Joakim Rosdahl w. Jeremy Blaizot

Accretion powered Lyα blobs using radiation hydrodynamics





Lyα blobs - LABs

Extended Ly α nebulae at high redshifts (z=2-3)

The LAB craze started in 2000 -----

Usually found in overdense regions

They're not so many - yet ~15 giant LABs (>100 kpc) ~200 LABs (>30 kpc) ------

Space density is 10⁻⁴-10⁻⁵ comoving Mpc⁻³

Some of them are really mysterious - they contain no visible galaxies

The mystery is: What drives the emission?

LAB: 100 kpc, 1044 erg/s



Steidel et. al. (2000)



Matsuda et. al. (2010)



Joakim Rosdahl

Erb et. al. (2011)

What drives Lyα blobs?

Theories and simulations

A lot of work has been done on models and simulations of LABs, yet their nature remains elusive

l: <u>Lya scattering</u> (Zheng, Laursen, Steidel)

2: <u>UV fluorescence</u> (Kollmeier, Cantalupo)



3: <u>SNe winds</u> (Taniguchi&Shioya, Ohyama, Mori)

4: <u>Cold accretion</u> (Fardal, Dijkstra, Faucher-Giguere, Goerdt, <u>us</u>)

Cold streams are predicted by simulations but never detected

Streams heat by gravitational dissipation and cool via Lyα emission

To simulate Ly α emission from cold accretion, one should resolve the competition between gravitational heating and Ly α cooling in the presence of an inhomogeneous UV field.

Using state-of-the-art RHD simulations, we investigate:

- Are cold flows responsible for LABs?
- The observability of cold streams?
- How deep do we need to go to detect those streams?



- I. Setup of simulations
- II. Accretion properties of 3 targeted halos of very different masses
- **III.Observational predictions for 3 halos**
- **IV.Comparison to observations**



Simulation setup

- RAMSES-RT code: Radiation-hydrodynamics
- 3 cosmological zoom simulations, focusing on 3 halos at redshift 3
 - Halo masses: $10^{11} / 10^{12} / 10^{13} M_{\odot}$
 - DM mass resolution: 10^6 / 10^7 / 5 × 10^7 M_o
 - Cell resolution: 200 / 400 pc / 800 pc
 - Refinement strategy resolves streams to unprecedented levels
- Star formation: $n_H > I$ H/cc ISM is exluded from Ly α analysis
- No stellar feedback, no metals not important in the cold streams
- RT: Propagation of the UV background proper modelling of stream cooling for the first time

3 halos - a mass study





Observational predictions

'There is a massive galaxy at the heart of each LAB' (Fardal et al. 2001)



Observational predictions

Luminosity and area

- Lumiosity/Area vs. mass function from our simulations
- z=3.1, f_{α} =0.66, FWHM=1.4, I_{lim} =1.4×10⁻¹⁸ erg s⁻¹ cm⁻² arcsec⁻²
 - to imitate Matsuda observations
- Decent trends in both plots, roughly following power laws
- So LAB properties appear to be largely determined by mass
- Area vs. mass should be more dependable in this case since it is not affected by (lack of) ISM modelling



Comparison to observations

Are the statistics consistent?



- A(M) convolved with halo mass function
- Compared to 202 halos from Matsuda et al.
- We overproduce LABs or overestimate their areas, by a factor of 2-3
 - Bad statistics, environmental effects, cosmic extinction
 - Observational uncertainties: Noise, continuum subtraction, $Ly\alpha$ absorbers
 - Physics: Effects of winds, metals, local UV enhancement can all be negative
- Effects are uncertain our results leave some room for factor ~2 extinction

Comparison to observations

Do our LABs look like the real thing?

- Same redshift z≈3
- Contours at same sensitivity

- Us

Observations of the 14
biggest LABs from
Matsuda et al. 2010





Summary and conclusions

- First fully consistent RHD simulations of accretion streams
- Cold streams are on-the-verge Lyα observable in massive halos
- Cold accretion is probably sufficient to explain most LABs
 - We overpredict LAB abundance by a factor of 2, but a number of systematic effects may dig us out of that hole
 - Can't explain LABs without galactic counterparts except by resorting to 'hidden from view' galaxies

Prospectives

- Other models for the drivers of LABs:
 - Lyα transfer in simulation outputs
 - Compare line profiles with observations
 - Scattering in streams
 - Stellar UV feedback can be a source of $Ly\alpha$ fluorescence
 - SNe Feedback?
- Also, maybe the subject of my PhD...