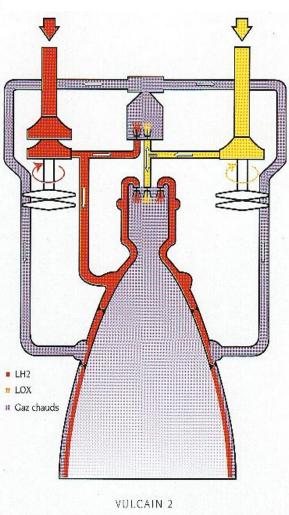
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Cryogenic propulsion: the Vulcain example CSA

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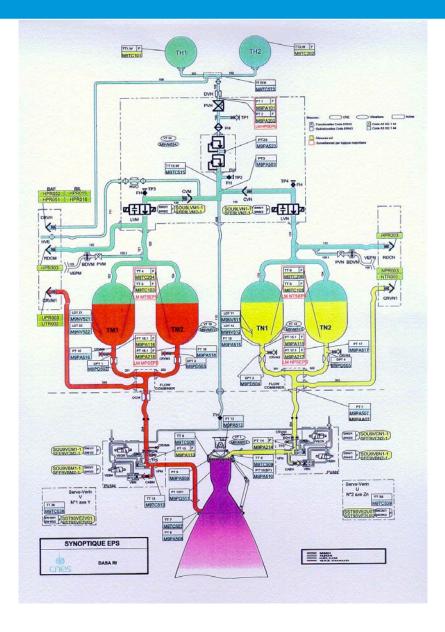
VULCAIN 2	
• Type	Cycle ouvert générateur de gaz
* Poussée dans le vide	1 350 kN *
• Impulsion spécifique	434 s
• Pression de combustion	115 bar
Rapport de section	58,5
• Ergols	LOX - LH2
Débit d'ergols	320 kg/s
• Rapport de mélange	6,10
Vitesse de rotation TP	LOX : 12 600 tr/min - LH2 : 35 500 tr/min
Puissance turbines	LOX : 5 MW - LH2 : 14 MW
Hauteur	3,60 m
Diamètre sortie tuyère	2,15 m
• Masse totale	2 040 kg



Storable propulsion: the EPS example



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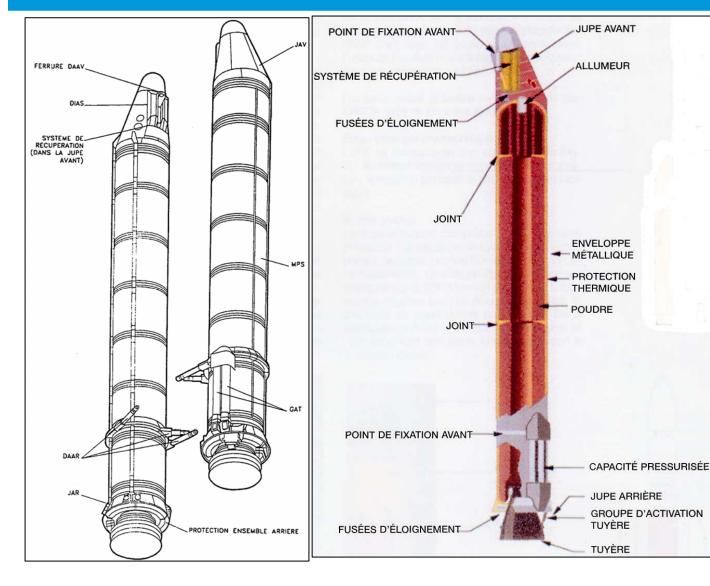
This type of stage features a blowdown cycle and uses hypergolic propellants (propellants which burns spontaneously together):

- MMH (Mono methyl hydrazine)
- N2O4 (Peroxyde d'azote)

Simple engine, restart is possible, but:

It requires a pressurisation of the propellant tanks by Helium at a pressure higher than the combustion chamber pressure (this impacts heavily the tanks mass, which have to withstand the pressure. It limits the applicability of the blowdown storable propulsion to small to medium size stages)

Solid propulsion principle: the EAP example CSA



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240T propellant 700T max thrust

Actuated nozzle (using independent hydraulic system)

Reliable and comparatively cheap stage, but:

• Generates thrust oscillations

• Strict simultaneity of ignition needed

• Thrust tail off simultaneity requires pairing at production





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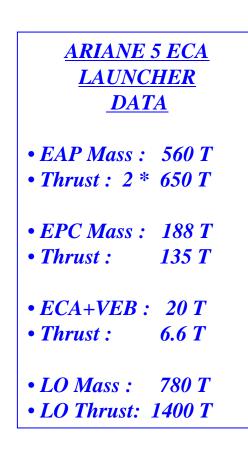
In the launcher design process, the following aspects need to be traded:

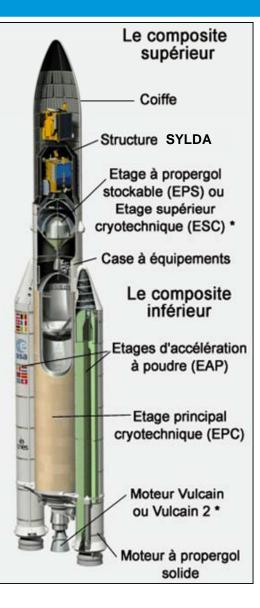
- Propulsion in steady phase, but also pre-conditioning, start-up and shut down
- Avoidance of engine and system instabilities (Pogo)
- Structural design (loads, mass minimisation, control of dynamic modes)
- Tanks pressurisation (mostly by pressurised Helium)
- Piloting (jacks, hydraulics), attitude control (thrusters)
- Guidance, Navigation, electronics, telemetry, EM compatibility, energy budget
- Flight software, hardware redundancy and swap criteria
- Stages separation (retrorockets), shroud separation (trajectory), pyrotechnics
- Internal environment (noise, separation shocks, boosters instability)
- External environment (aerodynamics, winds aloft, dynamic heating & pressure)
- Trajectories, tank filling strategy, propellant reserve, safeguard criteria
- Thermal status of tanks and systems throughout the flight
- Interfaces with the ground; operability; launch preparation process
- Costs minimisation, reliability maximisation
- And much more...

Main design features of Ariane 5 ECA



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ARIANE 5 ECA / GTO LAUNCH SEQUENCE

- H0: Vulcain2 Ignition
 H0 + 00:00:07 EAP Ignition
- H0 + 00:02:21 EAP Separation
- H0 + 00:03:09 Fairing Jettisoning
- H0 + 00:08:53 EPC Separation
- H0 + 00:08:57 ESC-A Ignition
- H0 + 00:24:47 ESC-A Injection



THE 'FAMILY' OF ARIANE LAUNCHERS



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Main motivation:

ESA's launchers guarantee the independant European access to space.

The Ariane rocket wins more than 50% of the GTO payload launch market open competitions in the world. The European launch offer diversity will be broadened with Vega and Soyuz by the end 2011.

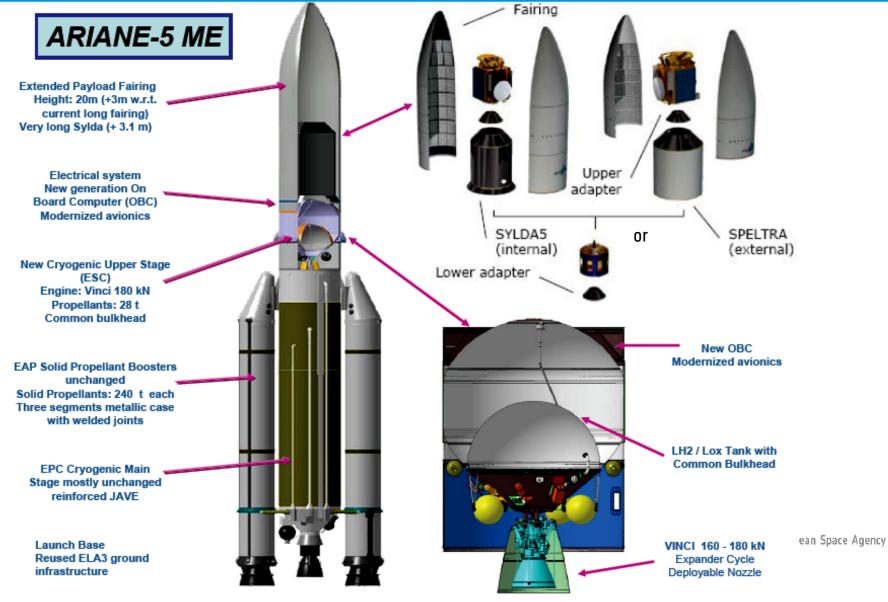
In order to further increase the available performance and launch flexibility of Ariane, the development of a new version called A5ME is ongoing. A5ME is scheduled to fly in 2016.





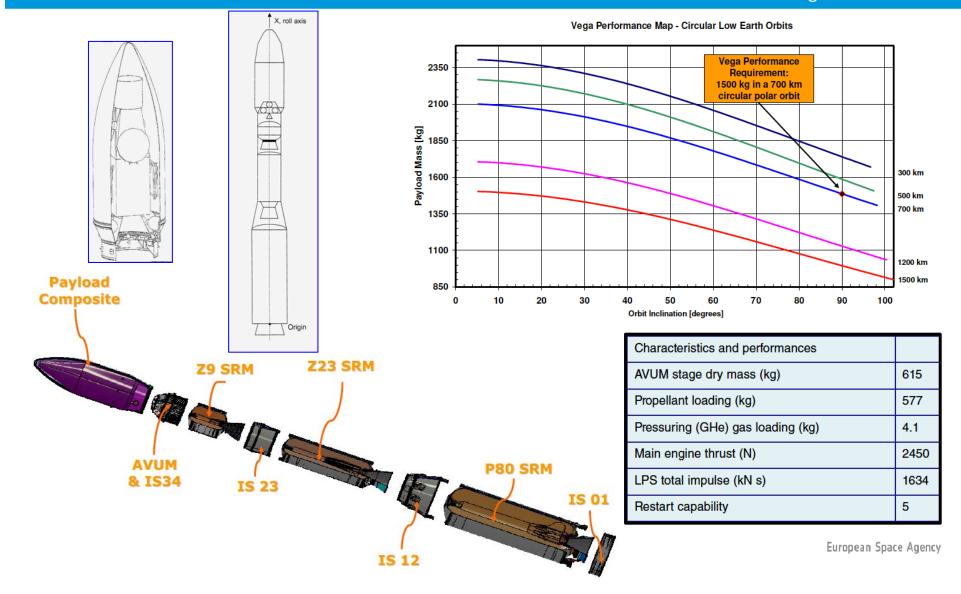
Ariane 5 ME Configuration













Soyuz launcher at Kourou









The Guyana Space center



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Kourou: An exceptional location

• Closeness to the equator (allows an improved performance for an identical launcher, e.g. Soyuz)

• Extensive launch azimuth

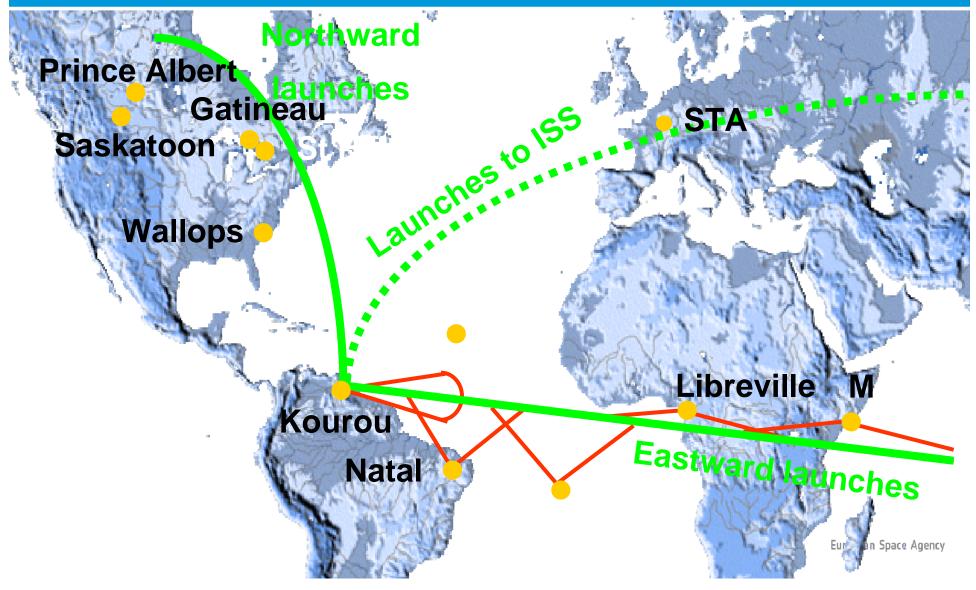
possibilities

- Cyclone and earthquake free
- Low population density
- Boosters fall back at sea



Downrange telemetry stations







For more information: www.esa.int