

# $H_2$ emission in dynamical environments

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V. Valdivia, N. Dziourkevitch,

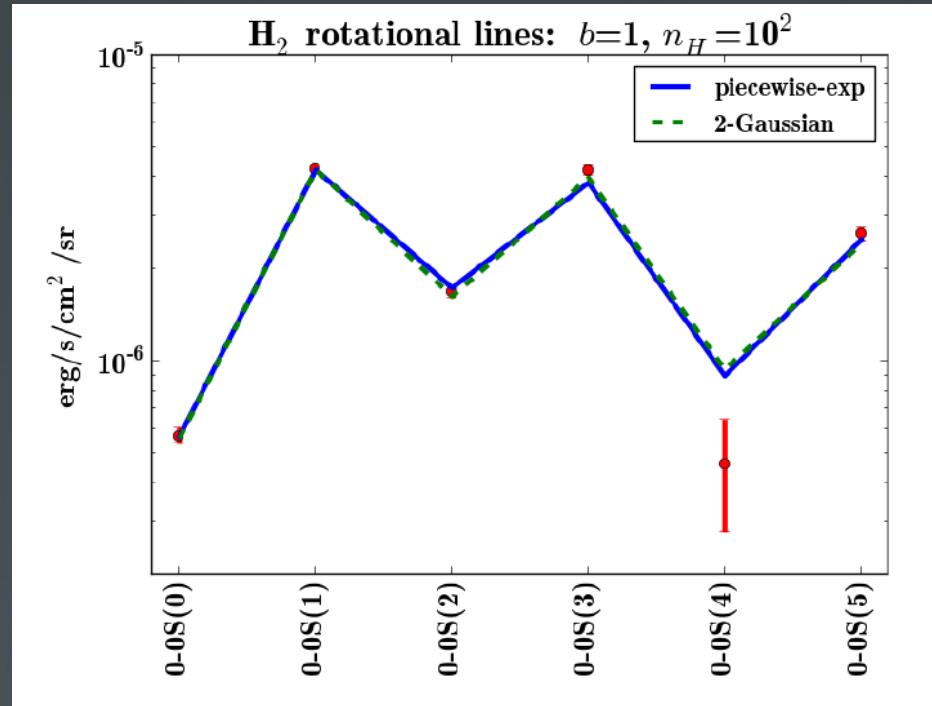
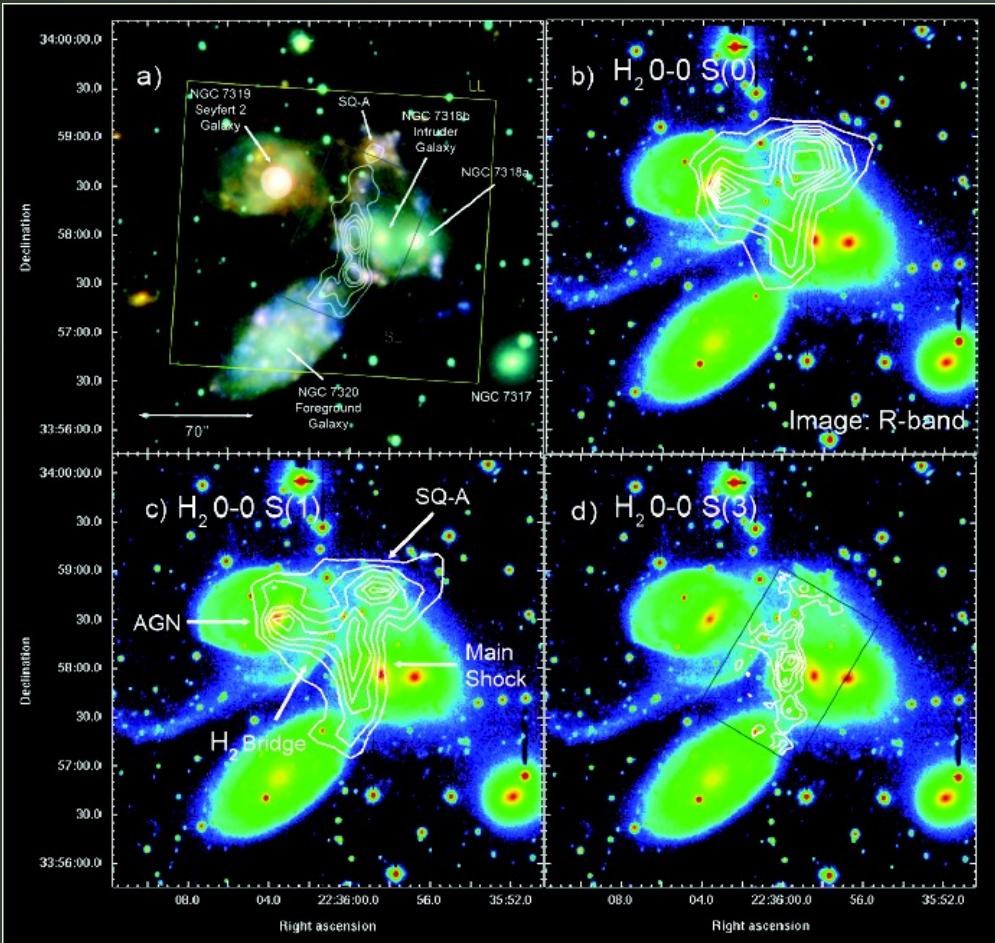
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Atelier H2



# In the Stefan's Quintett: a galactic shock 3 times as bright in H<sub>2</sub> as in X.



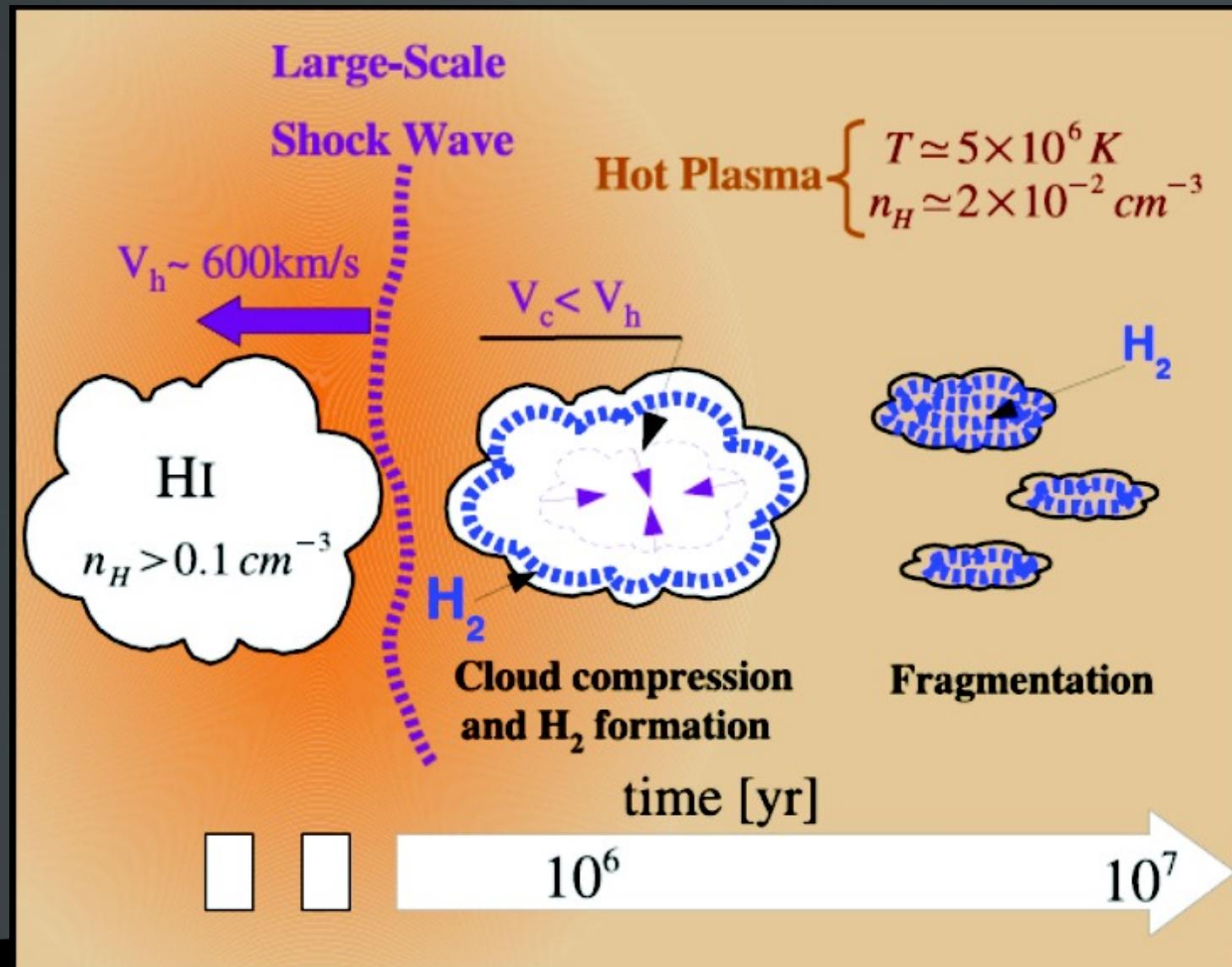
Models: a distribution of shocks  
Lesaffre et al. (2013)

Data: Cluver, Appleton et al. (2010)

Guillard et al. (2009, 2010)

# Shock driven turbulence

Guillard et al. (2010)



# Dissipation in decaying turbulence.

## Isothermal 3D MHD (Mach 4, ABC)

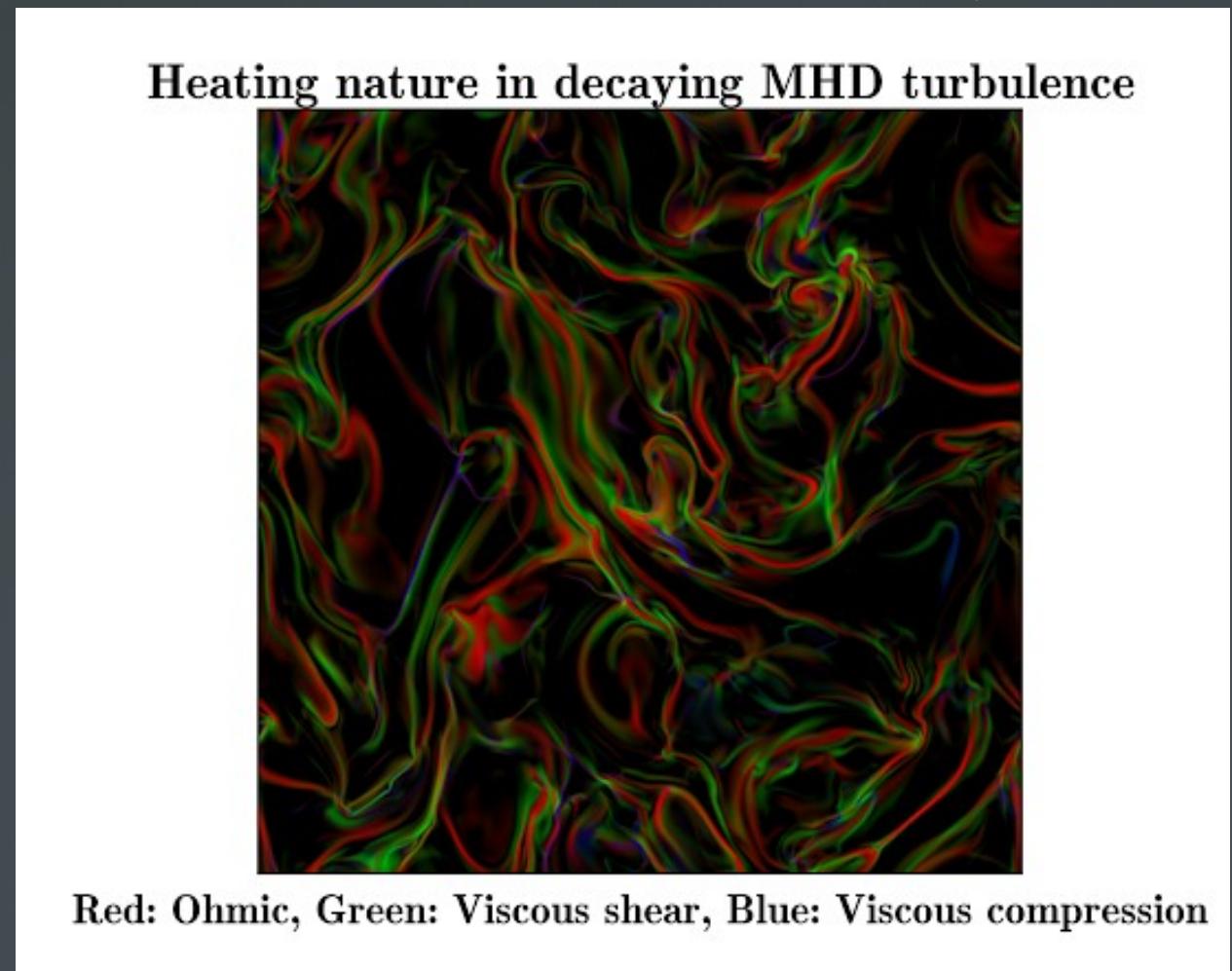
$$n_H \sim 100/\text{cm}^3$$

$$\langle u^2 \rangle \sim \langle b^2 / \rho \rangle$$

$$Re = LU/v \sim 2 \cdot 10^7 \cdot 10^3$$

$$Re_m = LU/\eta \sim 2 \cdot 10^{17} \cdot 10^3$$

( $1020^3$  pixels)



(Momferratos PhD thesis:  
DUMSES simulations with careful treatment of viscous and resistive dissipation)

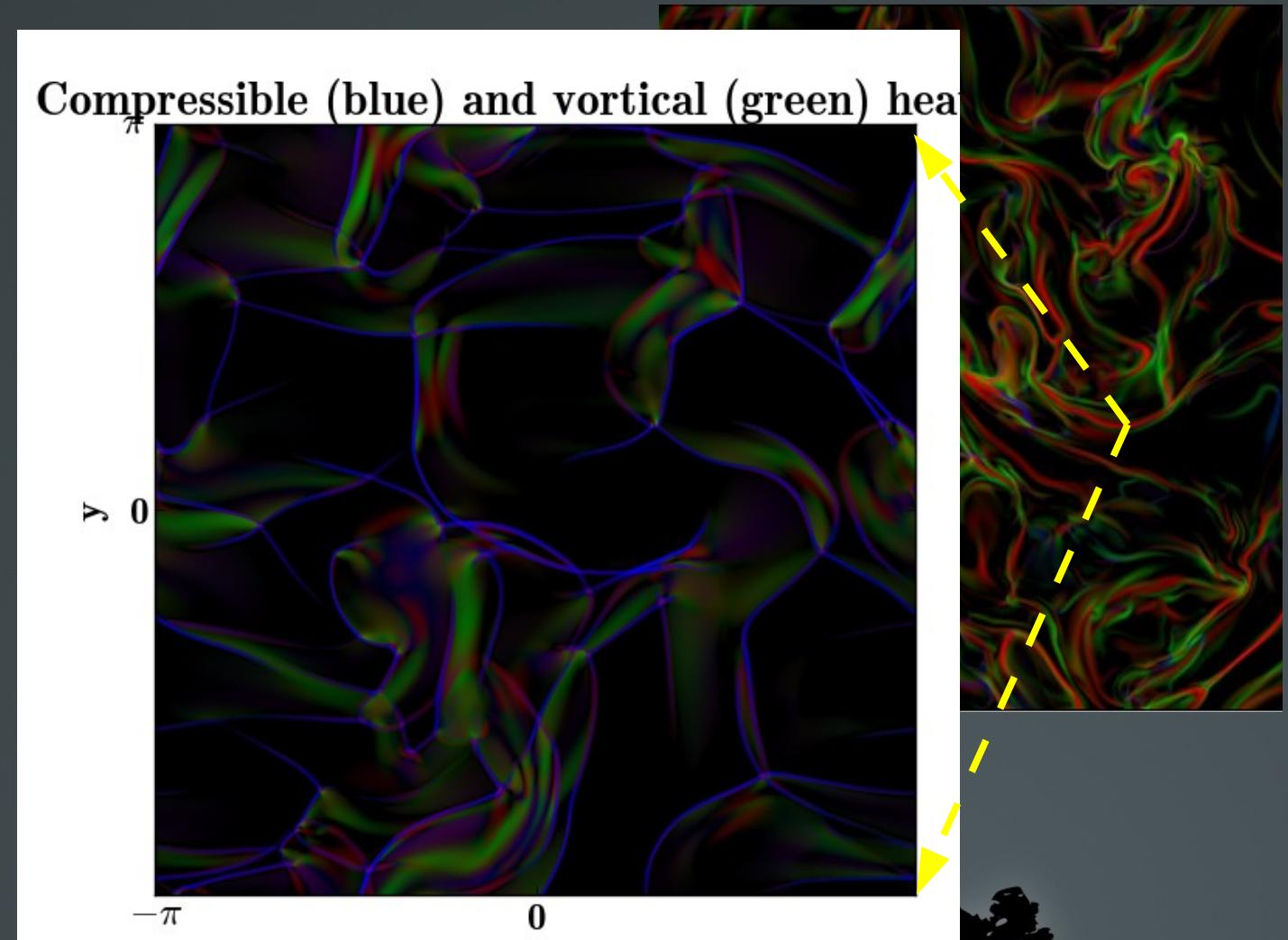
# Decaying turbulence (2D runs)

$n_H \sim 100/\text{cm}^3$

ACTUAL  $v$

No B field.

$10^{16} \text{ cm}$



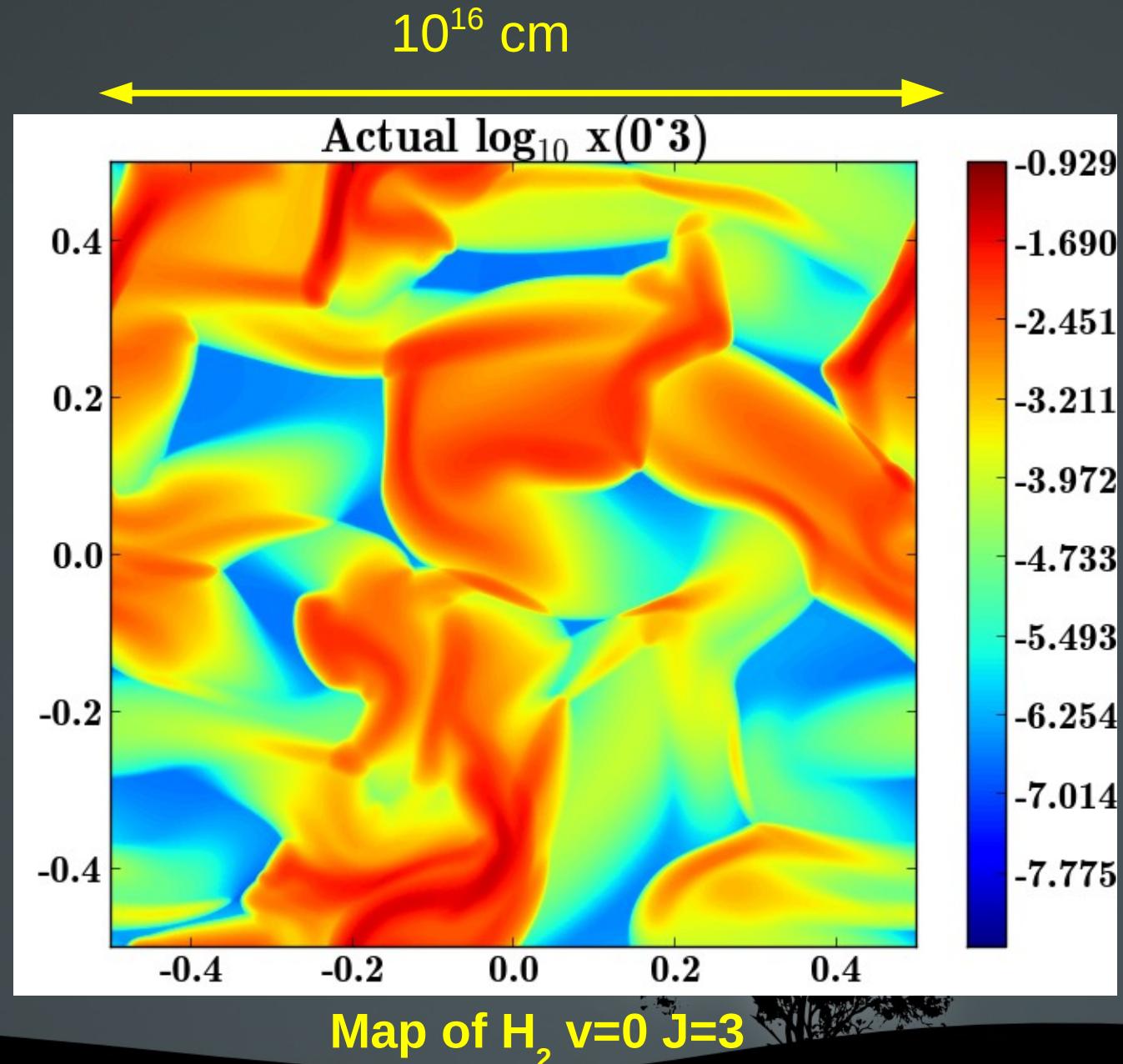
Decaying 2D turbulence from  $U_{\text{rms}} \sim 2 \text{ km/s}$   
(way above average, But think intermittency)

# Coupling chemistry and MHD: CHEMSES = DUMSES + Paris-Durham

ACTUAL  
viscous dissipation

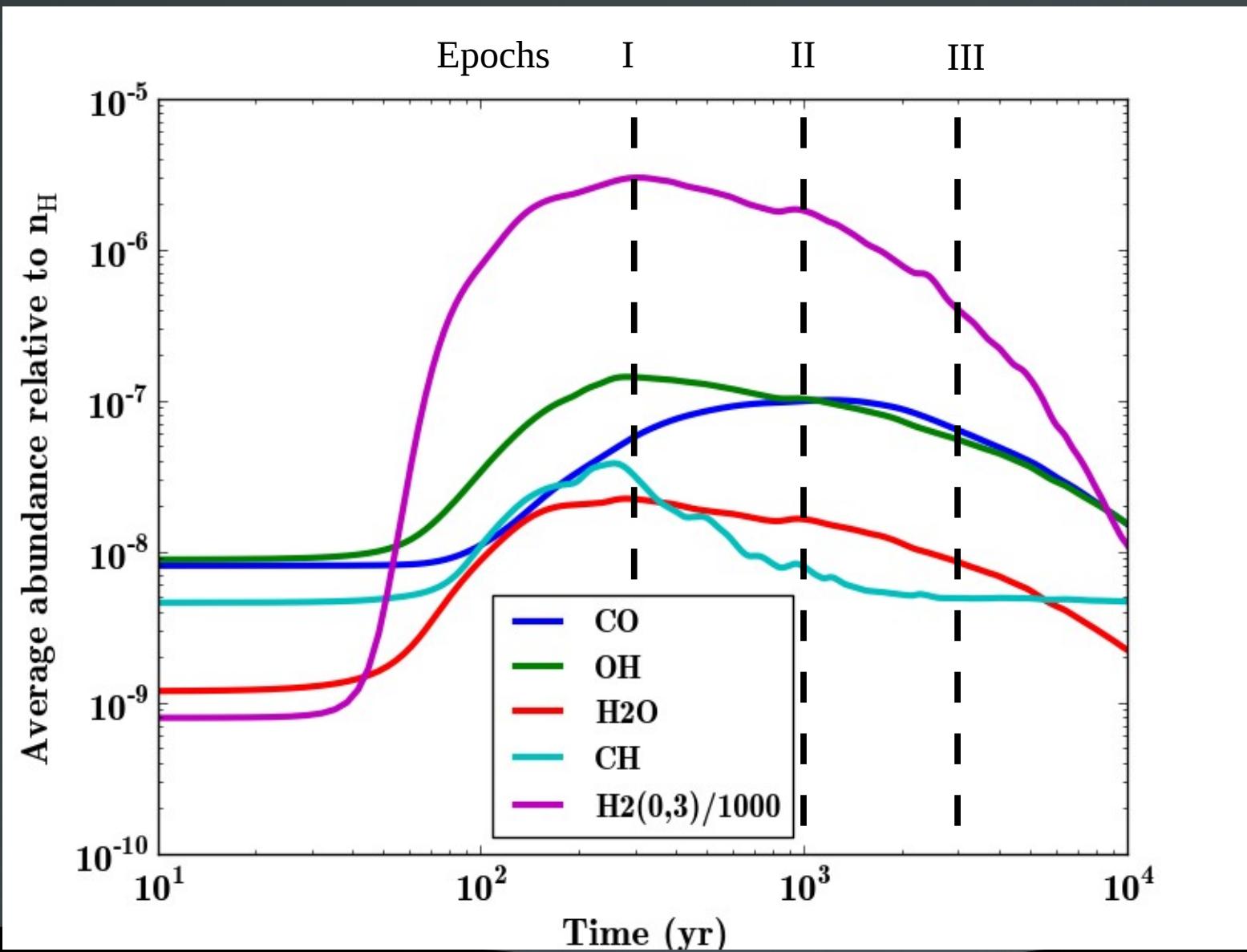
32 species,  
7  $H_2$  levels  
 $1024^2$  pixels,

Uniform Irradiation:  
 $G_0=1$ ,  $Av=0.1$   
 $n_H \sim 100/cm^3$   
=> molecular, but  
without CO.

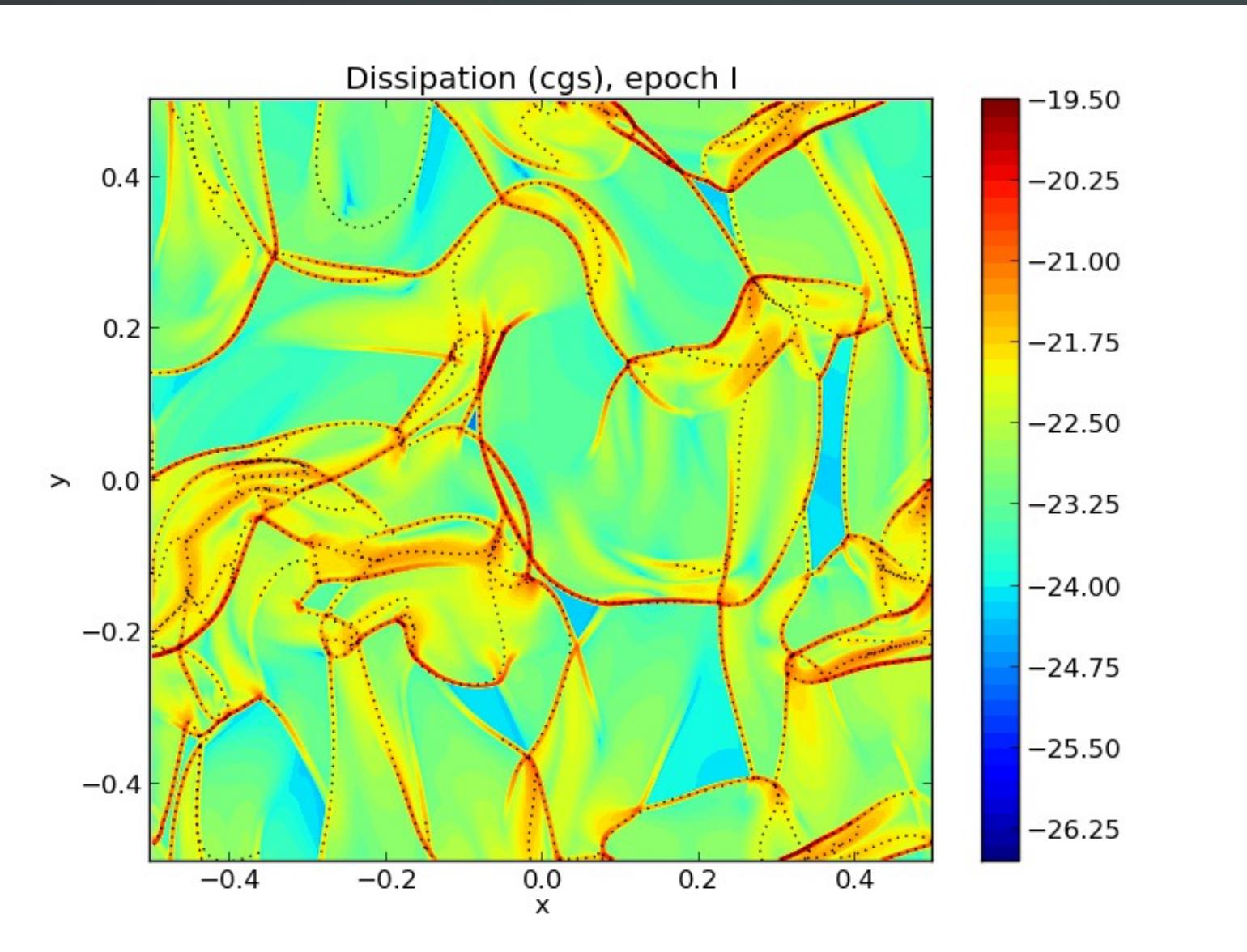


# $H_2$ excited and molecules produced by dissipation of 2D turbulence

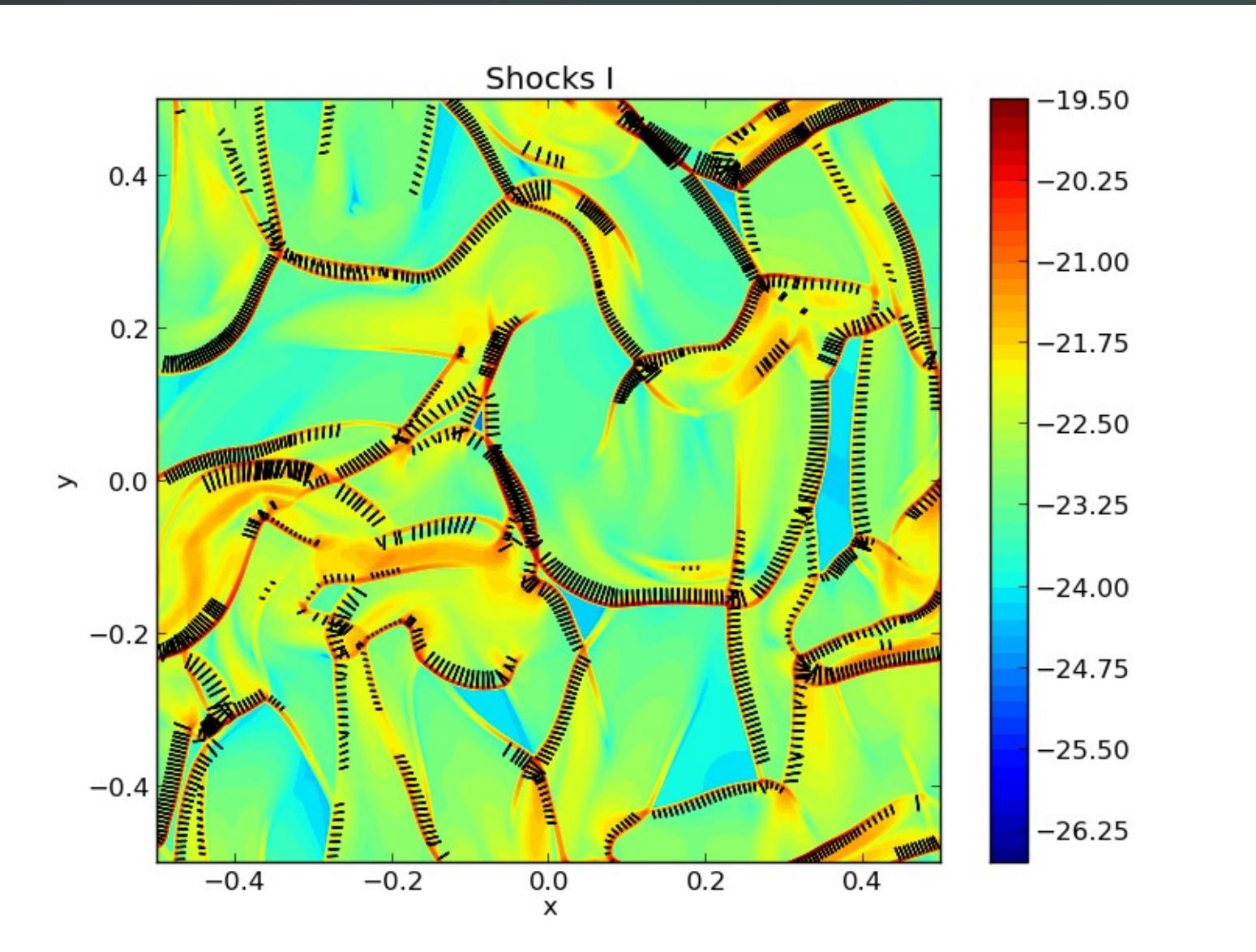
$G_0 = 1$   
 $Av = 0.1$



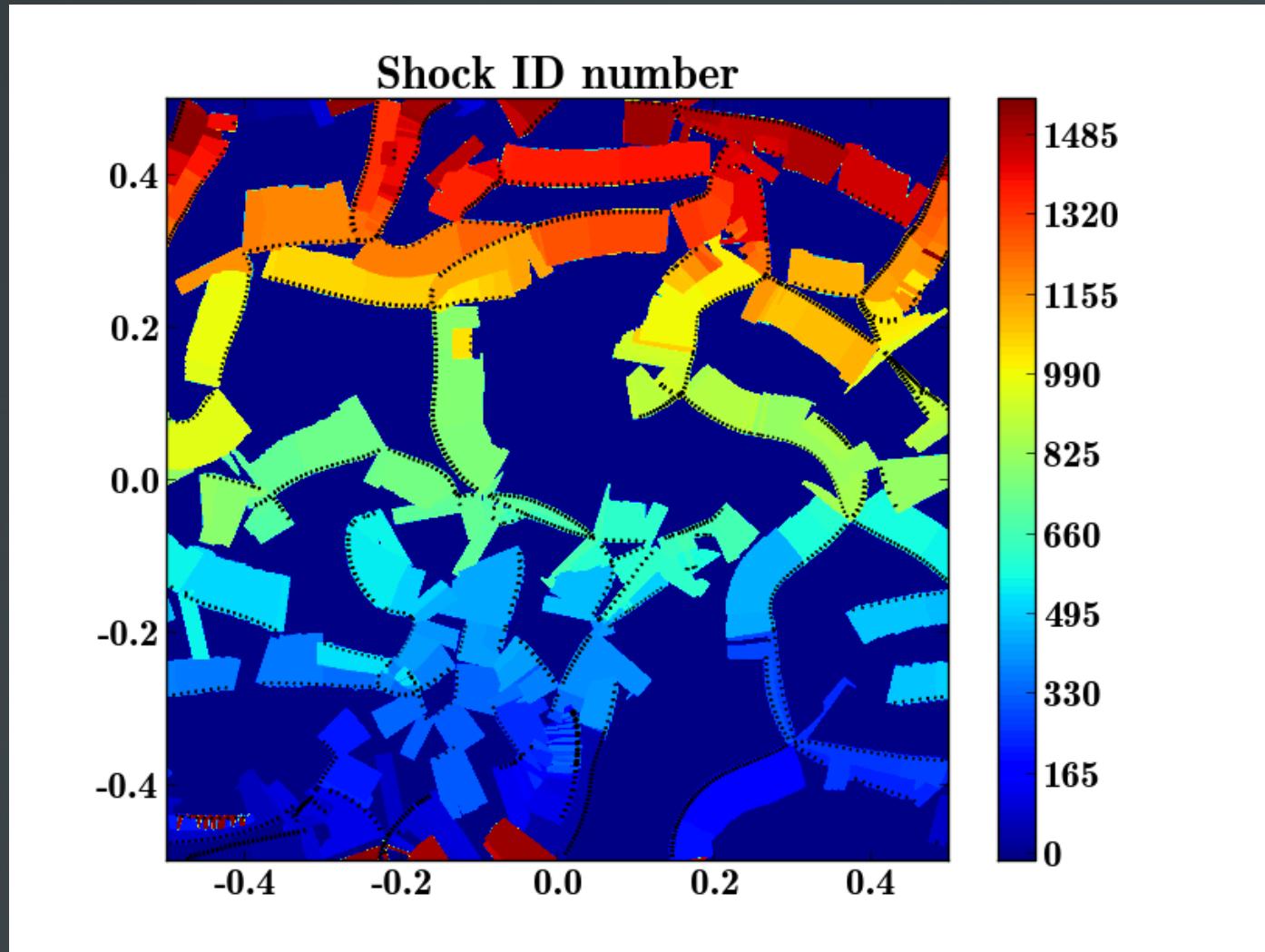
# Find the ridges of dissipation (using DISPERSE, by Thierry Sousbie)



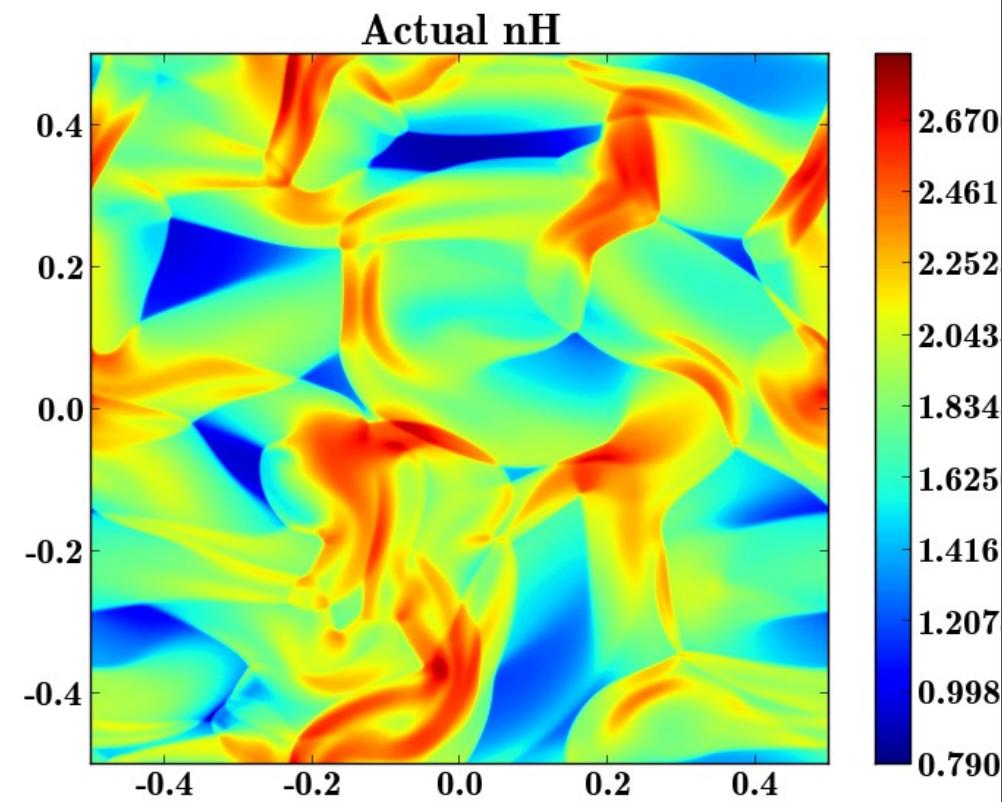
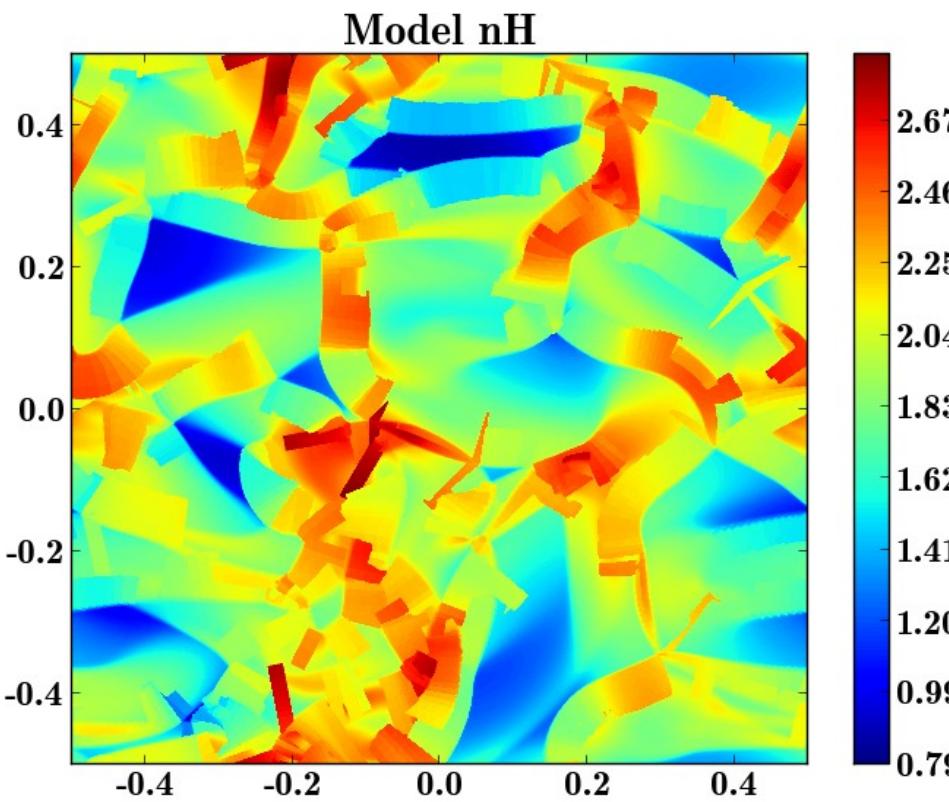
# Find steady-state shocks (by fitting locally)



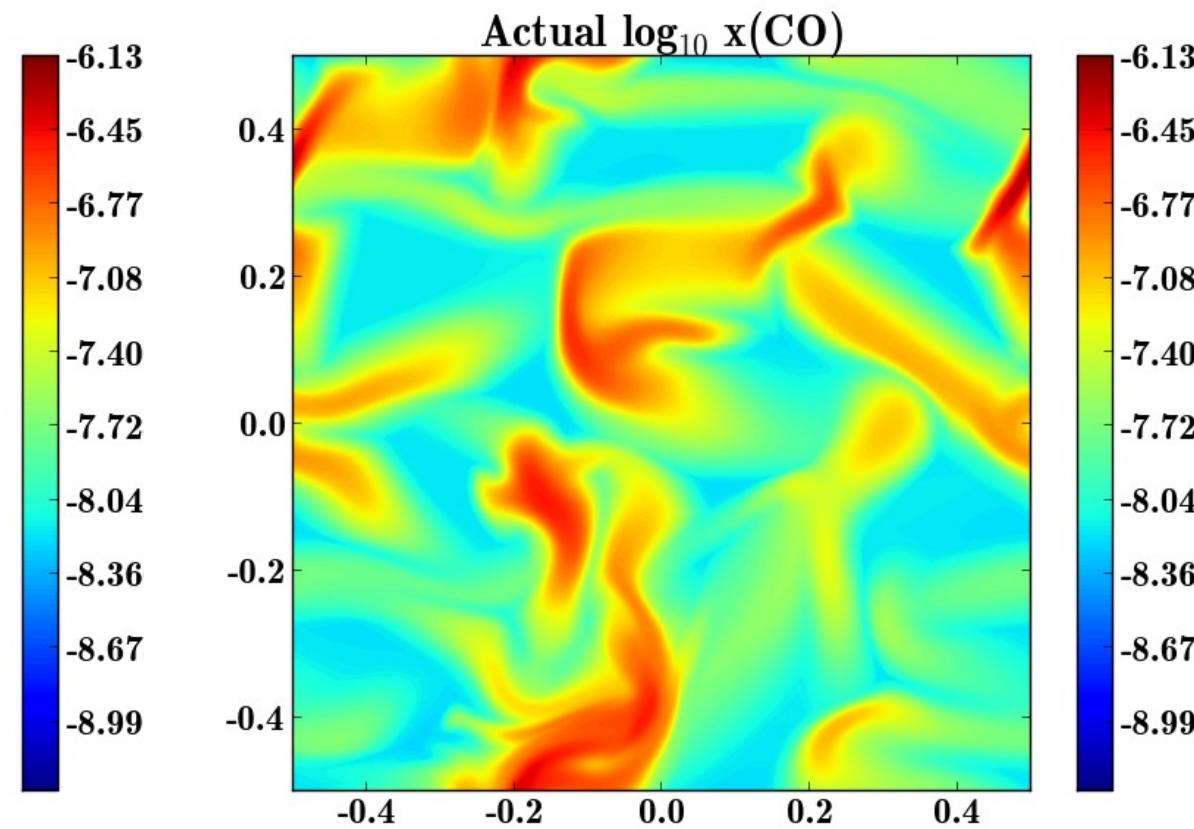
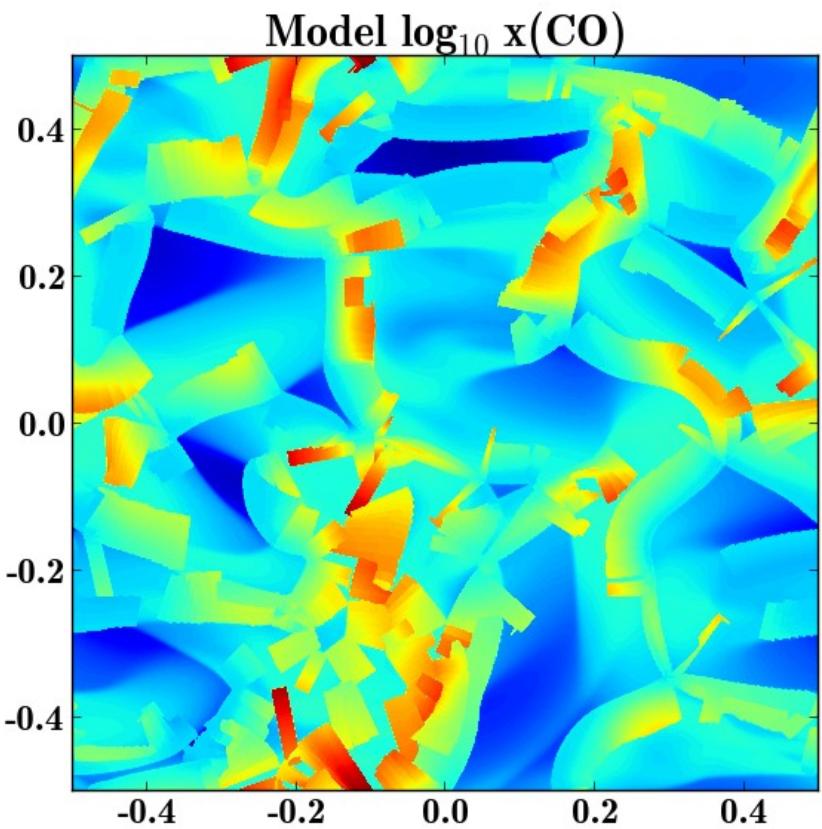
Affect each point to a shock  
(=> define background and shocked regions)



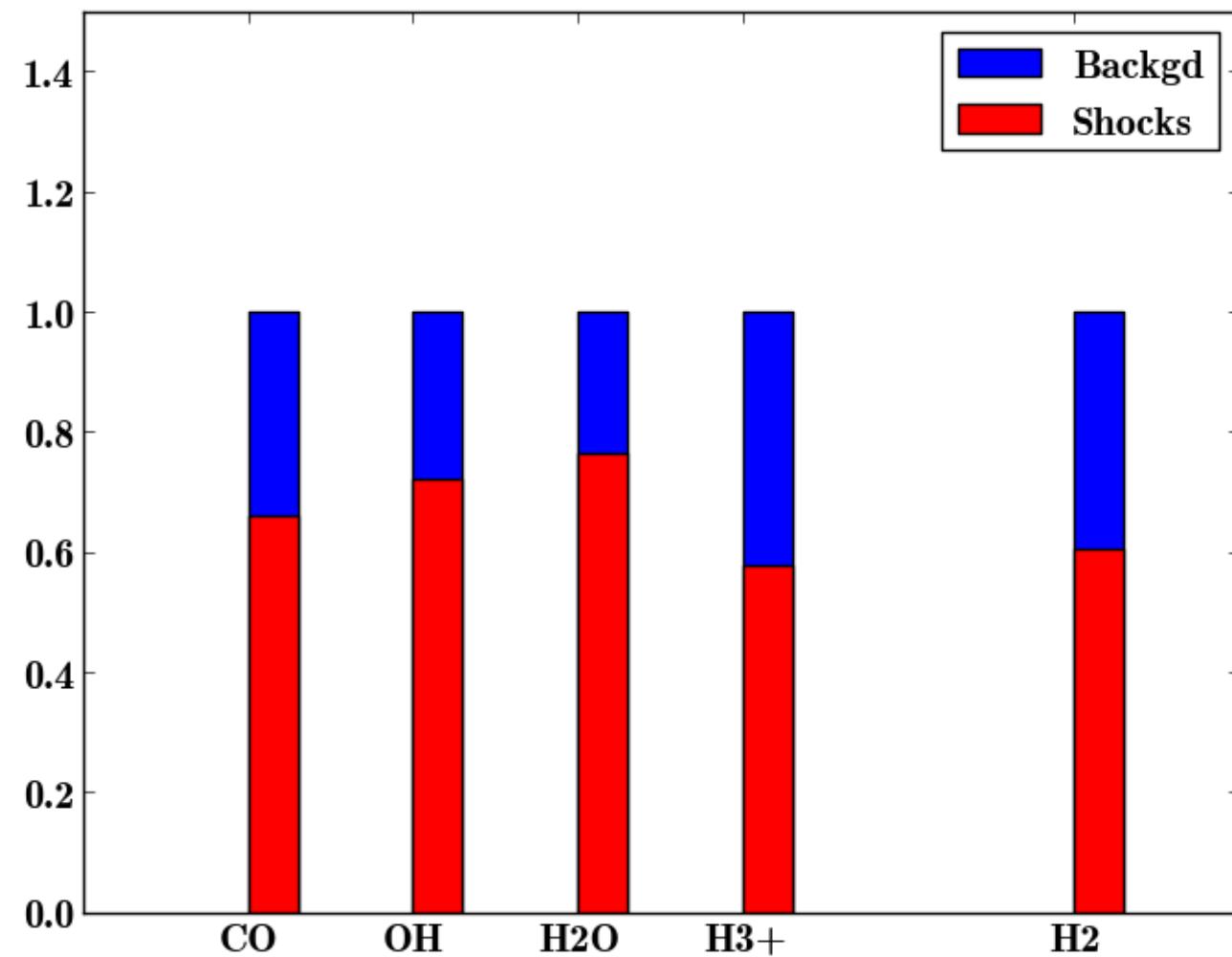
Use steady shock models in the shocked region  
e.g. here: mass density ( $\log_{10} n_H$ )



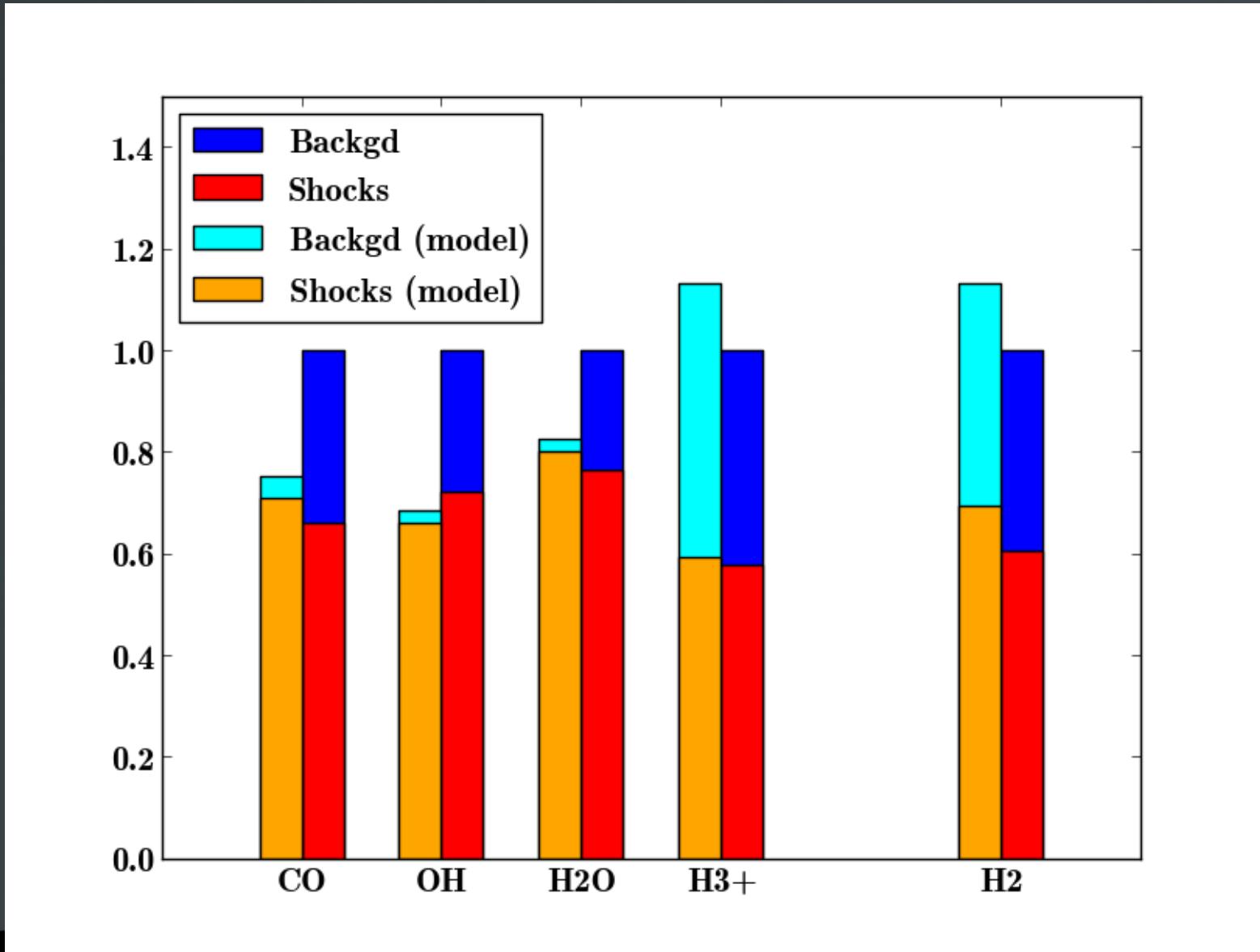
# The map of CO relative abundance (chemical equilibrium used outside shocks)



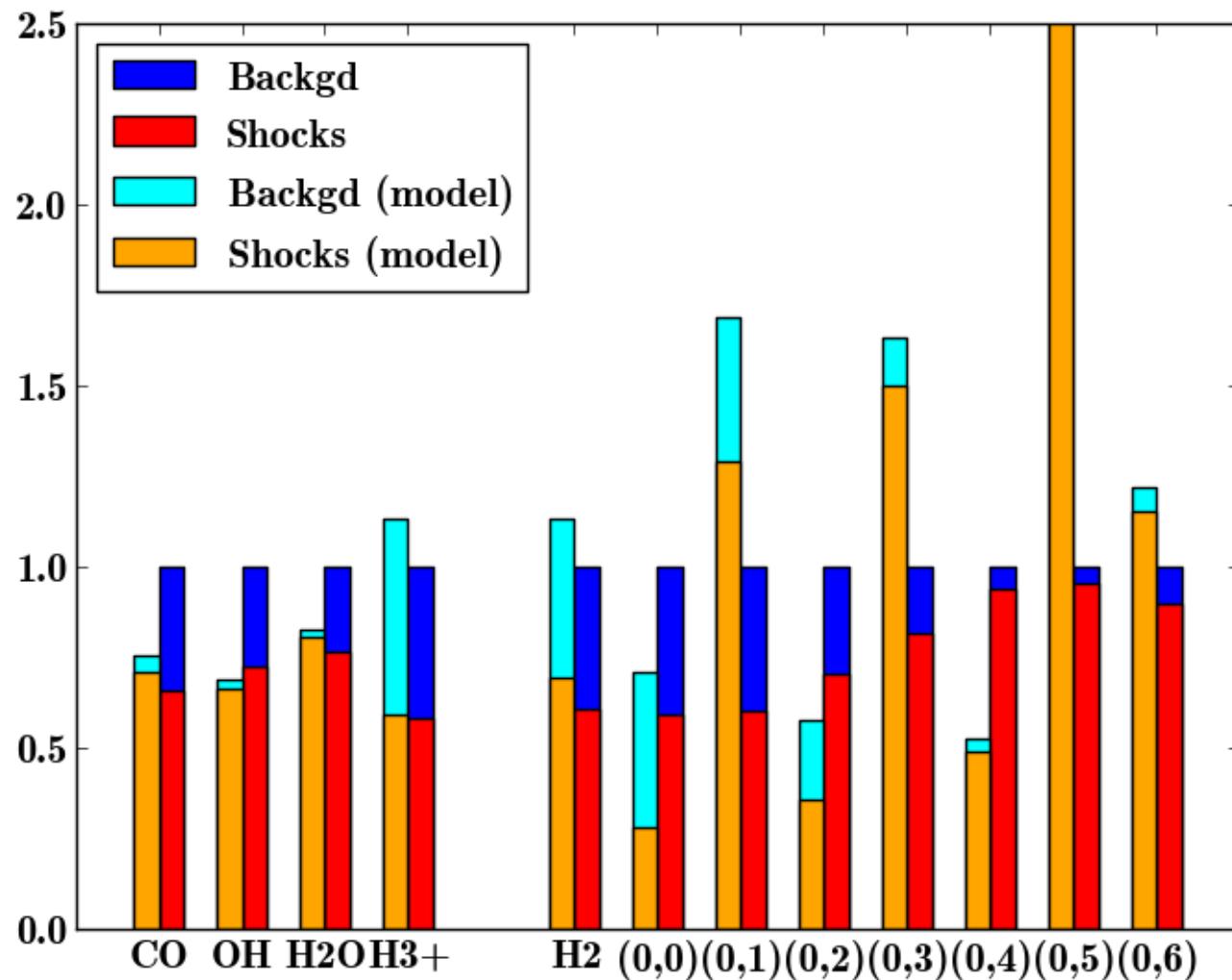
# Fraction of molecules in background and shocked region



# Model performance on average for chemistry

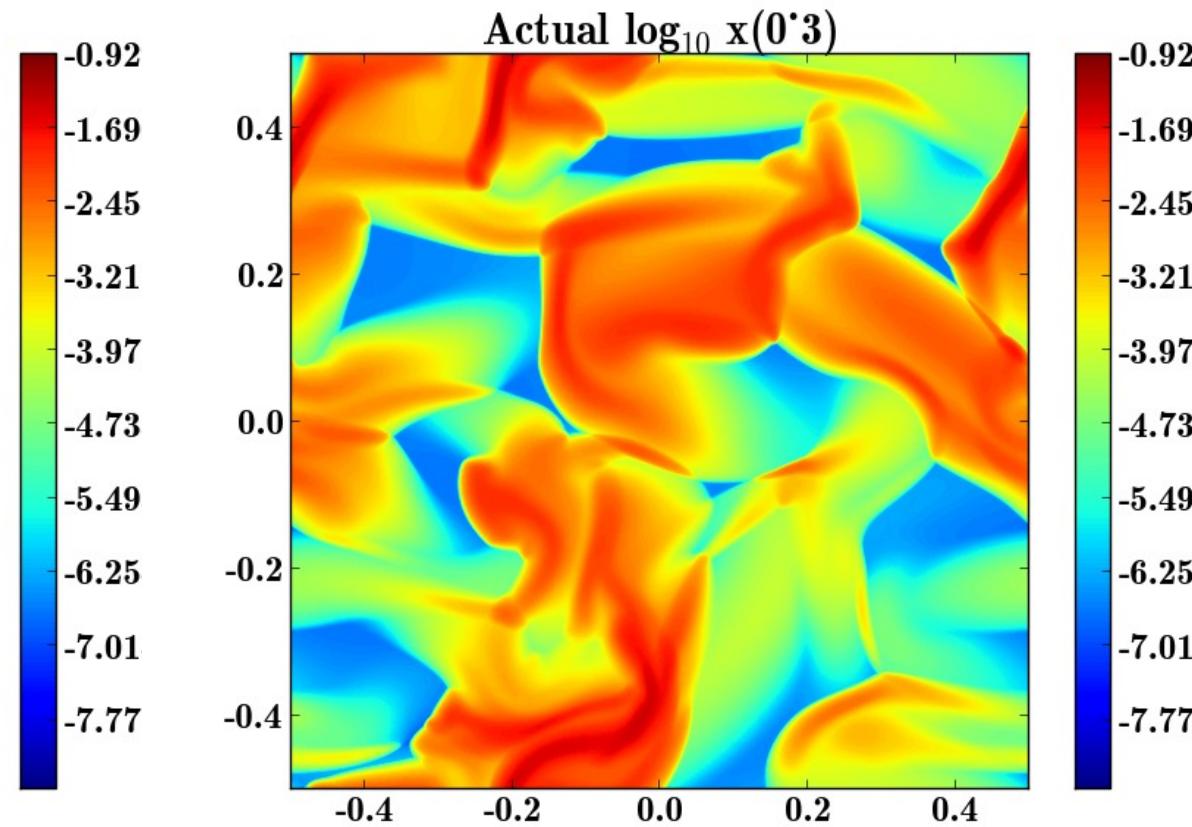
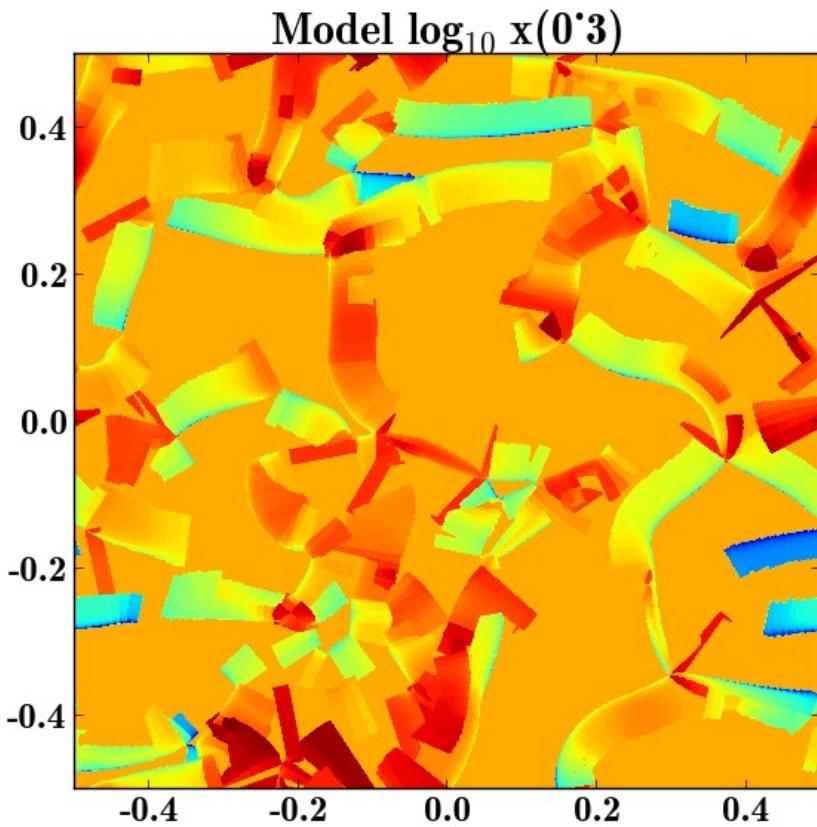


# Performance on H2 levels

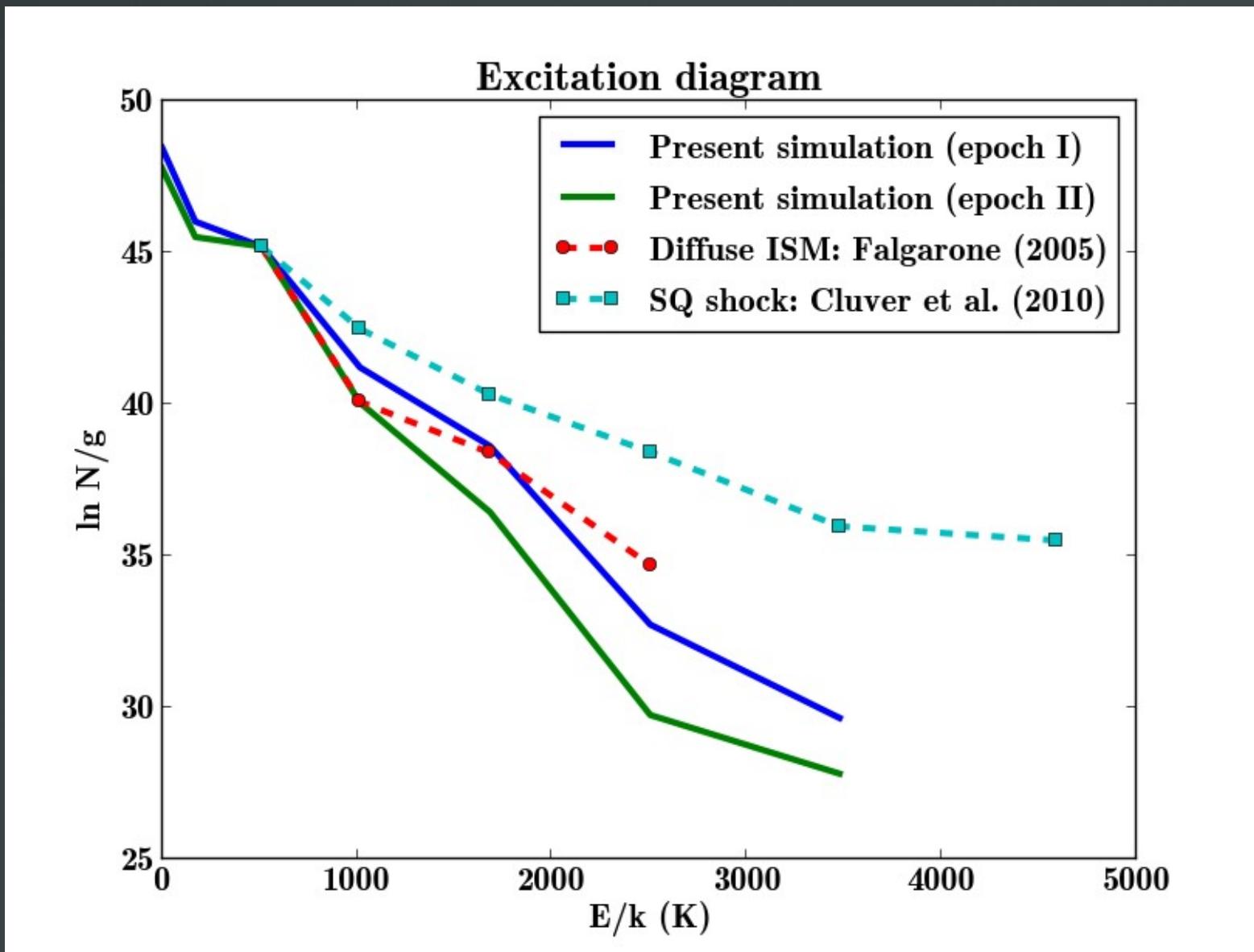


# The map of the 0-0 S(1) upper level (actual average used in the background region) $H_2$ excitation records past shocked history:

- sensitive to entrance conditions
- old shocks are still visible



# Average H<sub>2</sub> Excitation diagram



# Conclusions

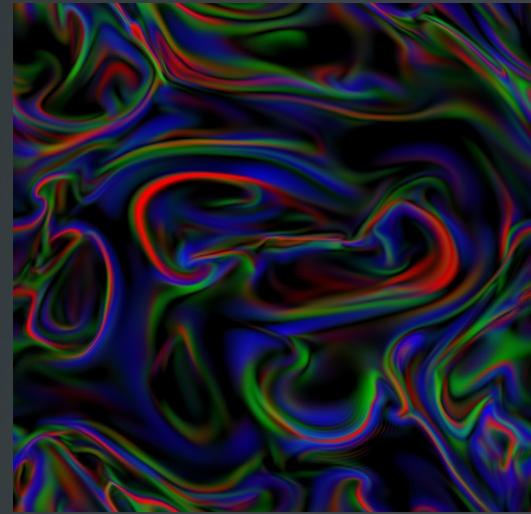
- Many molecules are sensitive to dissipation (amongst others,  $\text{H}_2$  and CO).
- This chemistry requires extreme spatial resolution, and is absent from current large scale simulations.
- A distribution of steady-shocks is not too bad as sub-grid model for the molecular chemistry.
- $\text{H}_2$  excitation is slower to react, and will keep track of dynamical history for a longer time than chemistry.
- Prospects:

check B field and ambipolar diffusion.

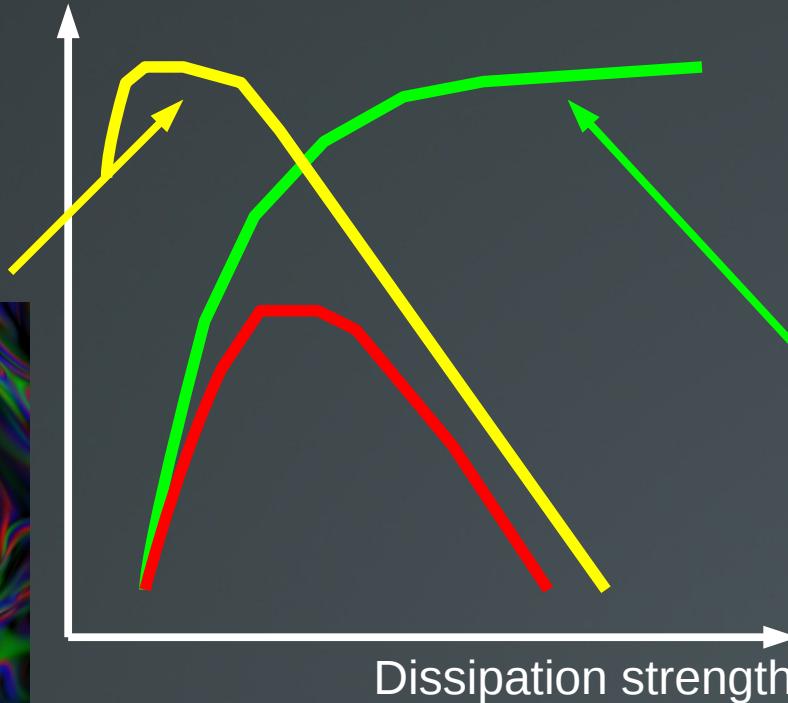


# Prospects

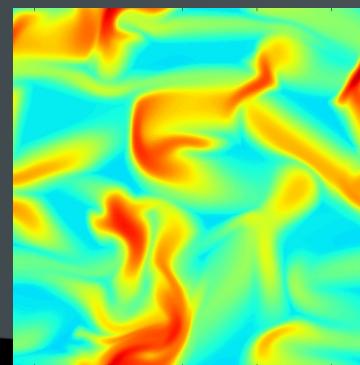
Intermittent  
statistics of the  
dissipation



3D simulations

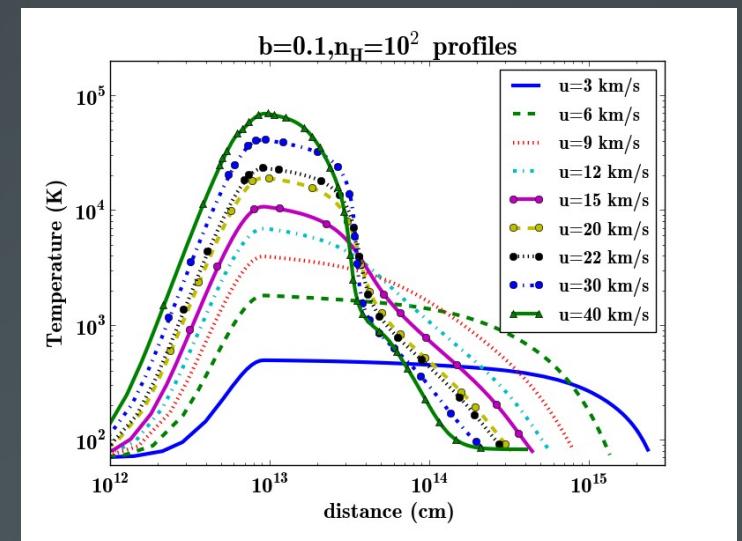


=> Molecules  
Formation + excitation



CO map  
Validation with 2D simulations

Molecular yields from  
Shocks (for example)



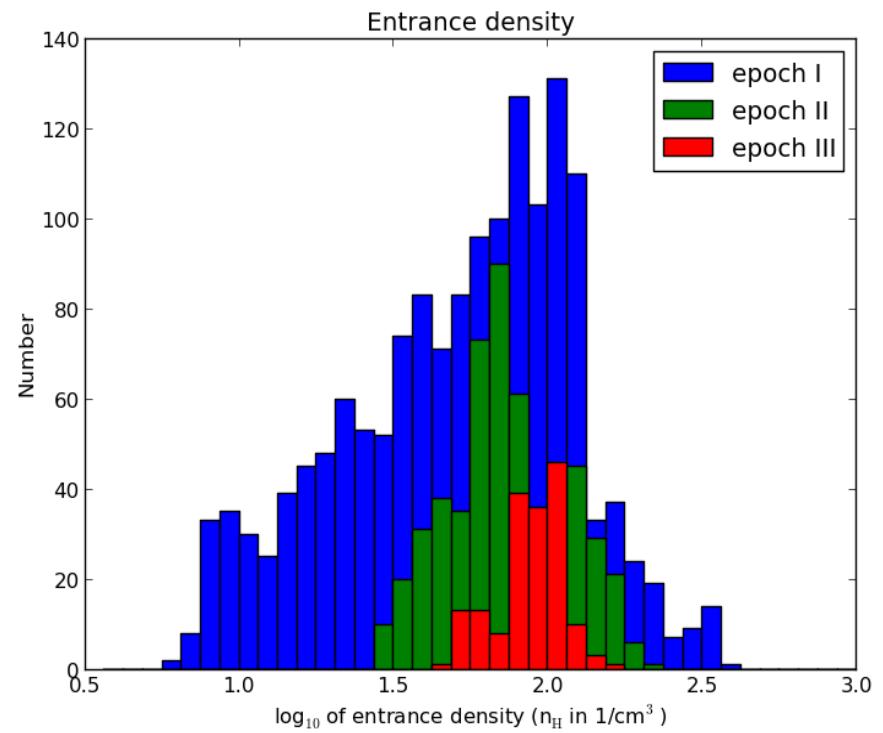
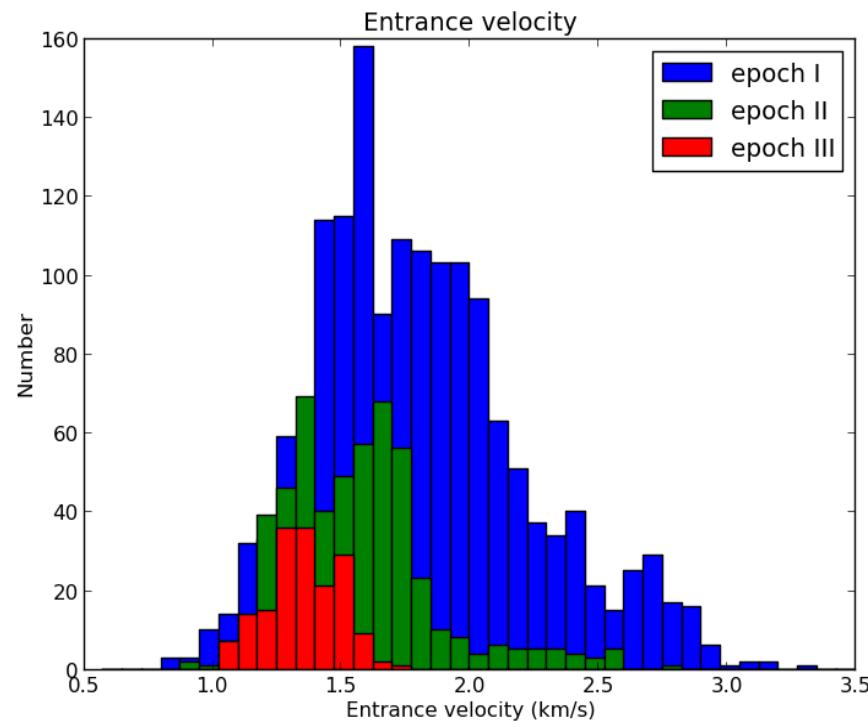
1D simulations



# Turbulent dissipation is localised



# Shock statistics

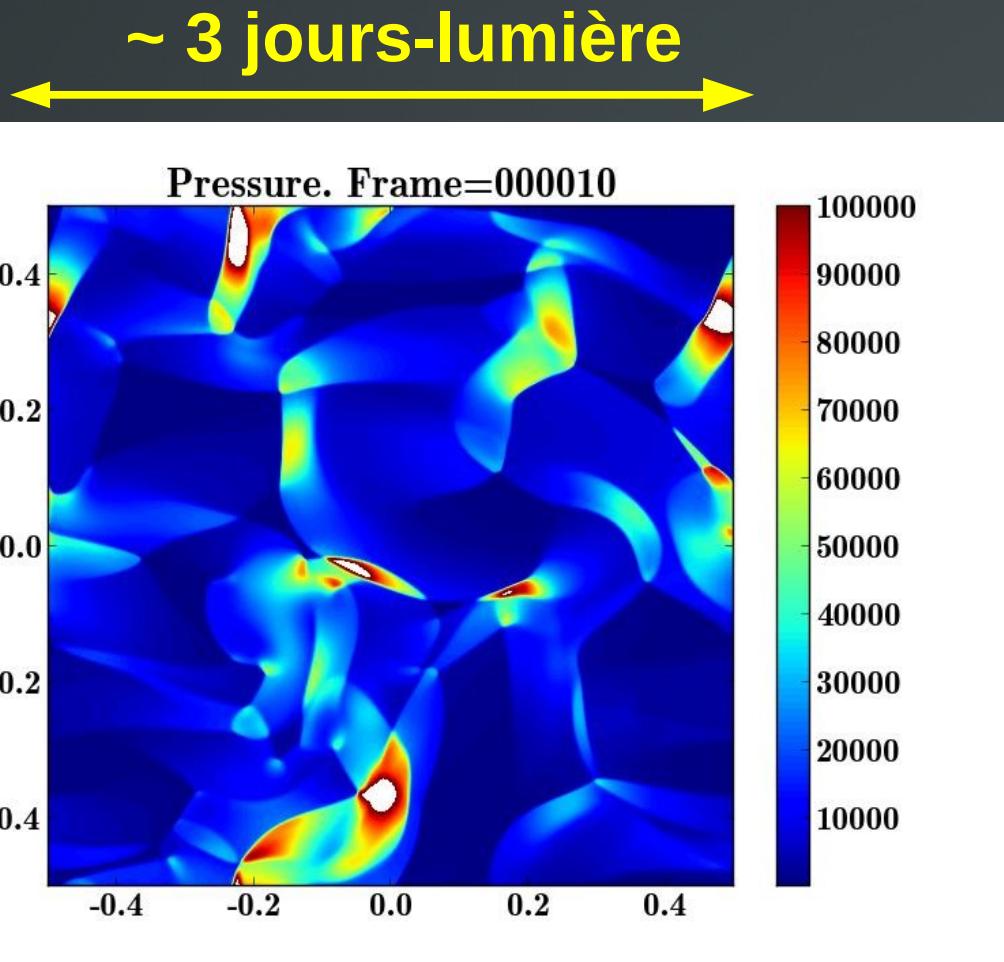


Distributions are skewed:

- to high velocities (intermittency ?)
- to low densities (mass conservation ?)



# Dans une simulation, on secoue un petit morceau de gaz interstellaire.



Temps de calcul:  
50 000 h à l'IDRIS (1 jour  
sur 2000 processeurs)

Temps simulé: 10 000 ans.



# Dans une simulation, on secoue un petit morceau de gaz interstellaire.

~ 3 jours-lumière

Temps de calcul:  
50 000 h à l'IDRIS (1 jour  
sur 2000 processeurs)

Temps simulé: 10 000 ans.

