Pierre Boldrini

Postdoc (Founder and president of the

14/10/2021 - Galaxy Day









Background

Research positions

Institut d'Astrophysique de Paris *Postdoc*

Johns Hopkins University, Baltimore Visiting Researcher, with Prof. Emanuele Berti,

IPMU, Tokyo Visiting Researcher, with Prof. Sugiyama,

Institut d'Astrophysique de Paris *PhD student at Sorbonne Université,*

Education

Institut d'Astrophysique de Paris

 PhD in Astrophysics (The cusp-core problem in dwarf galaxies: New solutions), Sorbonne Université
Doctoral Advisors: Dr Roya Mohayaee and Prof. Joseph Silk,

Ecole Normale Supérieure de Lyon (ENS)

^o MSc "Physique, concepts et applications",

France 2021–Present



USA October–November 2019

> Japan March 2018

France *2017–2020*





France 2017–2020





MY THESIS IN 2s



Research Topics





MILKY WAY GALAXY















N-body simulations

COLLISIONLESS

COLLISIONAL



(Springel+05)



(Aarseth+99)



Orbital integration method





GPU N-body simulations

Collisionless N-body Code



Gravitational Oct-

Tree code accelerated by

Hierarchical time step Controlling

(Miki+17)







Collaborators (1/3): Europe





Collaborators (2/3): USA





Mark Vogelsberger

Aline Chu

Black hole dynamic team





Collaborators (3/3): Local



Collaborations







Current work (1/2)





(Chu+21 in prep)



Current work (2/2)

ANDROMEDA OR M31



THE MILKY WAY

Leading arm

Orphan stream

-Sun

Ursa Major II

Sagittarius ~ dwarf

Trailing arm

(Boldrini+21 in prep)

ASTROPHYSICS ONLINE

Pierre Boldrini

Postdoctoral researcher at Institut d'Astrophysique de Paris

About me

Astro news Research Publications

Contact

About me

I'm currently postdoc at the Institut d'Astrophysique de Paris (IAP). I use computational methods to study the evolution and dynamics of galaxies in order to reproduce observational data highlighted by the Gaia mission.

My doctoral research at IAP focused on the nature of the dark matter and more particularly on the inconsistency of inner DM density profiles in dwarf galaxies, known as the cusp-core problem. I perform simulations with the high performance collisionless N-body code, Gothic. This gravitational octree code runs entirely on GPU with adaptive time steps. My high resolution approach is the pathway to high resolution that is far beyond that of any cosmological simulation.

My work on globular clusters will be also pursued in the context of the Laser Interferometer Space Antenna (LISA) mission. Since January 2019, I am involved in a LISA working group with the primary motivation to explore the existence of intermediate massive black holes in globular clusters.

https://www.iap.fr/useriap/boldrini/















Not comfortable on the internet?



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IS THERE A WINE&CHEESE SOON?

