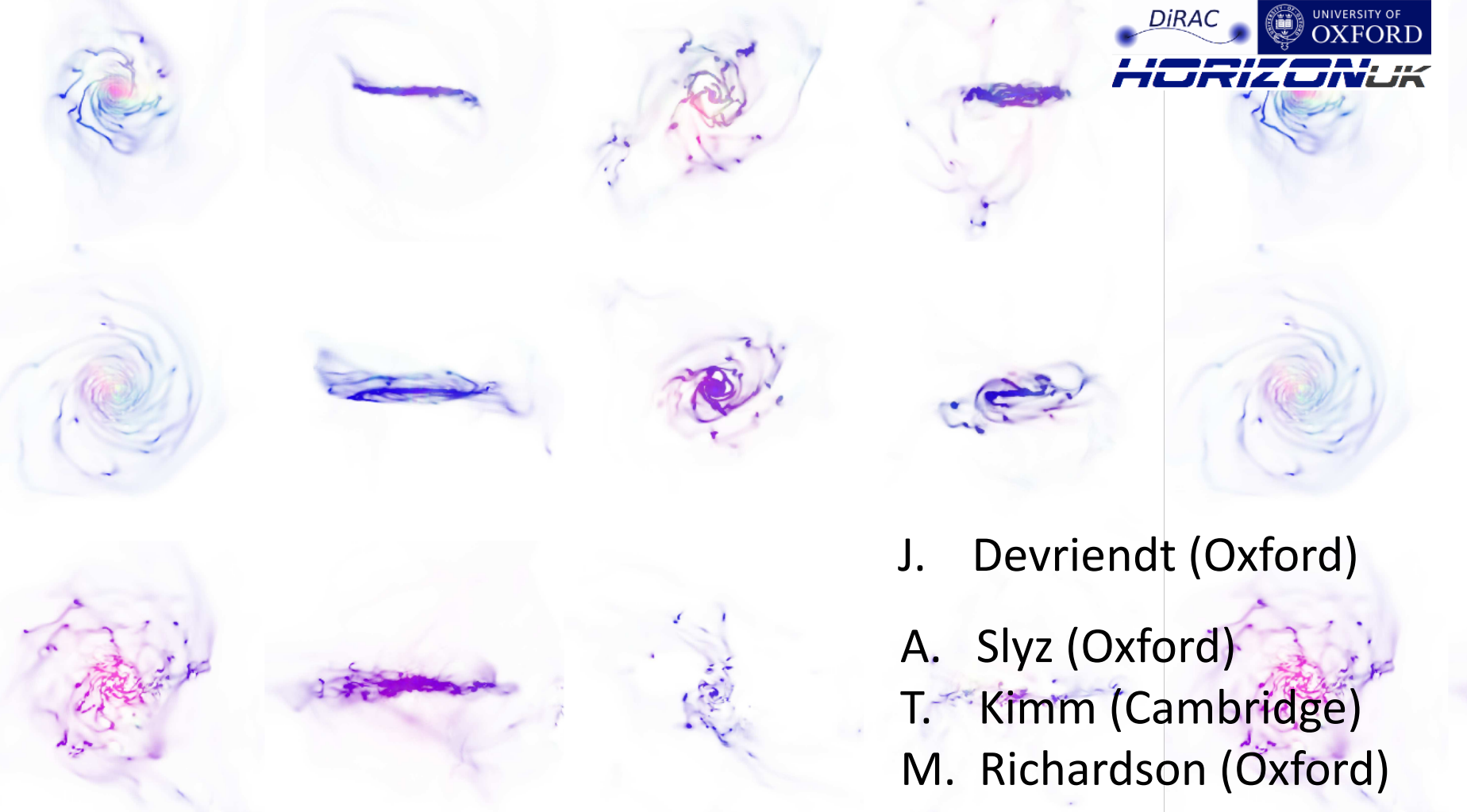




# Star formation: how much should we care about its subgrid implementation?

---



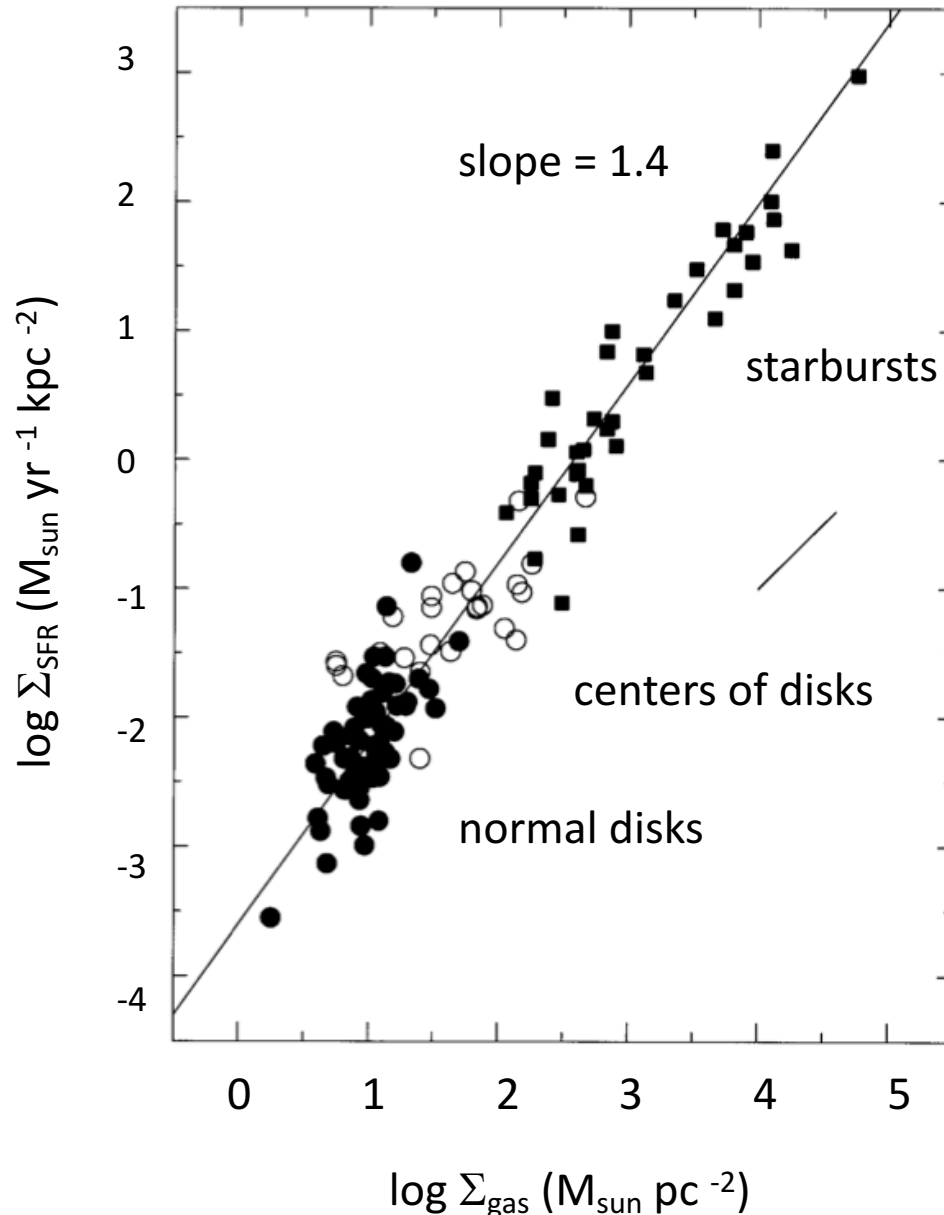
J. Devriendt (Oxford)  
A. Slyz (Oxford)  
T. Kimm (Cambridge)  
M. Richardson (Oxford)

# Outlook

- Presentation of the problem
- A tale of two cities: the case for turbulence
- The devil is in the details: how seemingly small changes in the subgrid model can have significant impact on global galaxy properties ...

# How should we form stars in simulations?

-> using the observed star formation-surface gas density relation?



$$\Sigma_{\text{SFR}} \sim \Sigma^{1.4}$$

Question: is this simply

$$\dot{\rho}_* = \frac{\epsilon \rho}{t_{\text{ff}}} \propto \rho^{3/2}$$

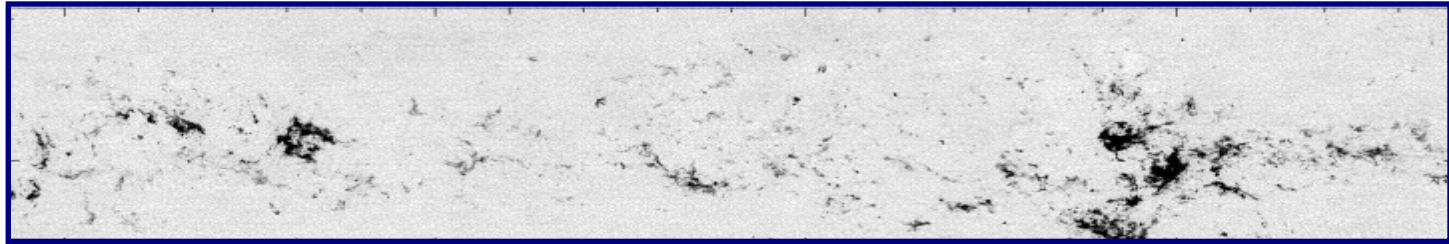
where

$$t_{\text{ff}}(\rho) \equiv \left( \frac{3\pi}{32G\rho} \right)^{1/2} \quad ?$$

NB: spatially averaged on kpc scale

Kennicutt 1998

# Positive answer: a two parameter implementation



Heyer et al. 1998

(FCRAO CO survey)

if  $\rho > \rho_0$   $\rightarrow$  depends on simulation resolution!

need to at least reach average molecular cloud densities: 50-100 at/cc ??

$$\dot{\rho}_* = \frac{\epsilon \rho}{t_{\text{ff}}} \propto \rho^{3/2}$$

$$t_{\text{ff}}(\rho) \equiv \left( \frac{3\pi}{32G\rho} \right)^{1/2}$$

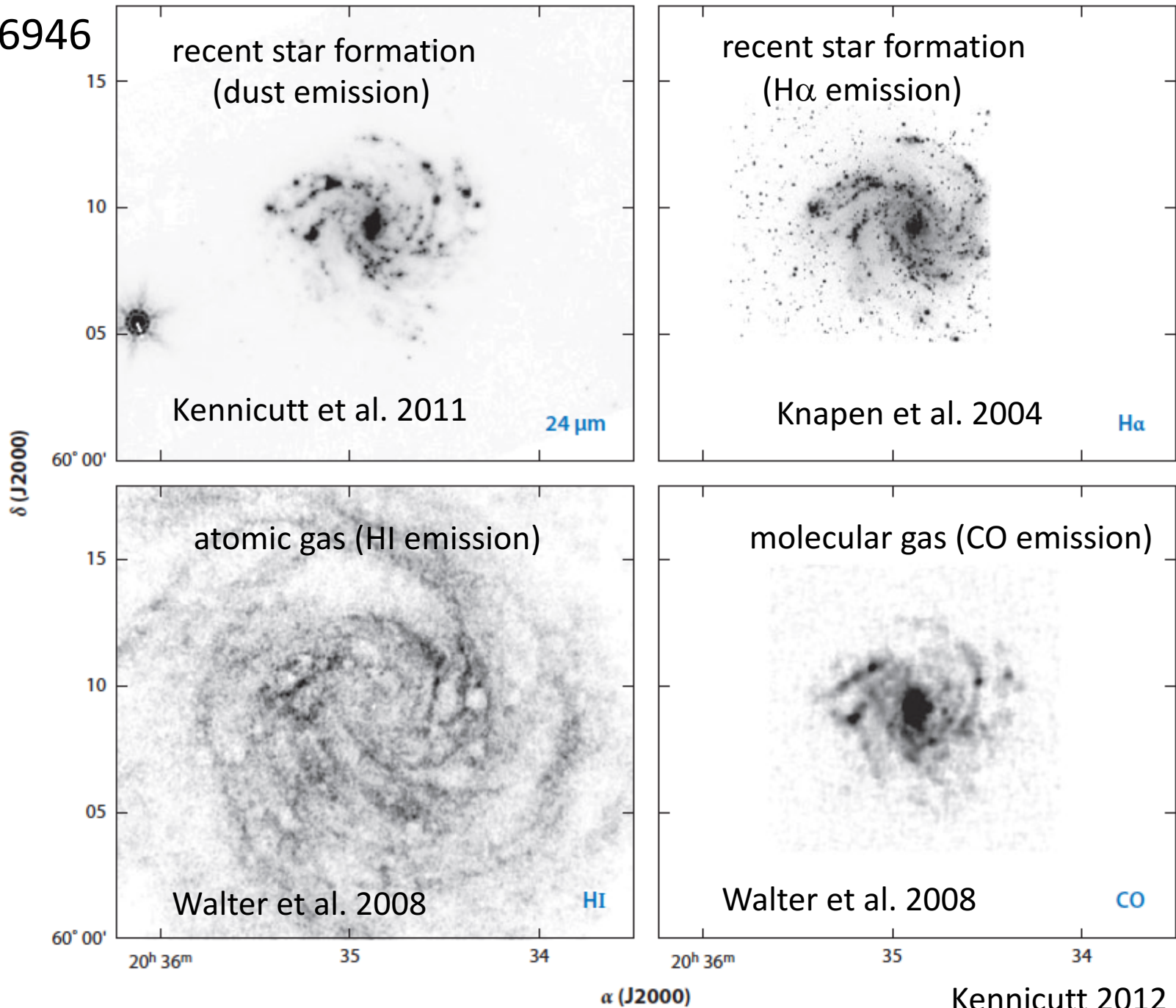
with  $\epsilon = 0.01$

(e.g. Krumholz & Tan 2005)

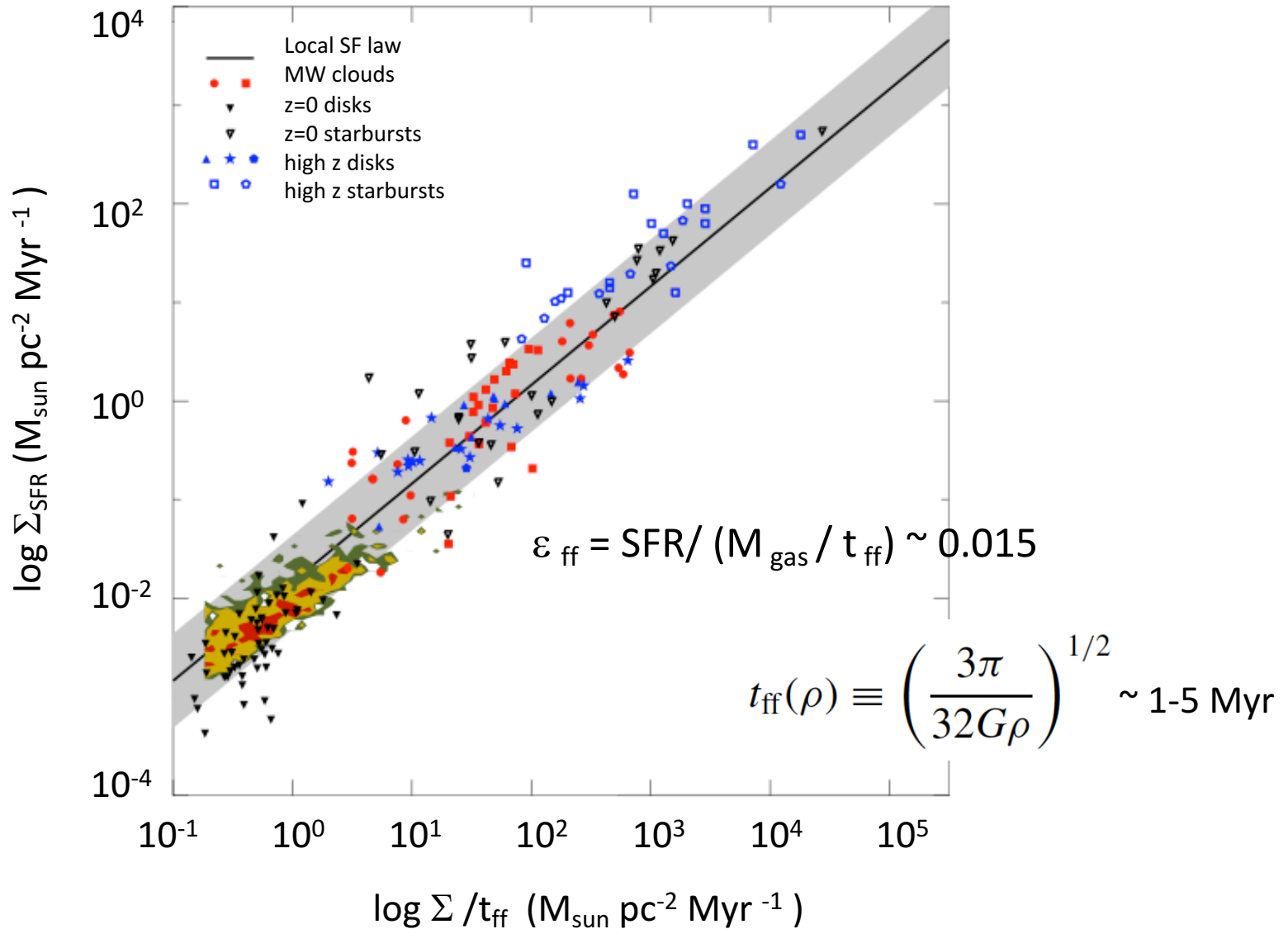
↑  
star formation

efficiency: Universal parameter? What about prediction?

# NGC 6946



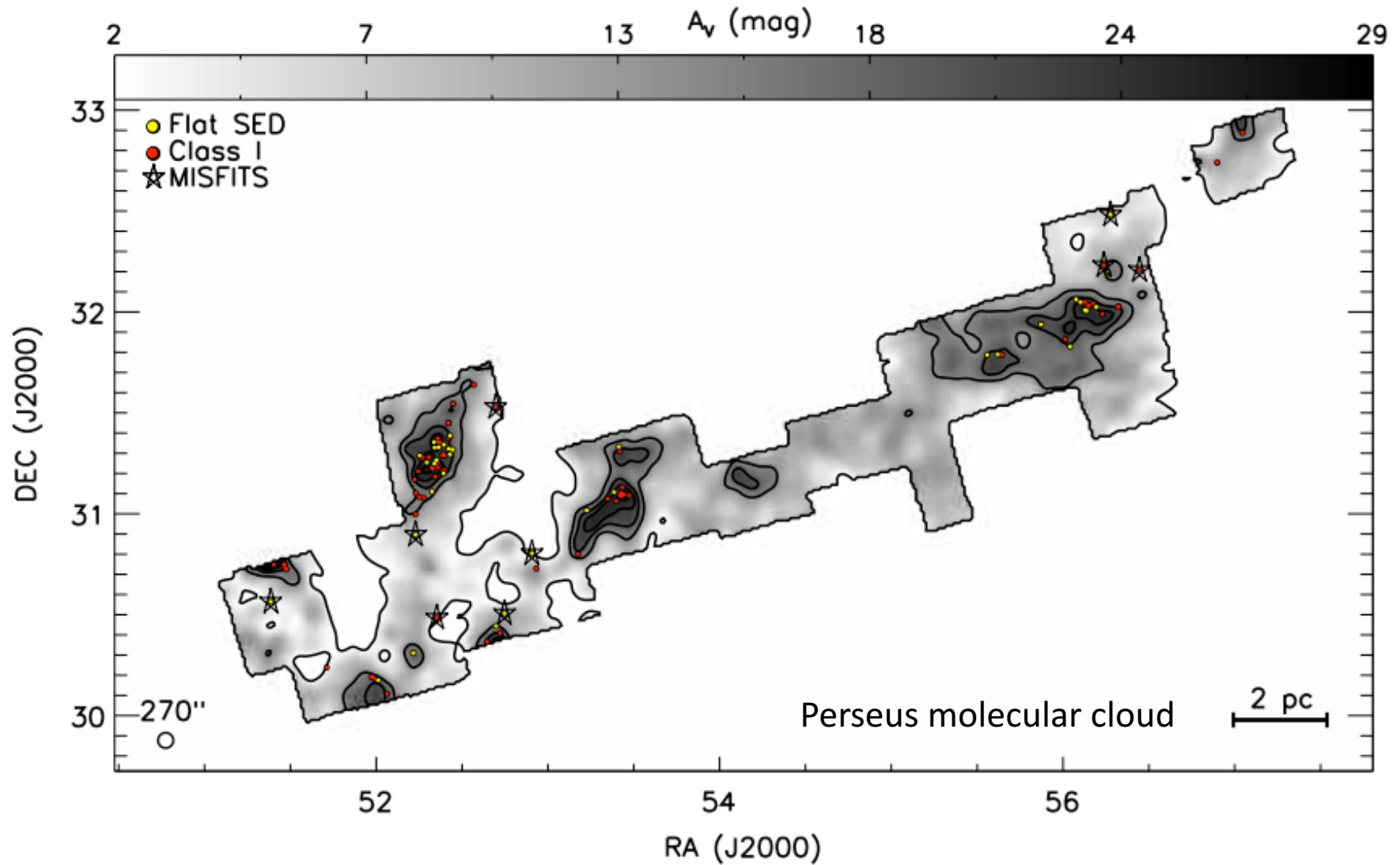
# Clouds on the star formation - gas surface density relation.....



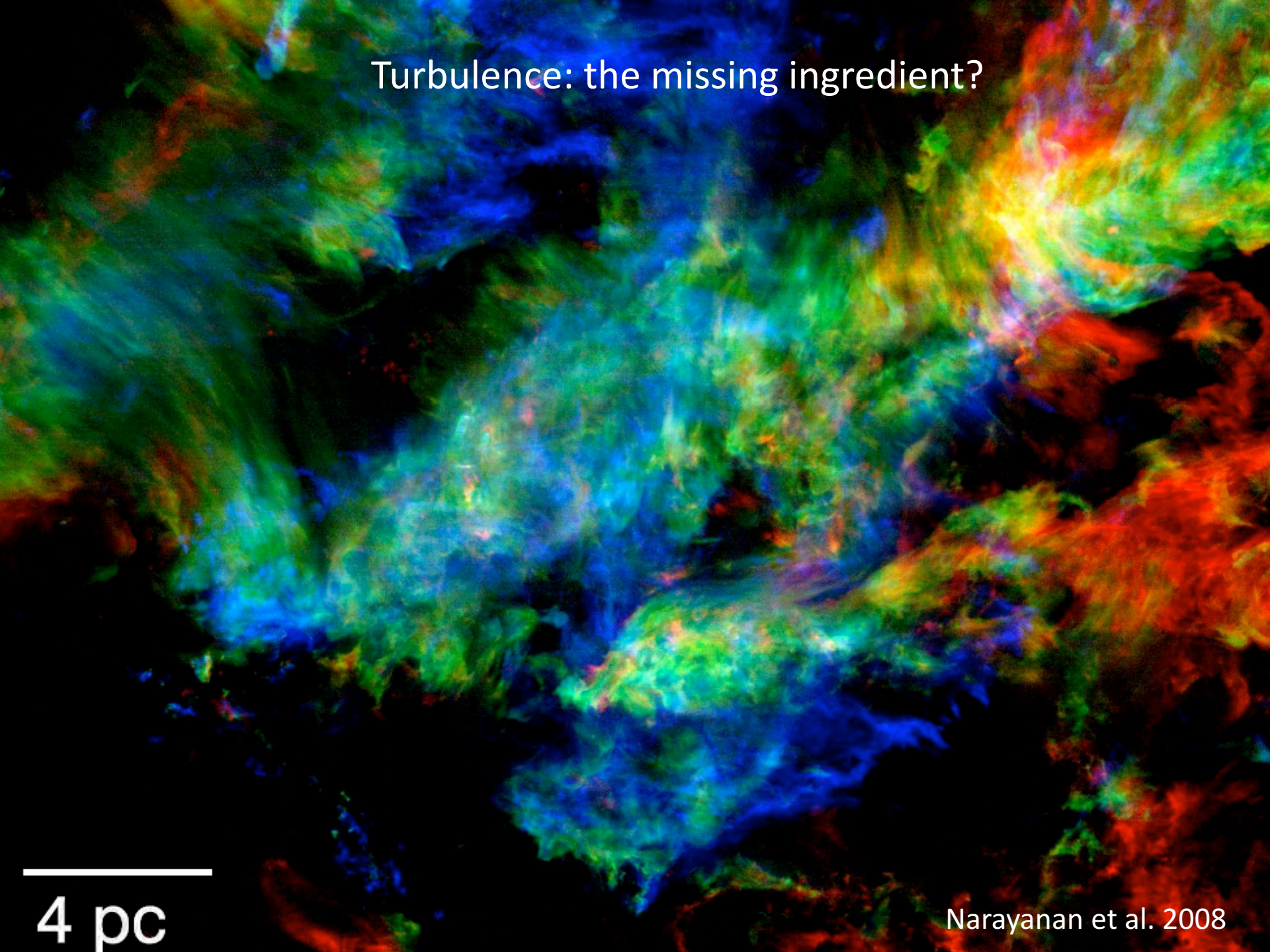
NB: Averaged on cloud scales

Krumholz et al. 2012, 2013

# Caveat: stars do not form homogeneously in MC!



Turbulence: the missing ingredient?



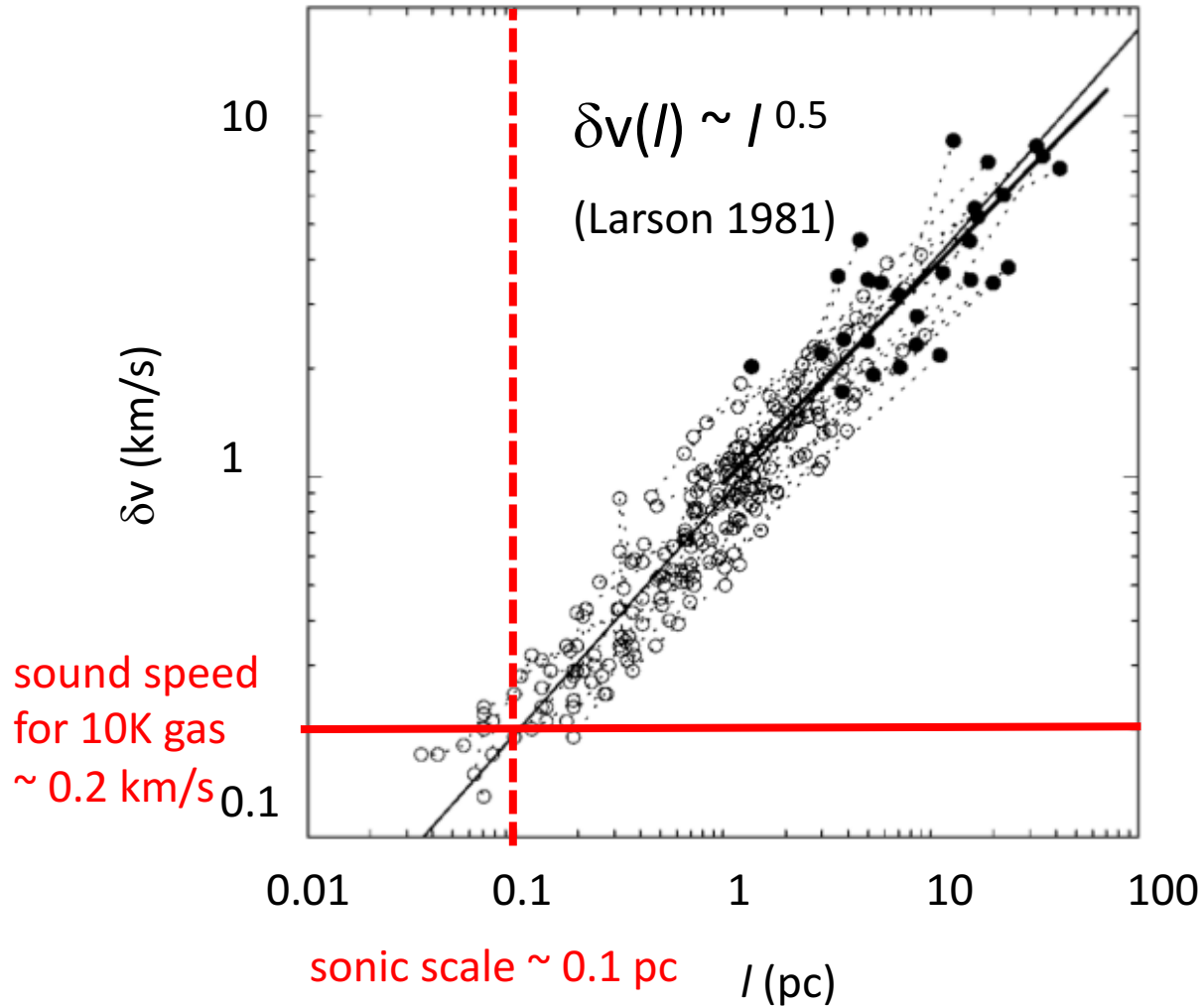
4 pc

Narayanan et al. 2008

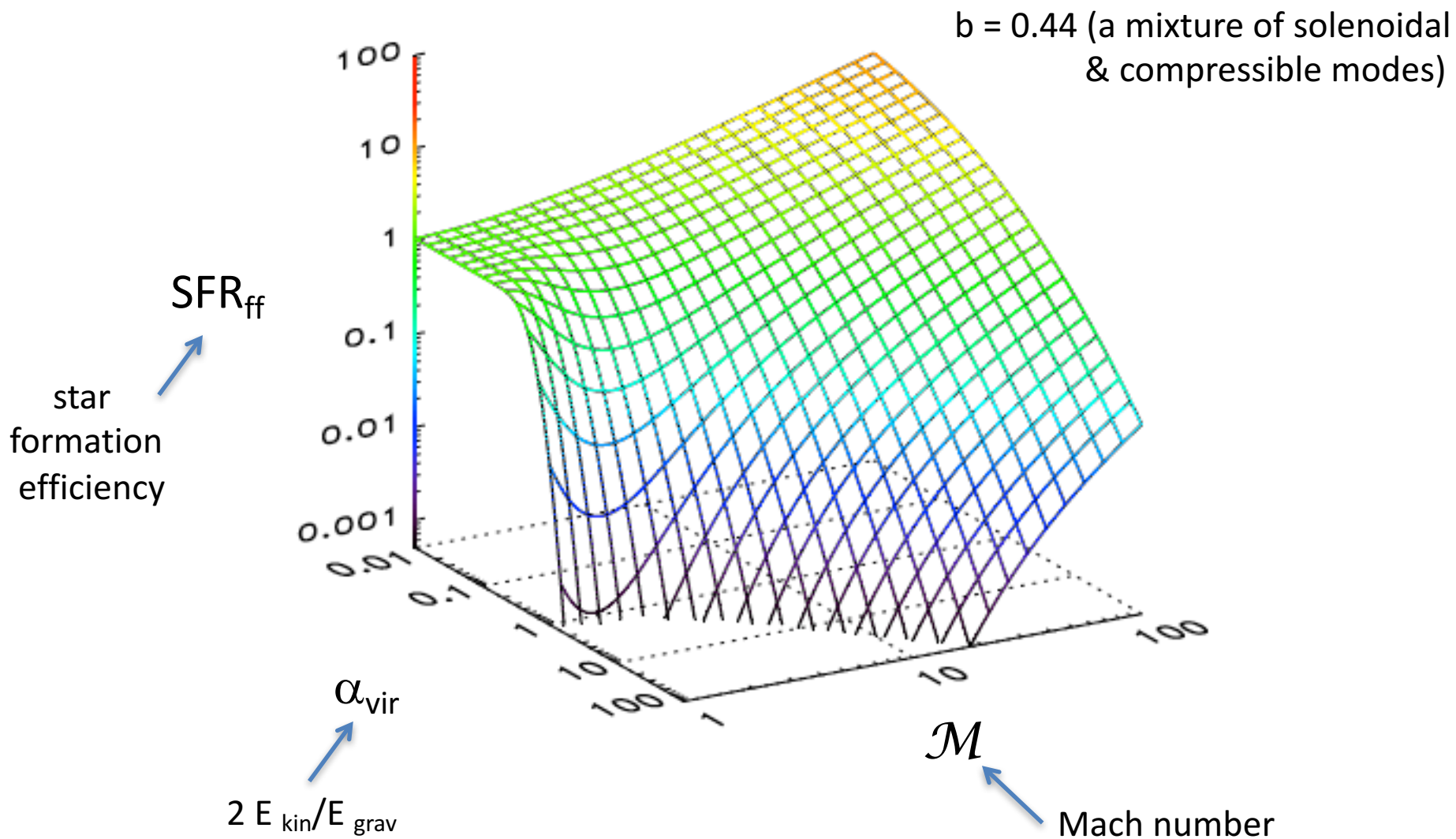


# Evidence for supersonic compressible turbulence

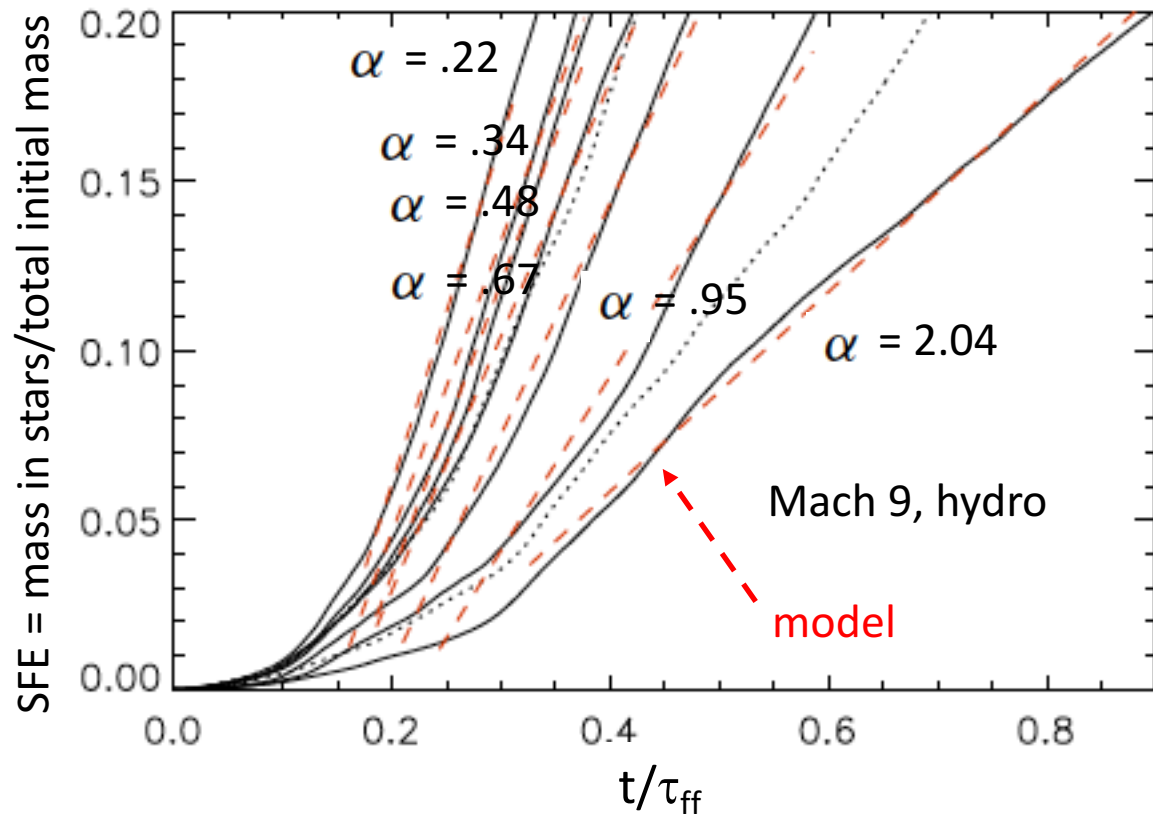
Linewidth-size relation in molecular clouds



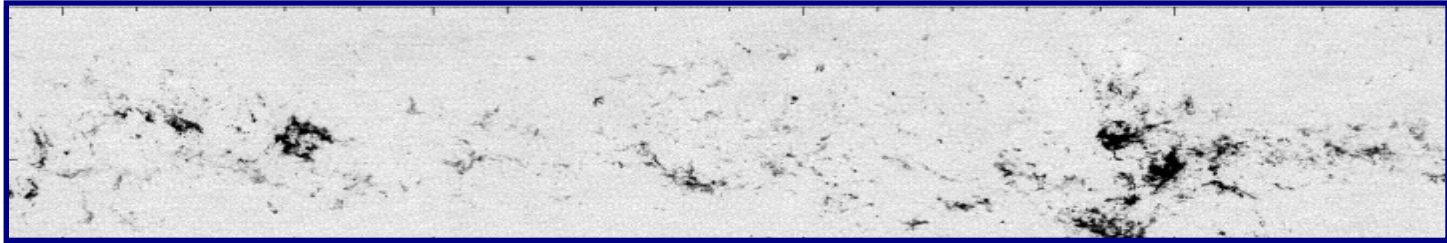
→ Build a model where star formation efficiency depends explicitly on dynamic properties of gas



Excellent description of star formation rate in high resolution driven supersonic turbulence simulations (reduced chi squared of order unity)



# How should we form stars in simulations?



Heyer et al. 1998

(FCRAO CO survey)

$$\text{if } \sigma_{\text{eff}}^2 + c_s^2 < \beta G M$$

Hopkins, Narayanan, Murray 2013

No more resolution-dependent density threshold!

Self-gravity criterion (beta ~ 1) equiv to “turbulent” Jeans length to pick the locii of star formation → no need to add (numerical) pressure support

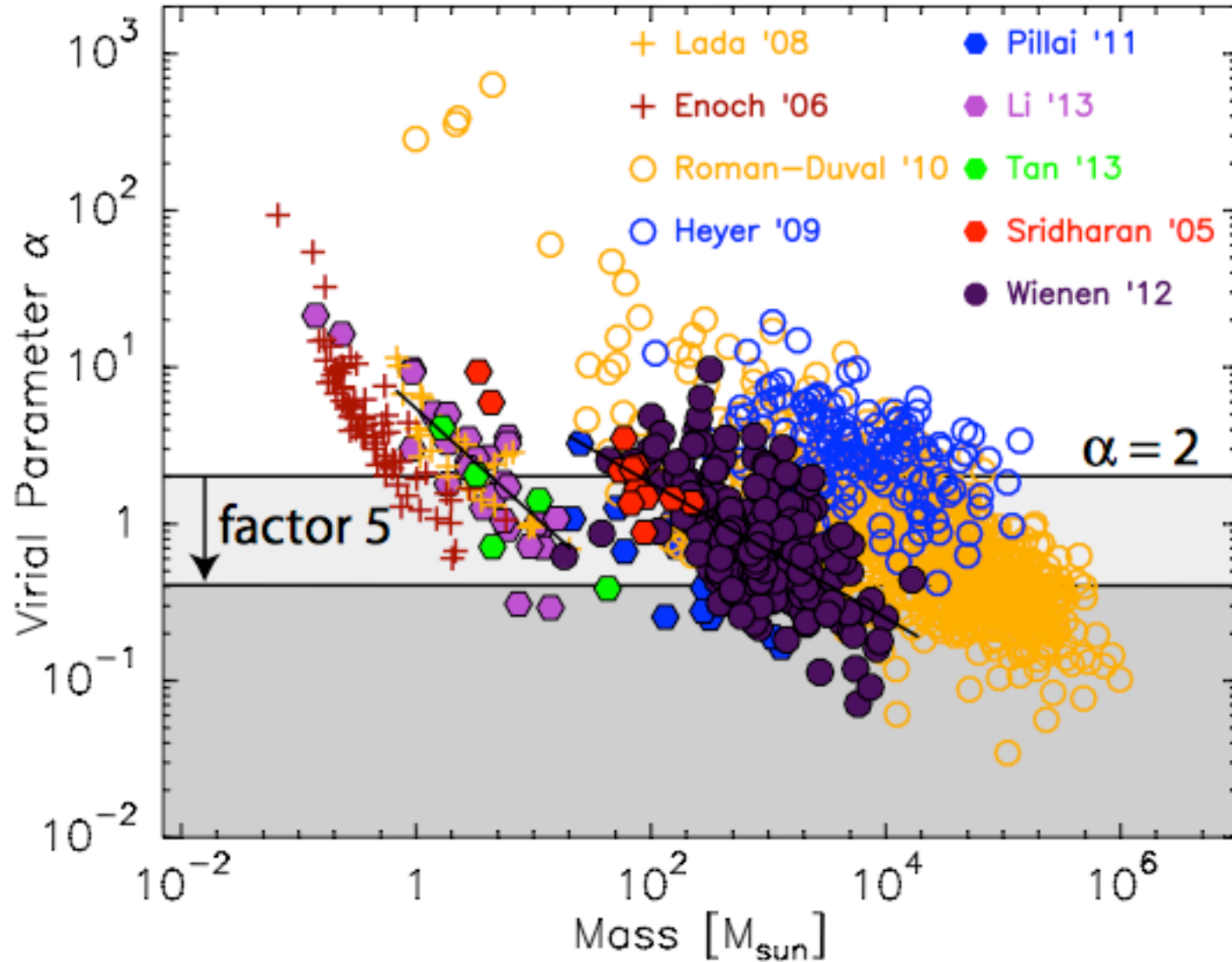
$$\dot{\rho}_* = \frac{\epsilon \rho}{t_{\text{ff}}}$$

Can also add B field (Sergio Martin’s talk)

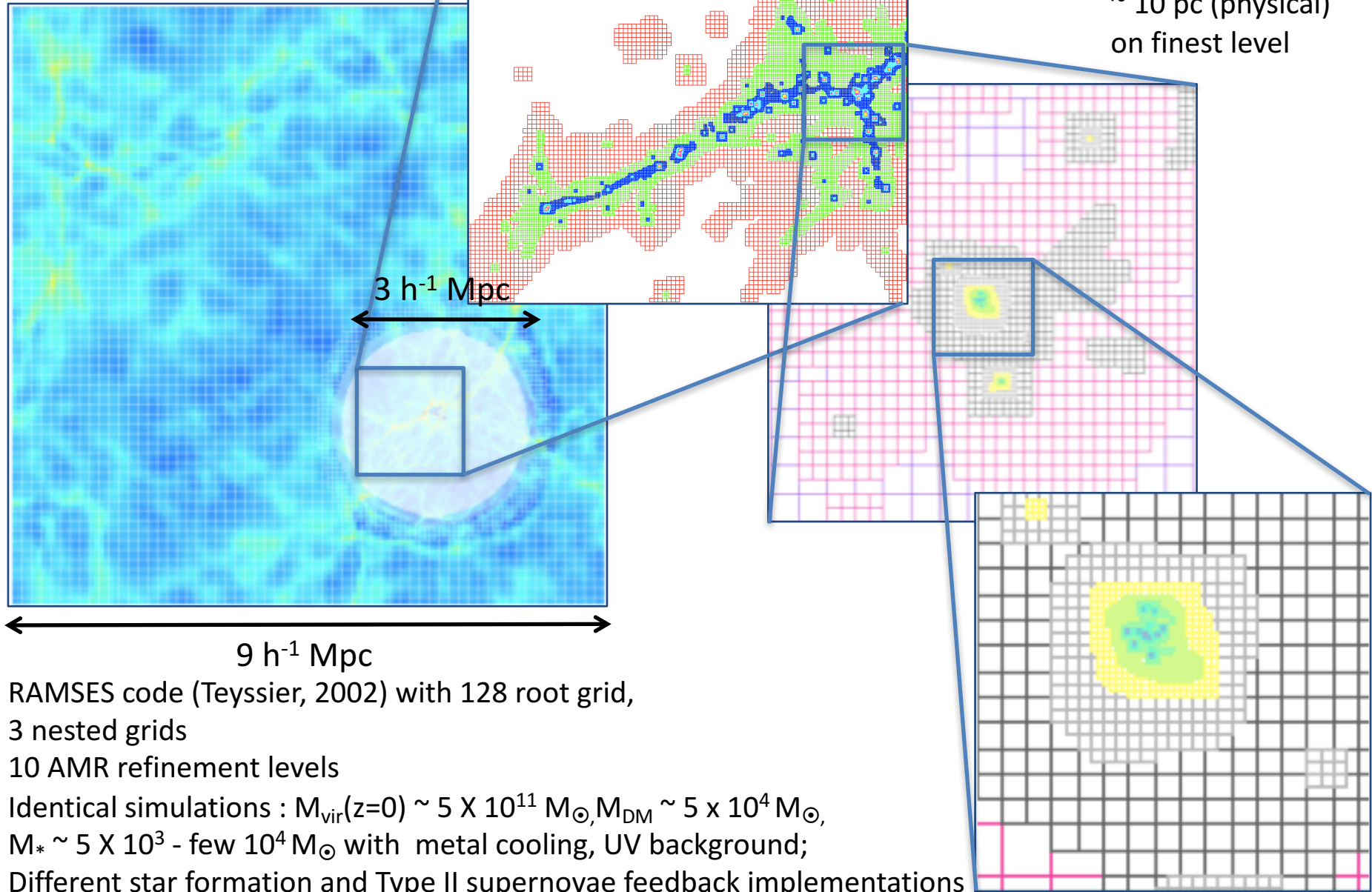
with  $\epsilon = \text{SFR}_{\text{ff}} = \text{SFR}_{\text{ff}}(\alpha_{\text{vir}}, b, \mathcal{M})$  Federrath & Klessen 2012

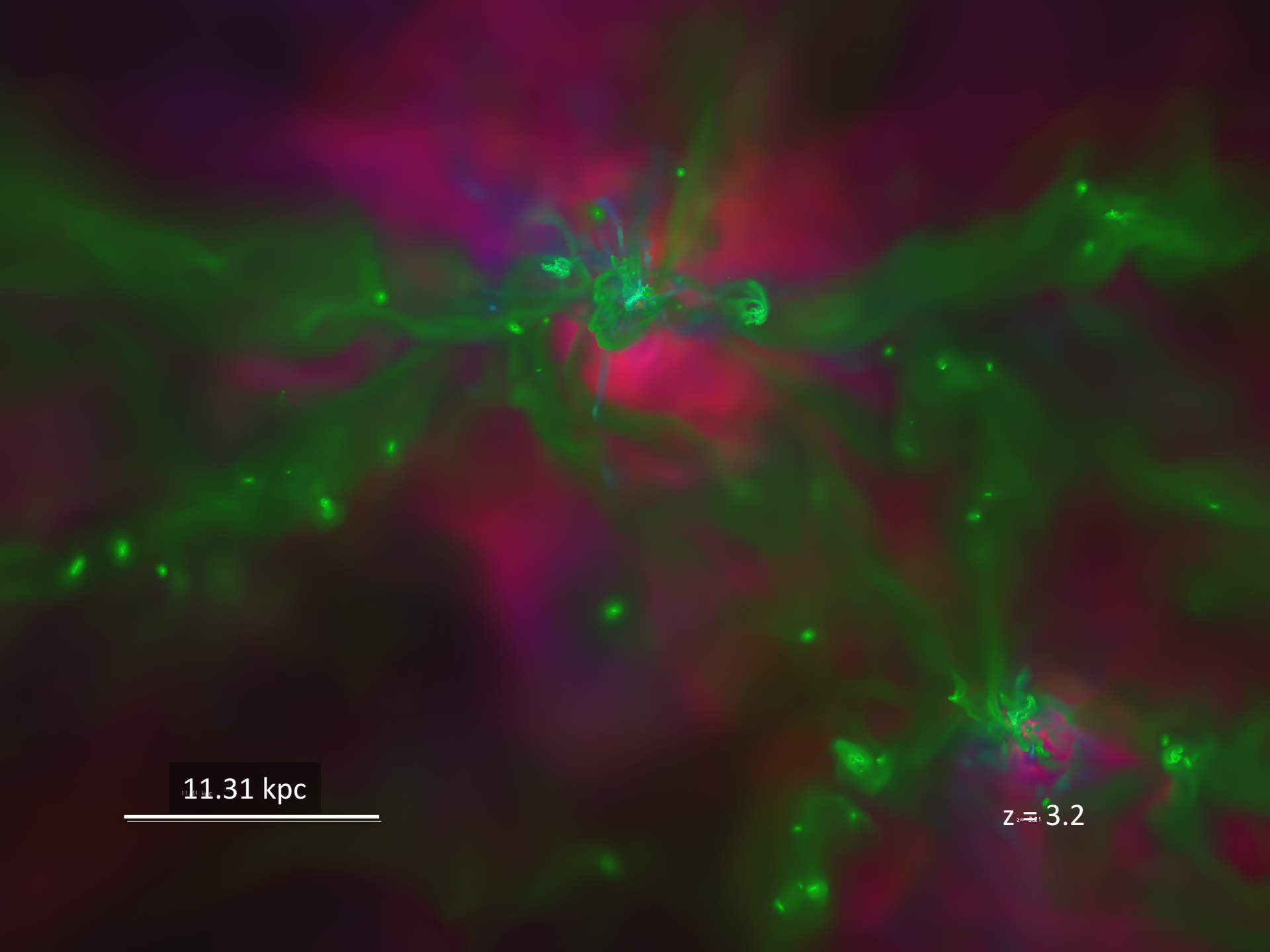
How wrong is self-gravity assumption?

What values for the virial parameter?



# Adaptive Mesh Refinement **NUT** ( ) « re-simulations » ...





11.31 kpc

$z = 3.2$

# Snapshot of the difference between SF models in a slice



Blue contours: gas isodensity at 100 at/cm<sup>3</sup>  
Green : gravitationally unstable regions



# Simulations & Results

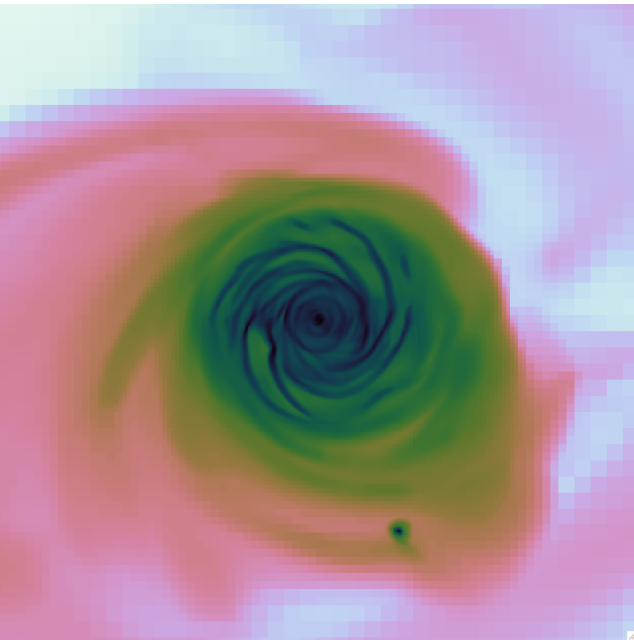
1. density threshold star formation, no SN feedback (SF1)

(2. “ , momentum conserving SN fbk)

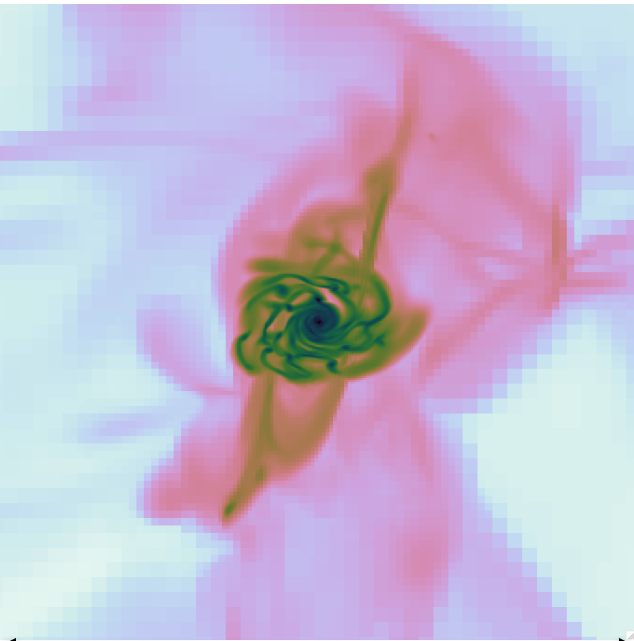
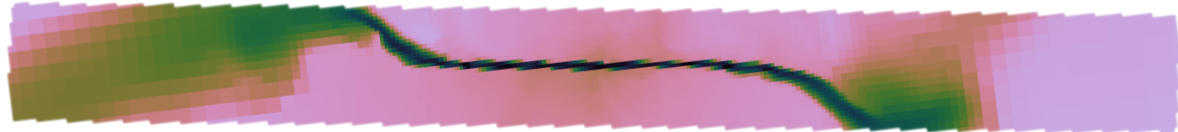
3. turbulent star formation, no SN feedback (SF2)

(4. “ , momentum conserving SN fbk)

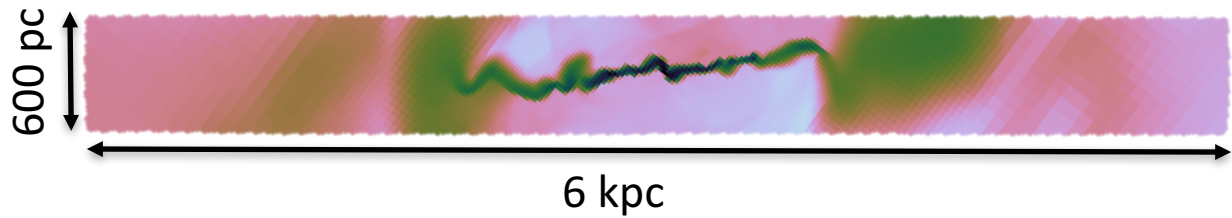
# How does the galaxy ISM look like?



SF1 gas density: Face-on & Edge-on @  $z=3$



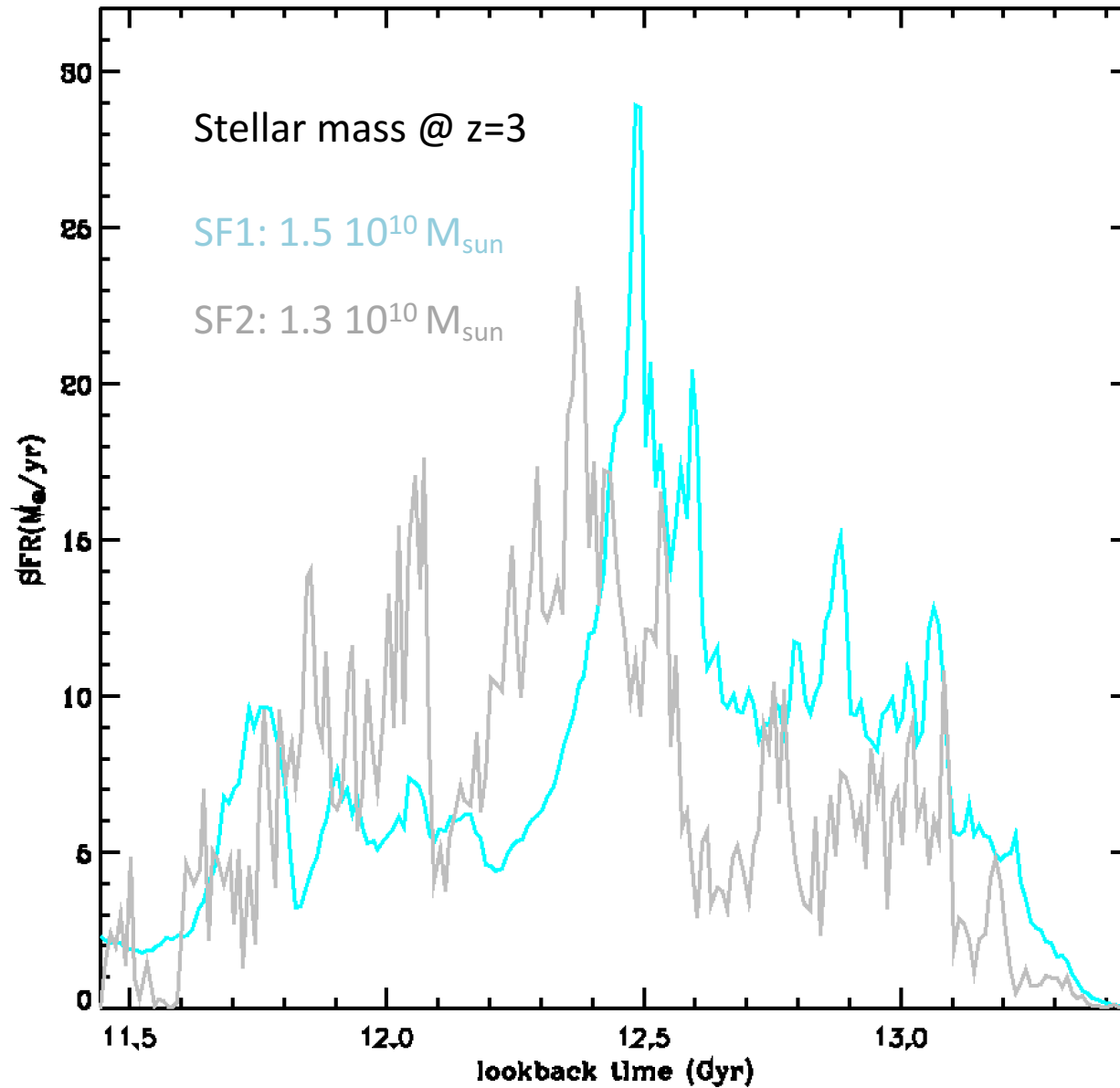
SF2 gas density: Face-on & Edge-on @  $z=3$



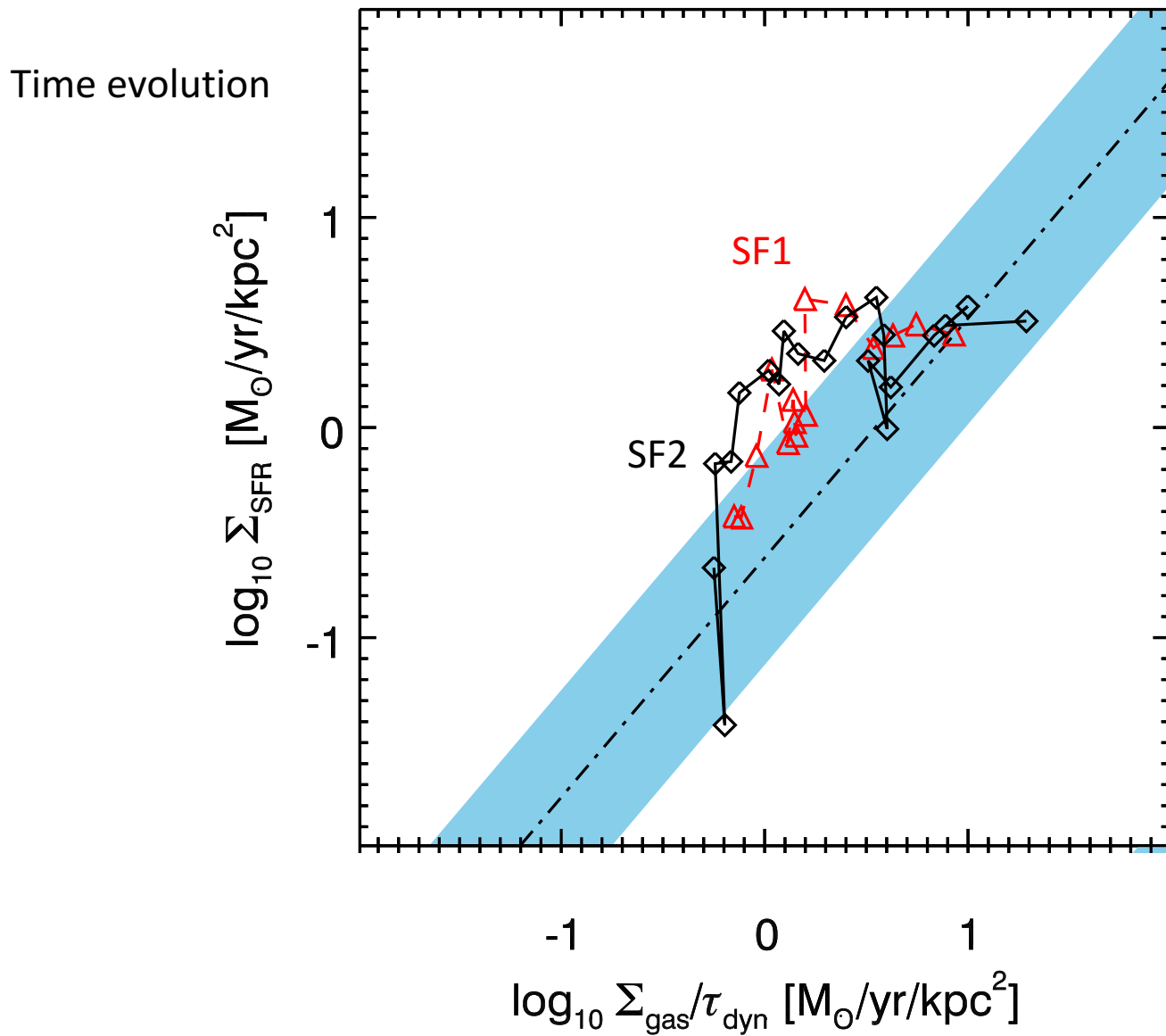
6 kpc

6 kpc

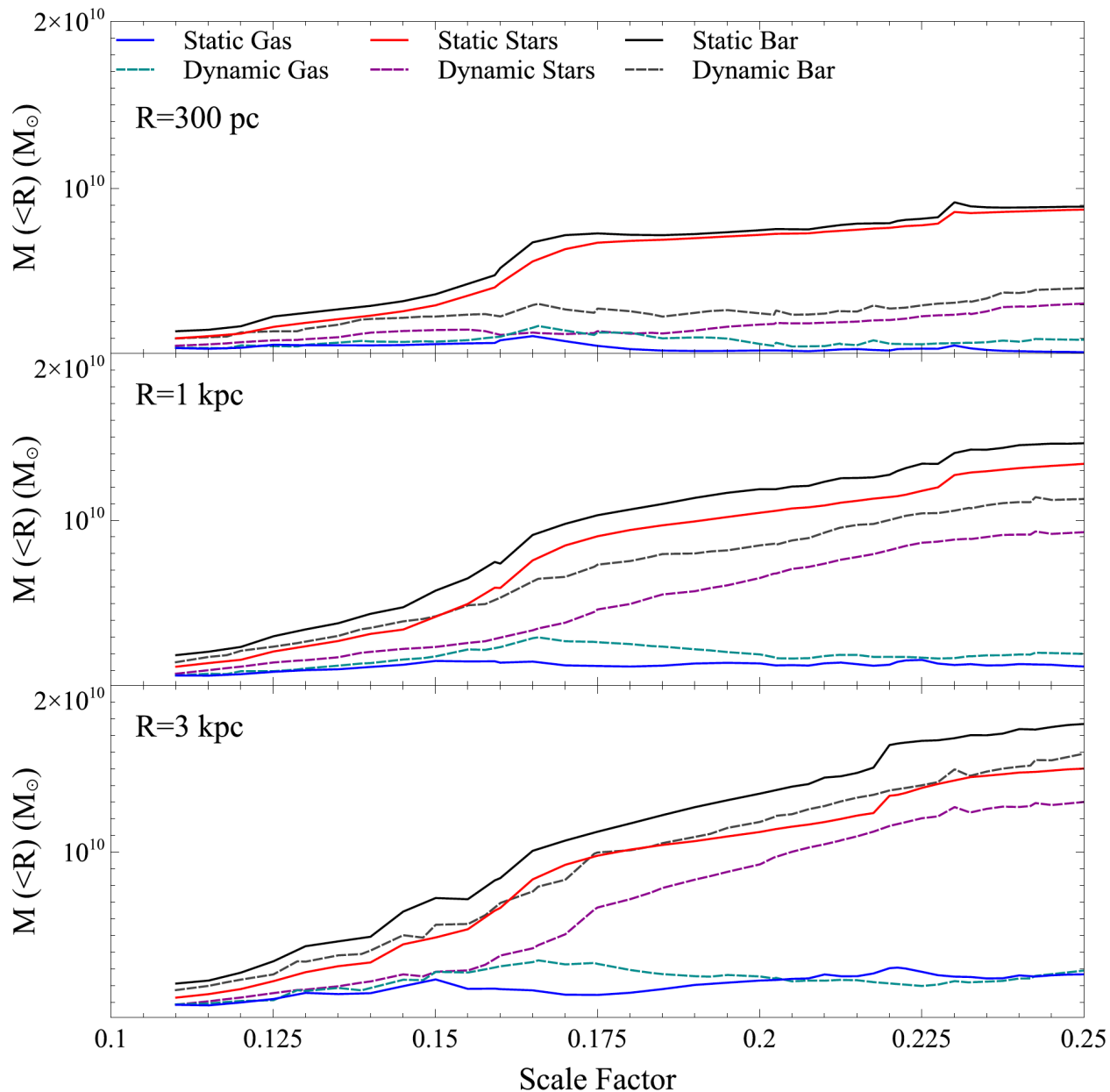
# SF1 & SF2 have similar star formation rate histories



Both runs occupy similar locii on the Kennicutt-Schmidt law



# Cumulative mass profiles evolution



Stellar mass @  $z=3$

SF1:  $0.9 \cdot 10^{10} M_{\text{sun}}$

SF2:  $0.3 \cdot 10^{10} M_{\text{sun}}$

Stellar mass @  $z=3$

SF1:  $1.3 \cdot 10^{10} M_{\text{sun}}$

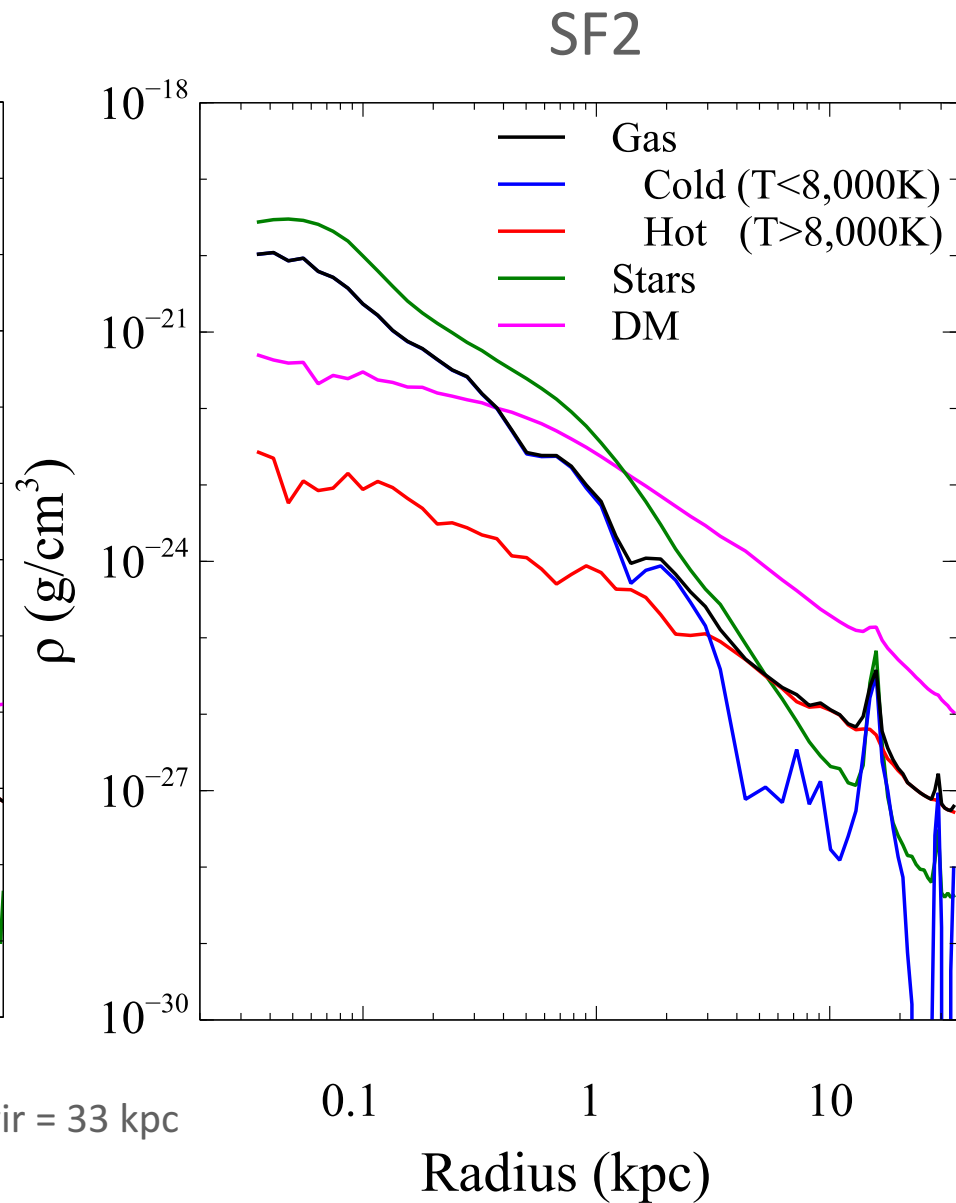
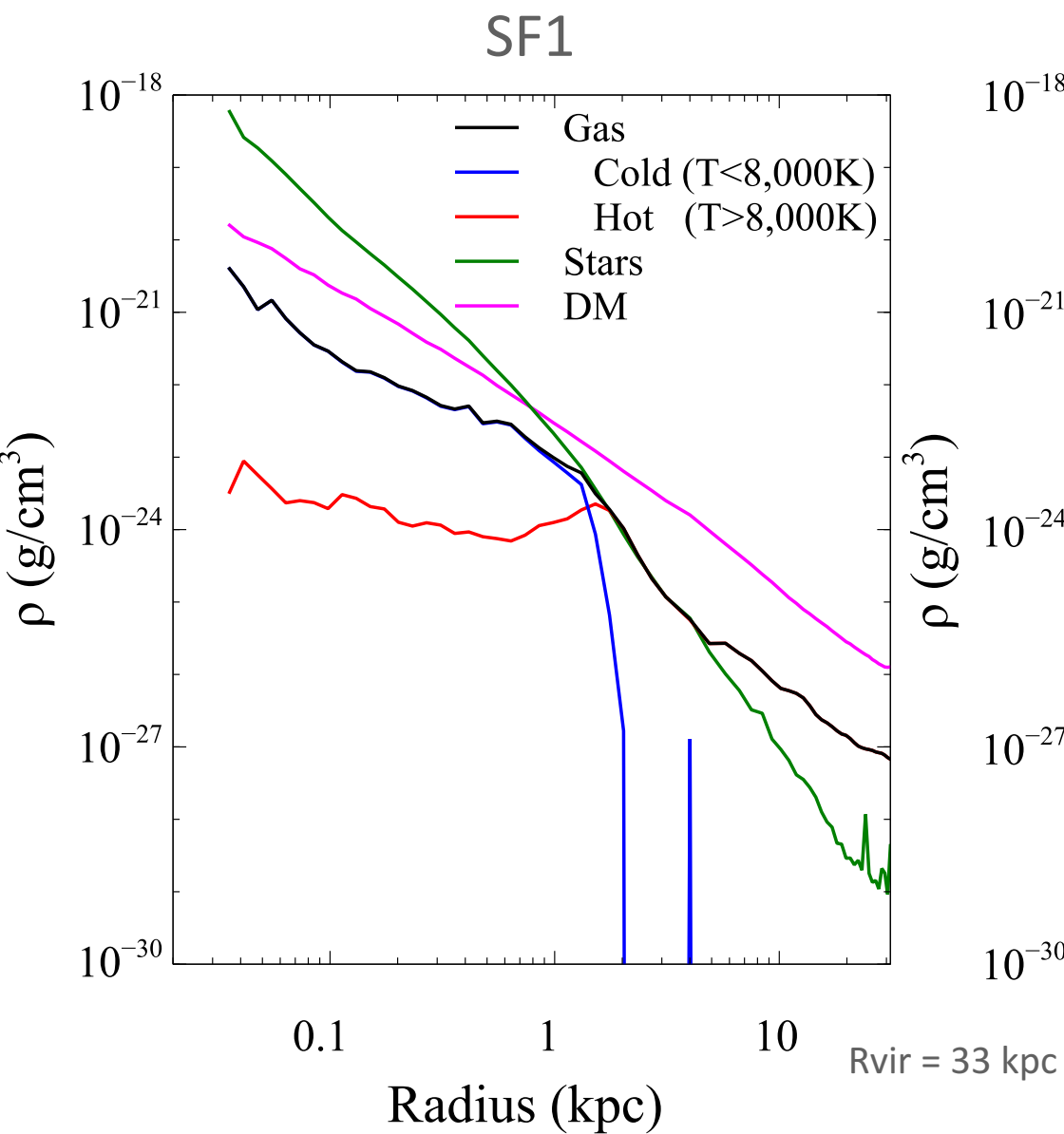
SF2:  $0.9 \cdot 10^{10} M_{\text{sun}}$

Stellar mass @  $z=3$

SF1:  $1.5 \cdot 10^{10} M_{\text{sun}}$

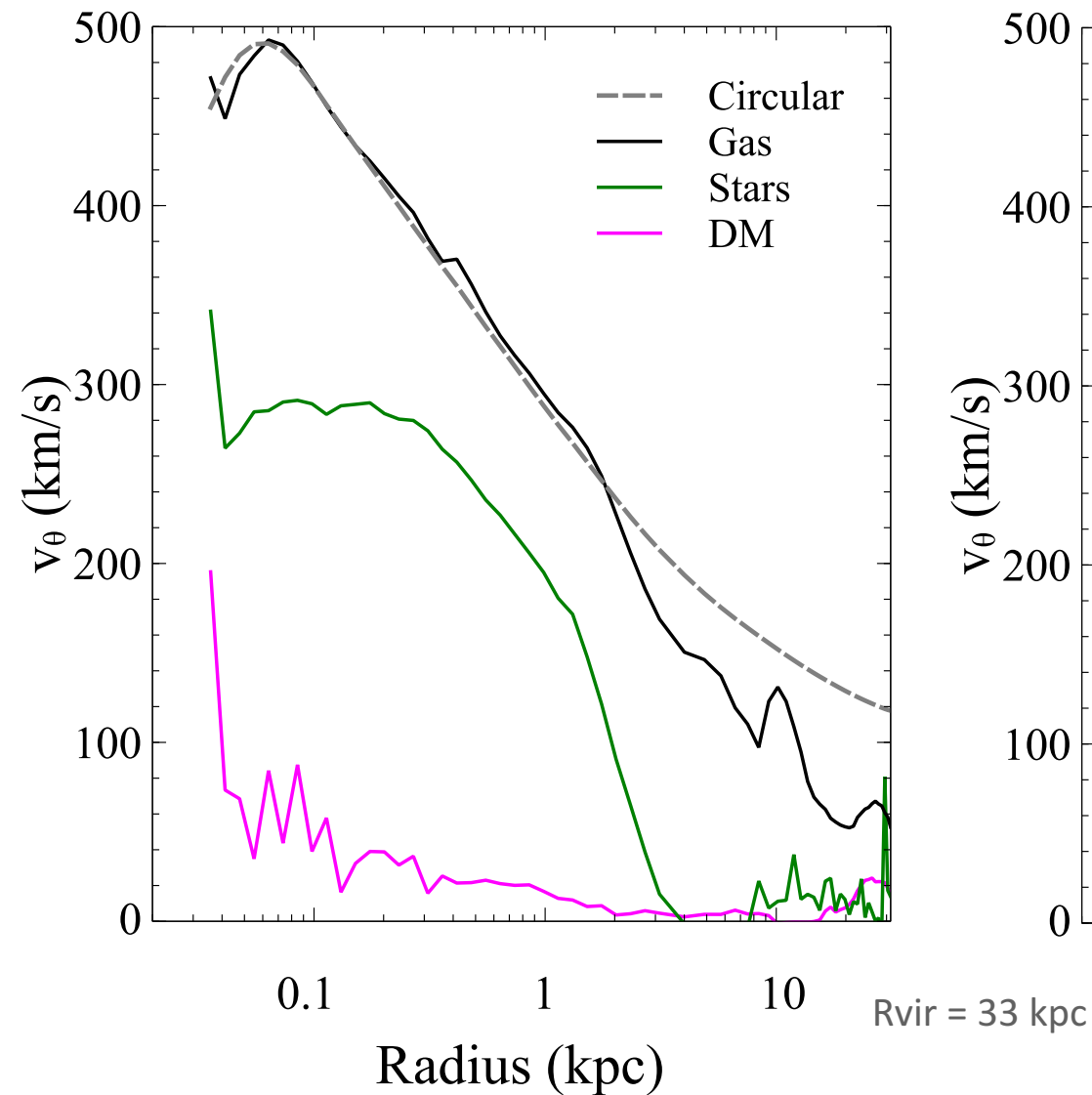
SF2:  $1.3 \cdot 10^{10} M_{\text{sun}}$

# Galaxy density profiles @ z=3

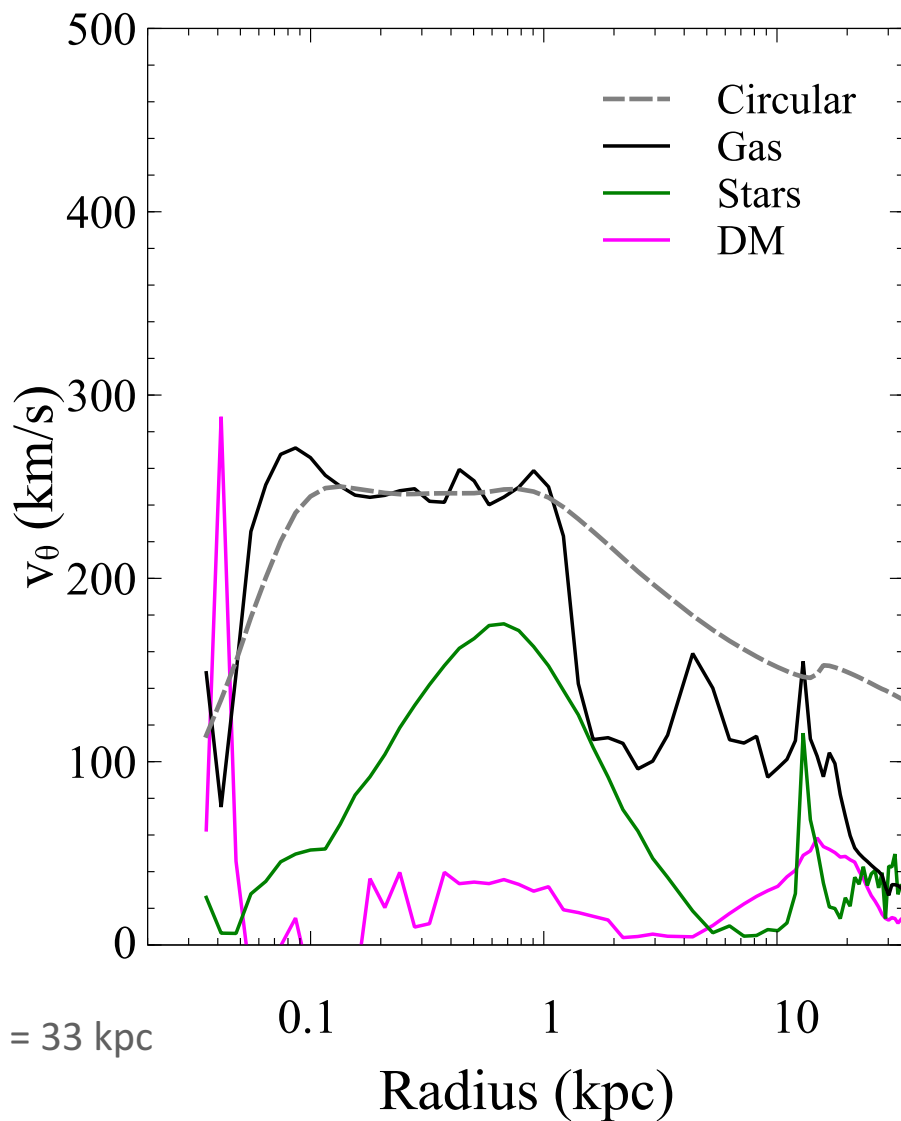


# Galaxy rotation curves @ z=3

SF1



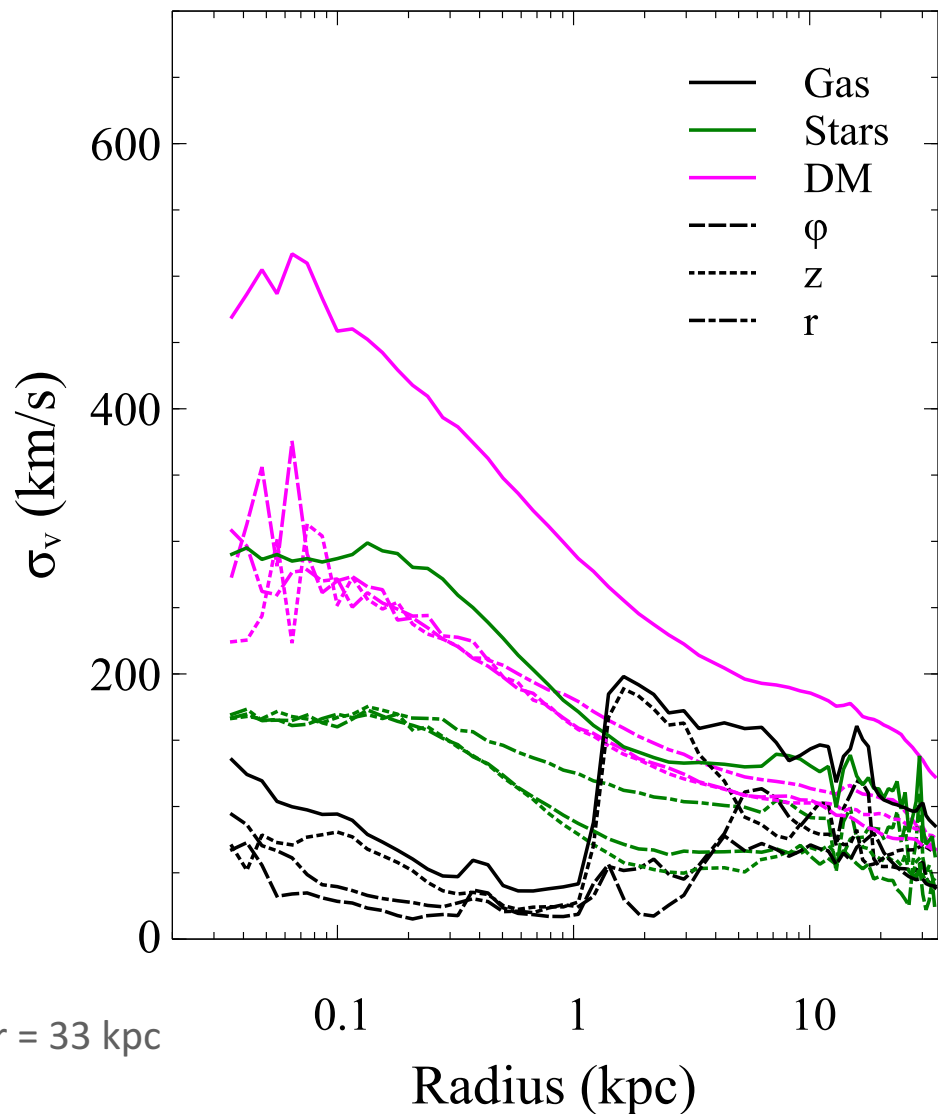
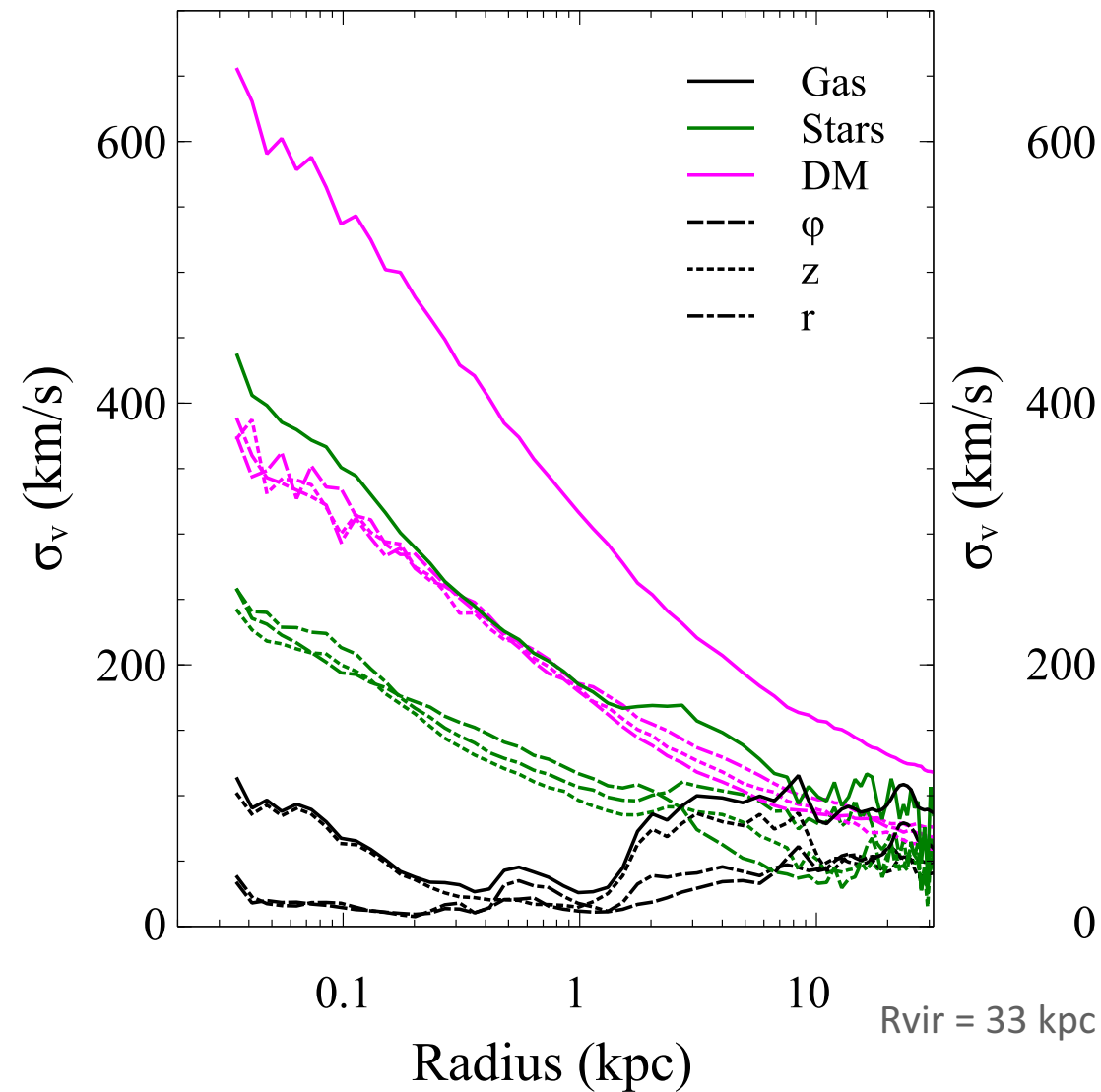
SF2



# Galaxy velocity dispersions @ z=3

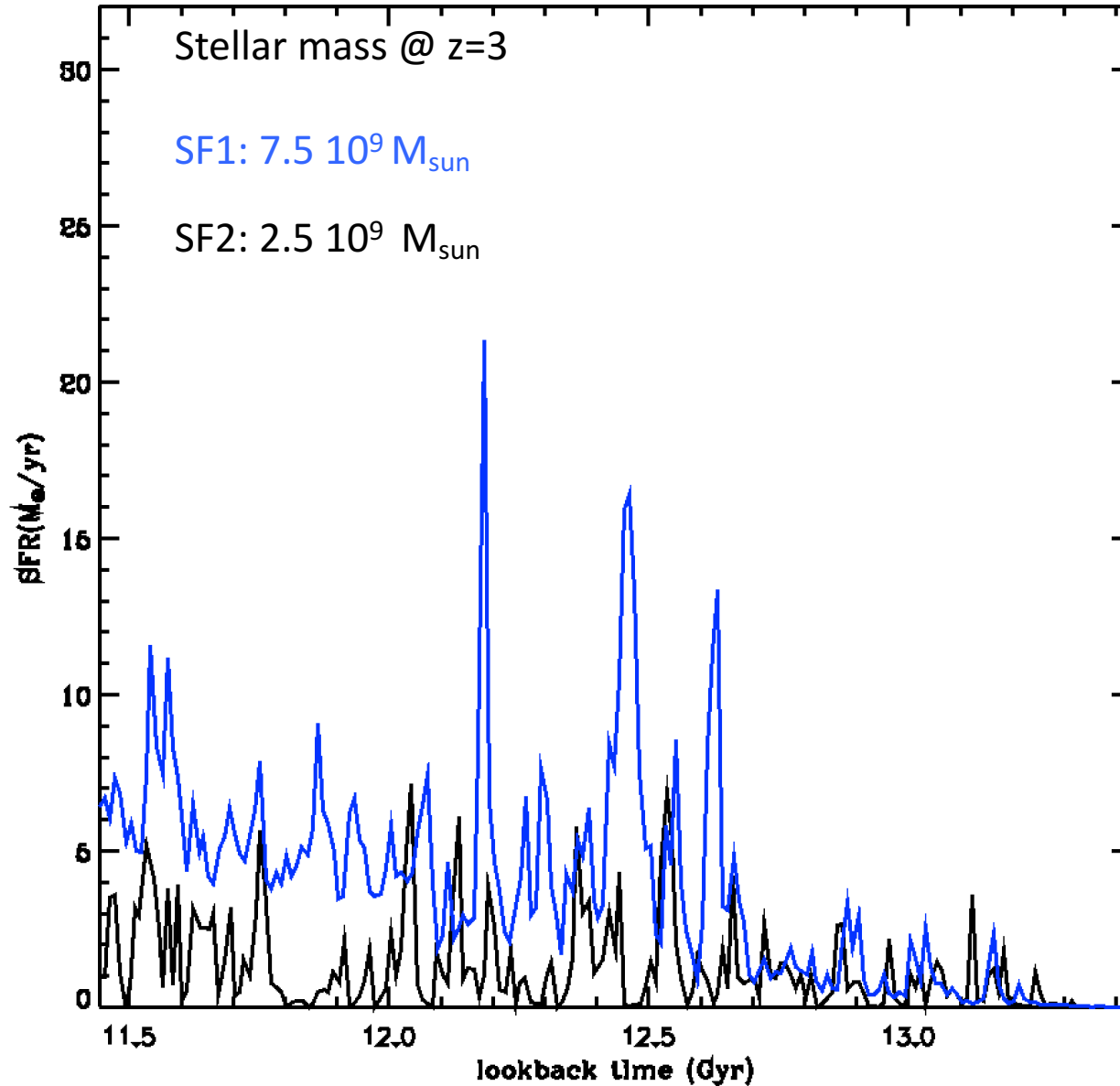
SF1

SF2

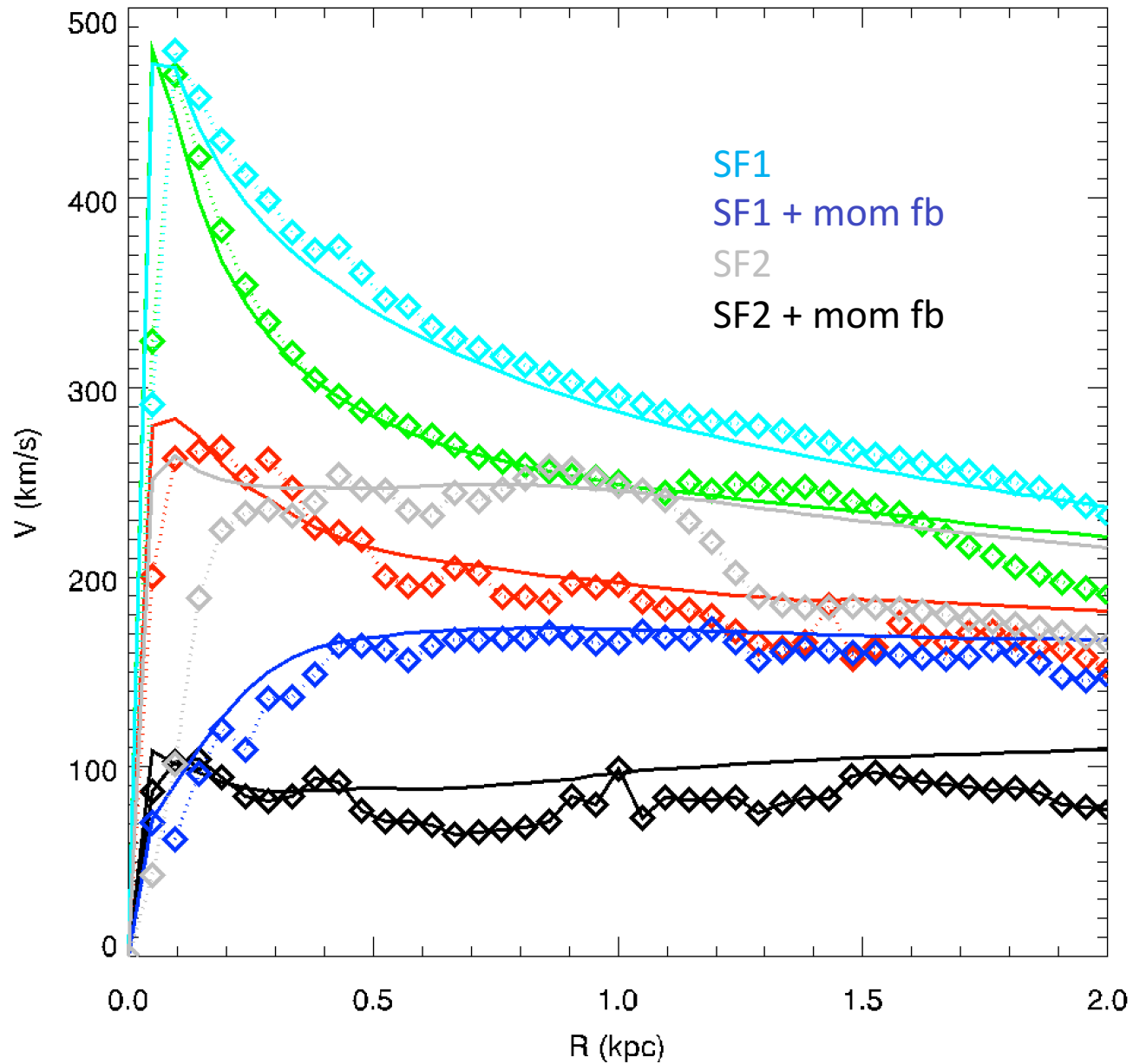




What if we add same (momentum) stellar feedback to SF1 & SF2?



# Impact of SF + Feedback on galaxy rotation curves @ z=3



# Conclusions

Good news is that we have (finally) entered an era where numerical resolution allows us to (partially) resolve the turbulent ISM in cosmological zoom simulations of galaxies (scale height of the disc)

Bad news is we need to revisit sub-grid models to take advantage of it, and in particular the way we form stars in these simulations

Turbulence driven star formation alone has potentially non trivial consequences for the dynamics of the central region of galaxies (e.g. important suppression of the peak of the rotation curve)

When coupled to stellar feedback, such changes can become dramatic, with up to a factor 3 suppression of the stellar mass when a simple SN momentum injection model is considered