

Each 30g serving contains

Calories	Sugars	Fat	Saturates	Salt
115	3g	0.3g	0.1g	0.3g
6%	3%	<1%	<1%	6%

of an adult's guideline daily amount

Subgrid supernovae in RAMSES (arXiv:1609.01296)

✓ vitamins & iron
for your family



Joki Rosdahl

with

Schaye, Dubois, Kimm, Teyssier
IAP, Oct 5th, 2016



CENTRE DE RECHERCHE ASTROPHYSIQUE DE LYON

A note on stellar radiation feedback

‘Galaxies that shine: RHD simulations of disk galaxies’

Rosdahl, Schaye, Teyssier, & Agertz, MNRAS, 2015

Stellar radiation feedback is a vital component in many recent cosmological simulation projects (FIRE, NIHAO, Vela)

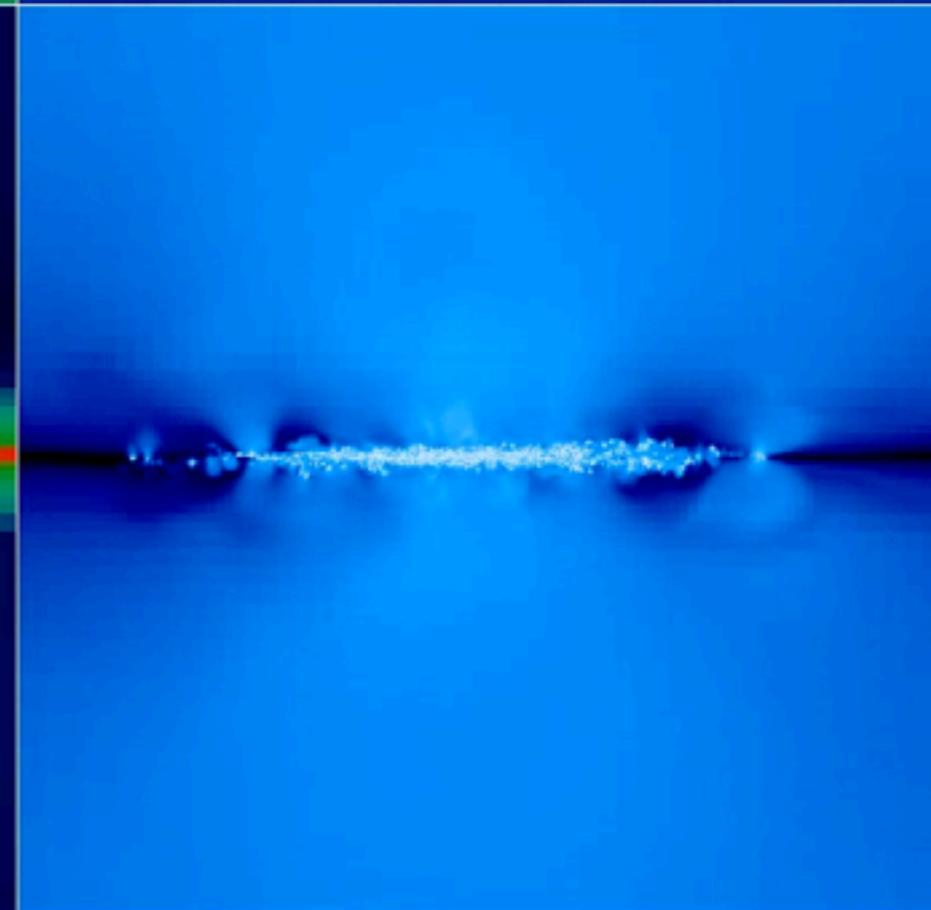
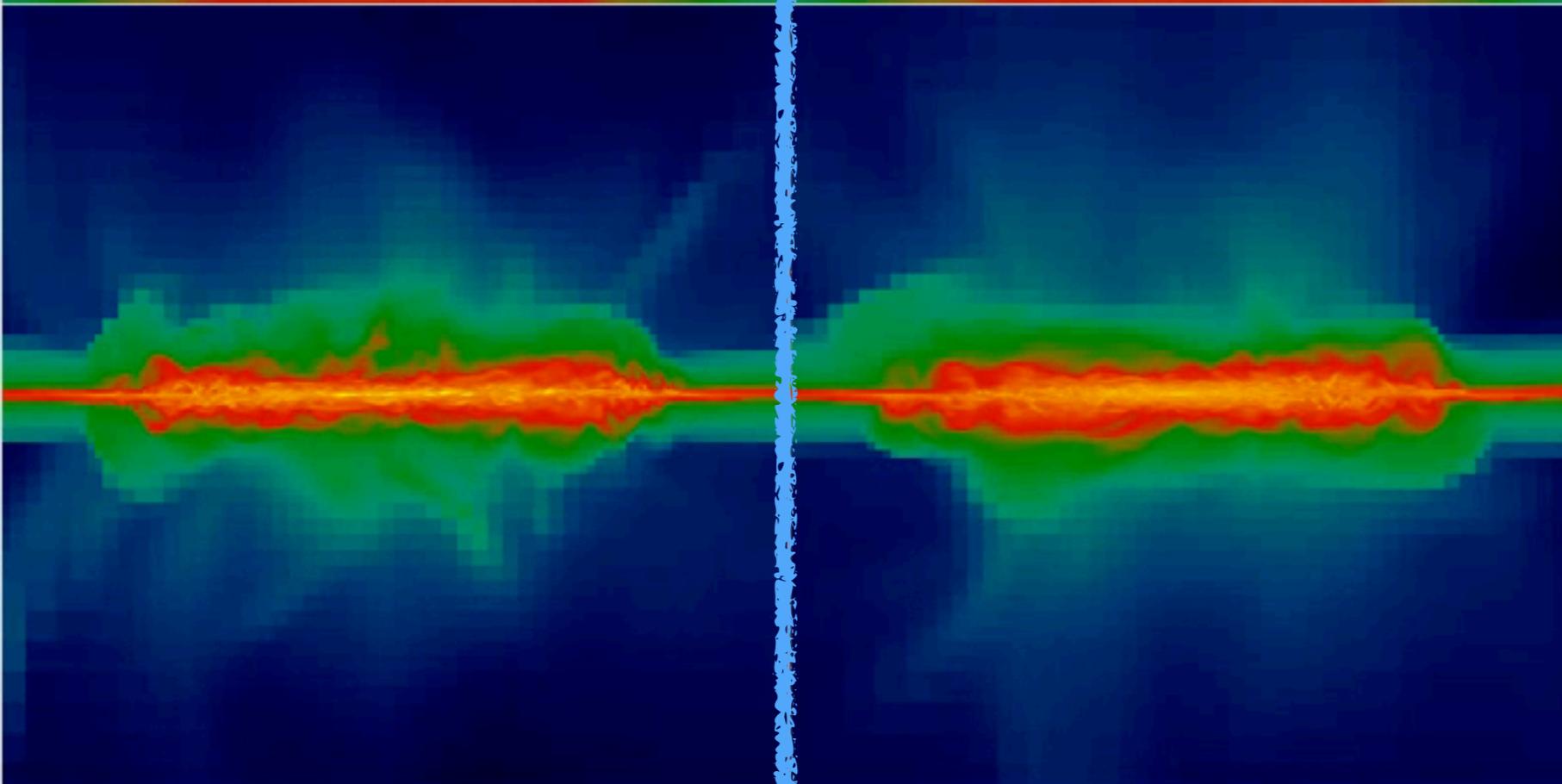
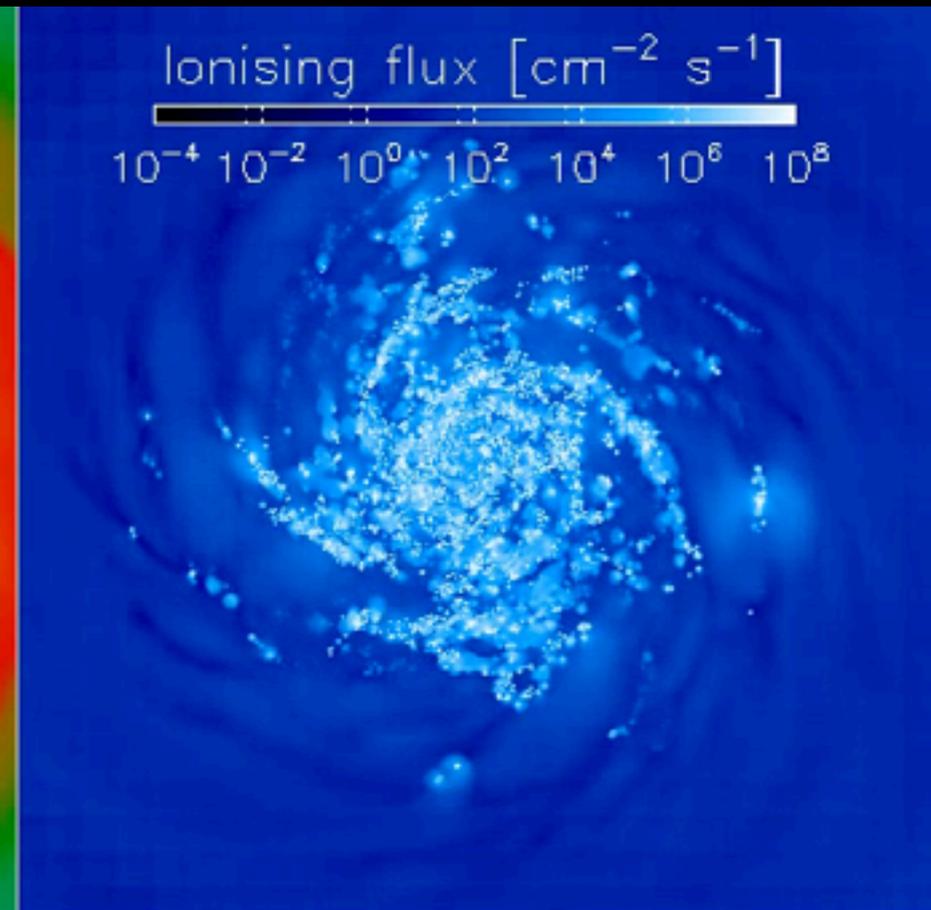
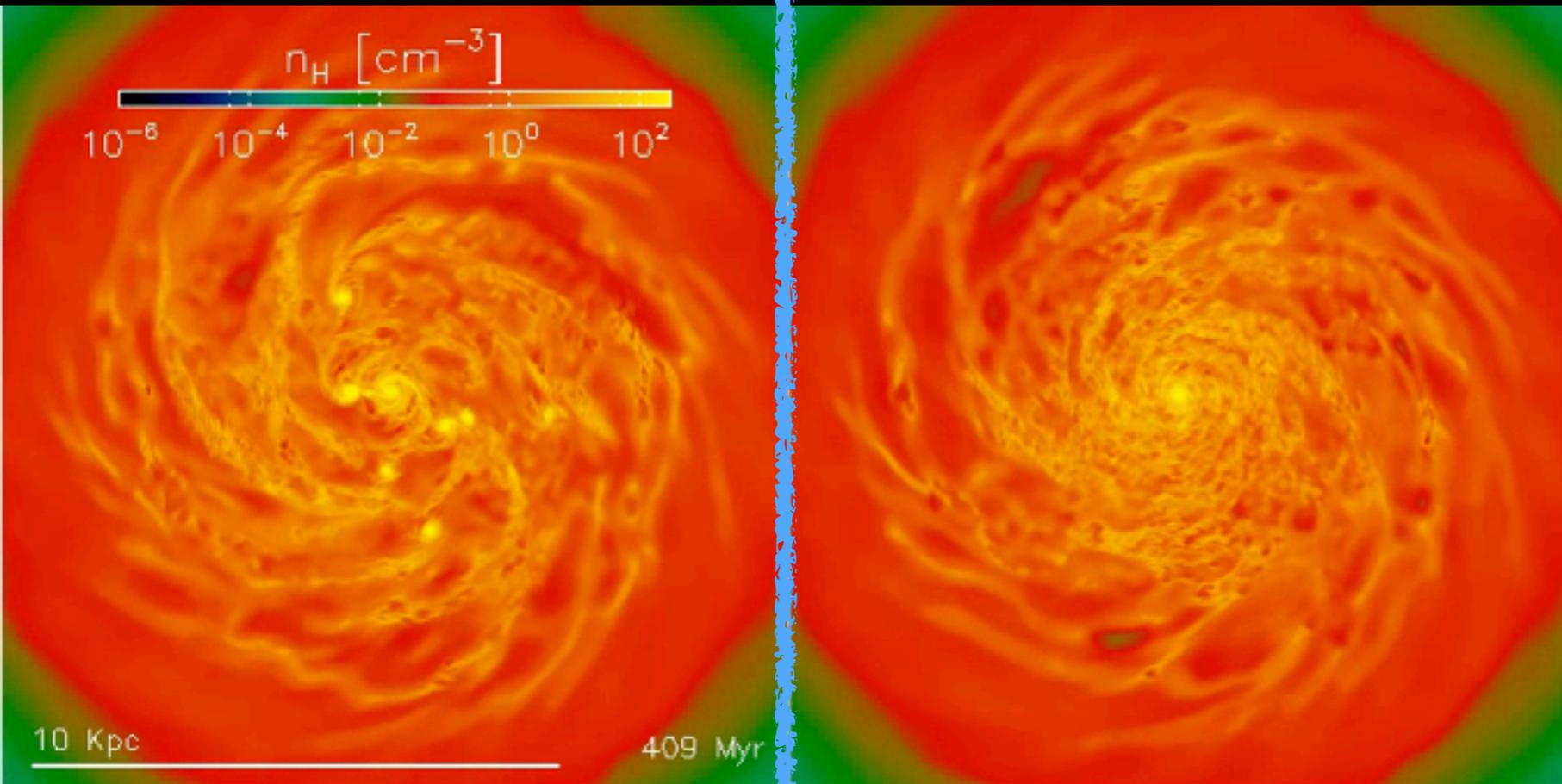
- Photoionisation heating and multi-scattering radiation pressure suppress SFR and generate outflows
- **BUT** implemented with sub-grid recipes, making assumptions about the radiation-gas coupling

We ran (the first) radiation-hydrodynamical simulations of galaxies that directly model those radiation feedback processes, in combination with SN feedback.

Radiation feedback in an isolated galaxy, $M_{\text{baryons}} = 3.5 \times 10^9 M_{\odot}$

SNe only

SNe + Radiation



Supernova feedback

So far we combined the stellar radiation with thermal dump SN feedback

Now we want more realistic SN feedback (no numerical overcooling!)

The goal is to study and compare SN recipes in RAMSES, **without RT**, to see what works and what doesn't.

SN feedback recipes in RAMSES

(free parameters in red)

1. Thermal dump (Katz?)

2. Stochastic (Dalla Vecchia & Schaye)

- $\Delta T = 10^{7.5}$ K - similar to EAGLE
-

3. Delayed cooling (Gerritsen, Teyssier)

- Cooling turned off in SN remnant for 10 Myr
-

4. Kinetic feedback (Dubois)

- SN momentum injected into a 300 pc wide sphere
 - $\Delta p = \sqrt{2 M_{\text{swept}} E_{\text{SN}}}$, no thermal losses in the injected momentum
 - $M_{\text{swept}} = M_{\text{star}}$
-

5. Mechanical feedback (Kimm)

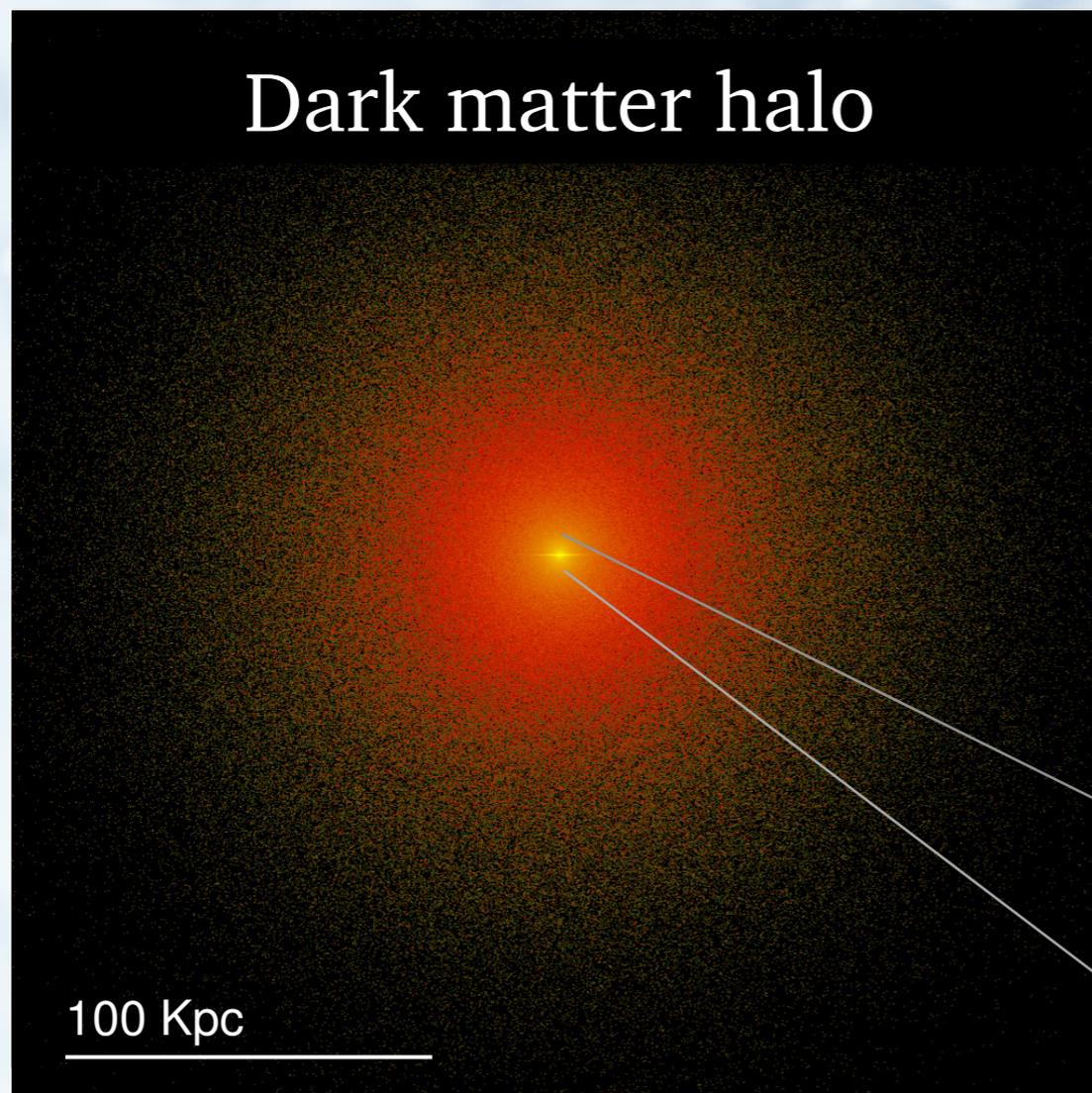
- ‘Empirically’ motivated momentum injection (Blondin+’98, Thornton+’98, Kim&Ostriker’15)

$$\Delta p_{\text{max}} = 3 \times 10^5 \text{ km/s } M_{\odot} \left(\frac{E_{\text{SN}}}{10^{51} \text{ erg}} \right)^{16/17} n_{\text{H}}^{-2/17} \left(\frac{Z}{Z_{\odot}} \right)^{-0.14}$$

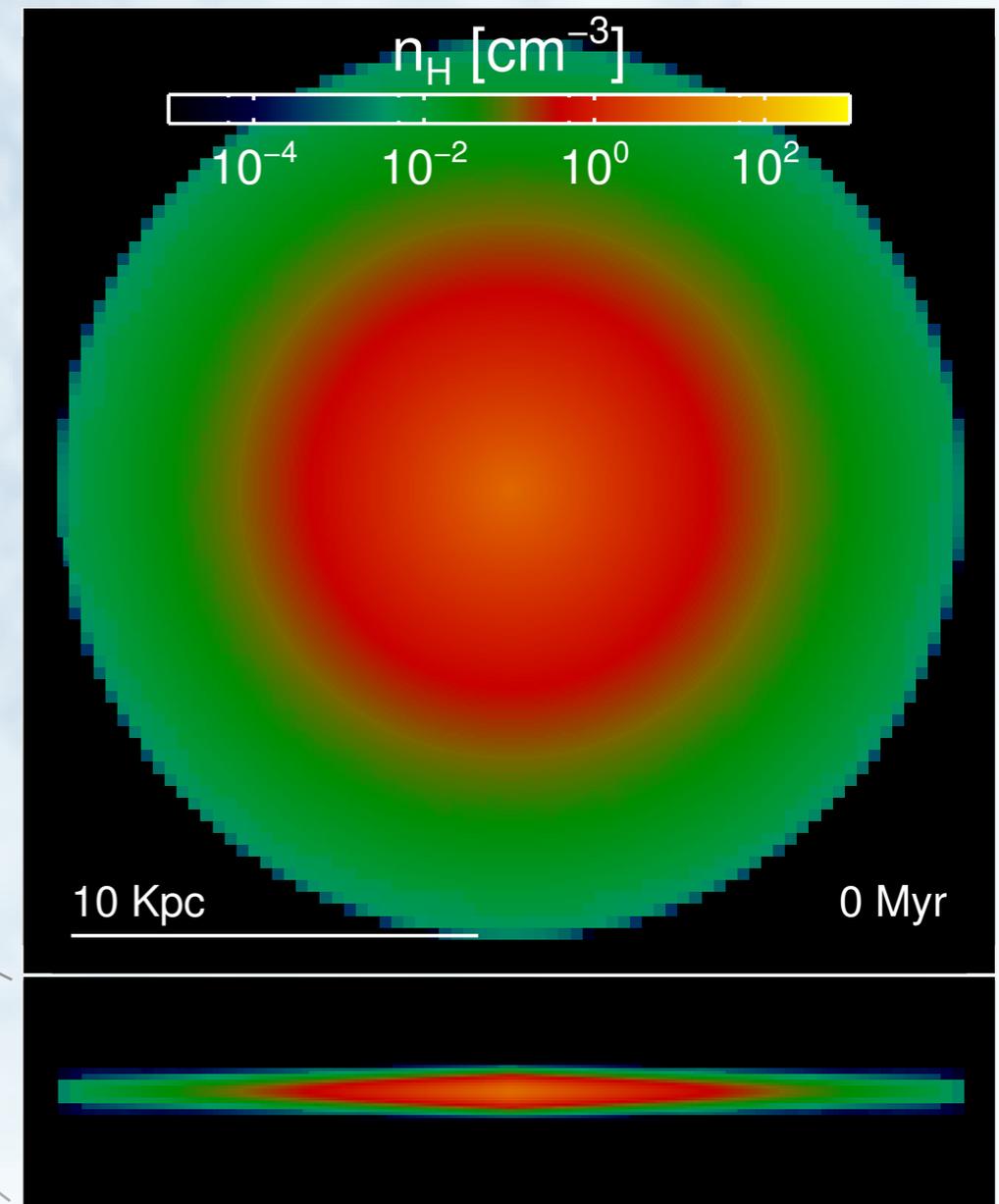
Simulation initial conditions

Galaxy acronym	v_{circ} [km s ⁻¹]	R_{vir} [kpc]	L_{box} [kpc]	M_{halo} [M _⊙]	M_{disk} [M _⊙]	f_{gas}	M_{bulge} [M _⊙]	N_{part}	m_* [M _⊙]	Δx_{max} [kpc]	Δx_{min} [pc]	Z_{disk} [Z _⊙]
G9 Dwarf	65	89	300	10 ¹¹	3.5 × 10 ⁹	0.5	3.5 × 10 ⁸	10 ⁶	2 × 10 ³	2.3	18	0.1
G10 ~MW	140	192	600	10 ¹²	3.5 × 10 ¹⁰	0.3	3.5 × 10 ⁹	10 ⁶	1.6 × 10 ⁴	4.7	36	1

Isolated galaxy disks with RAMSES (AMR)



Simulation box



Galaxy

Simulation settings and physics

-Star formation where
 $n_H > 10 \text{ cm}^{-3}$ and
 $T < 3 \times 10^3 \text{ K}$

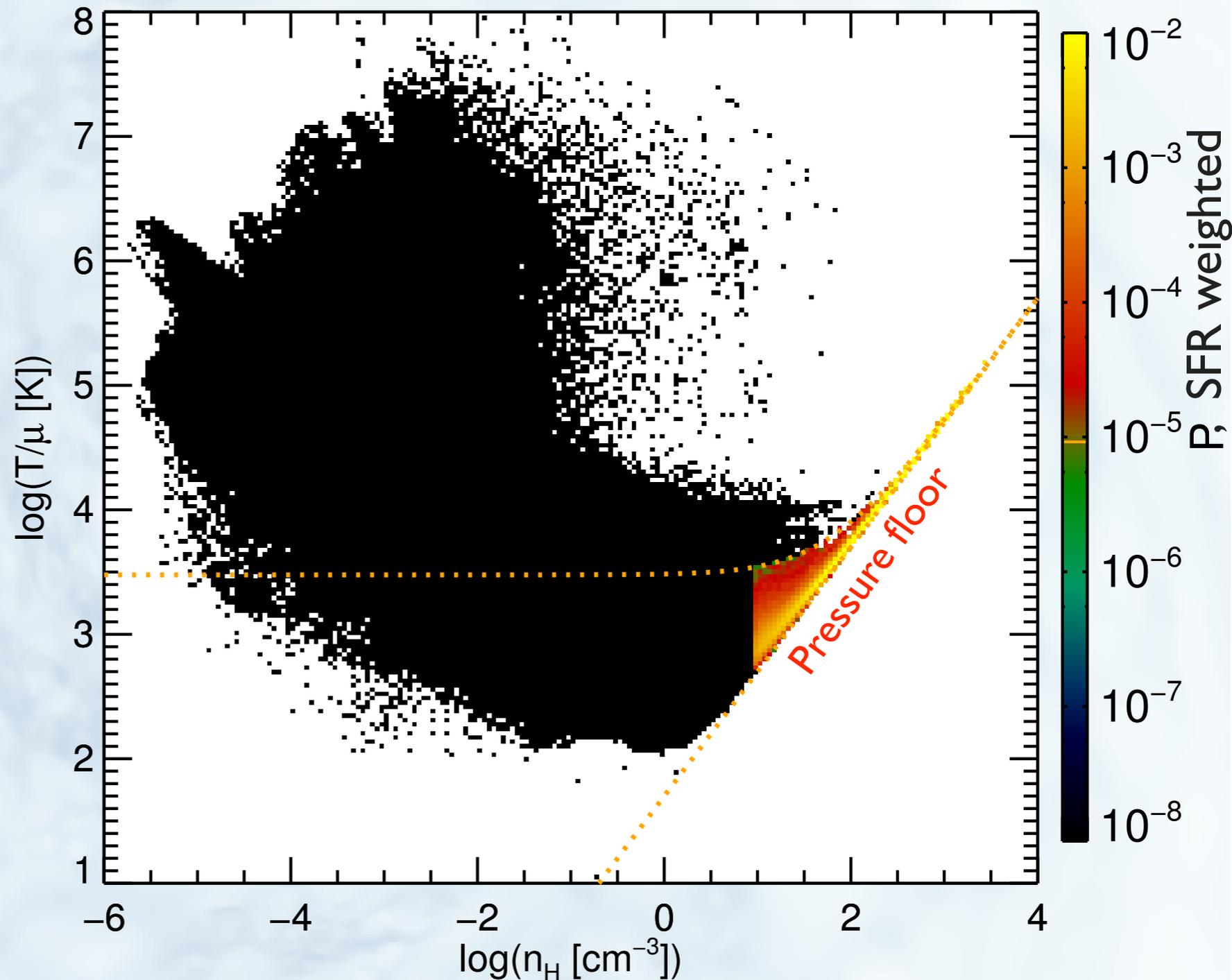
$$\dot{\rho}_* = \epsilon_{\text{sf}} \frac{\rho}{t_{\text{ff}}} \propto \rho^{3/2}$$

2%

-Instantaneous SN at 5 Myr

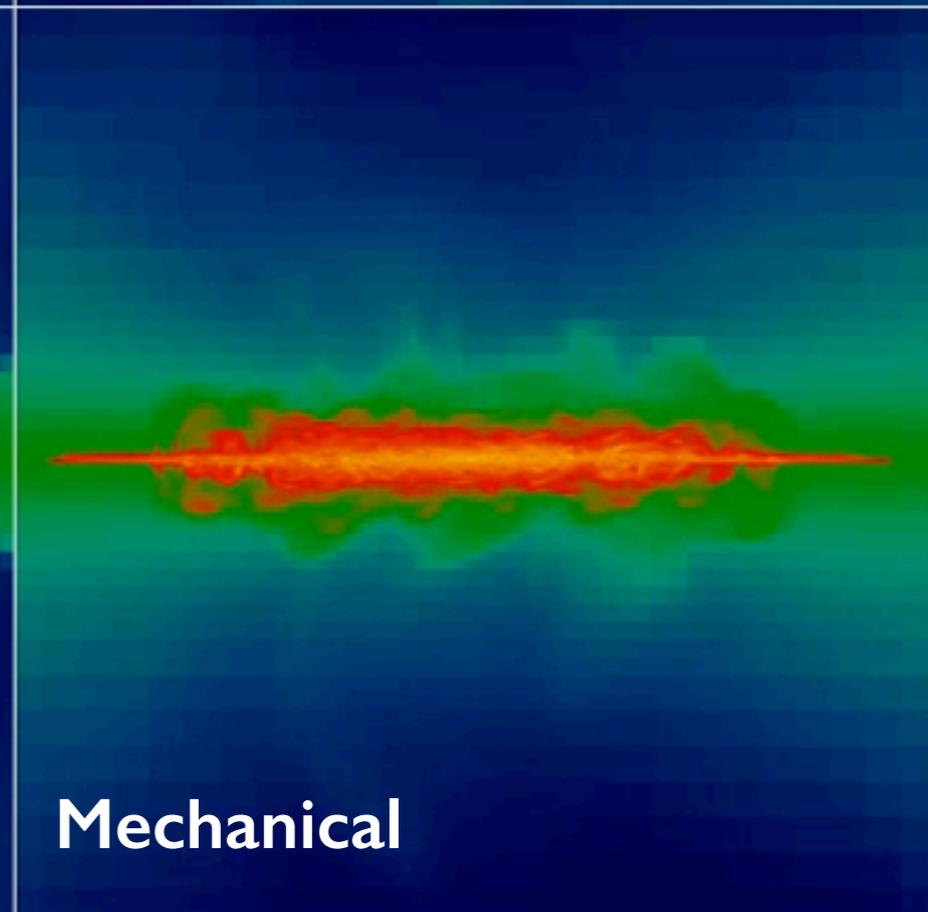
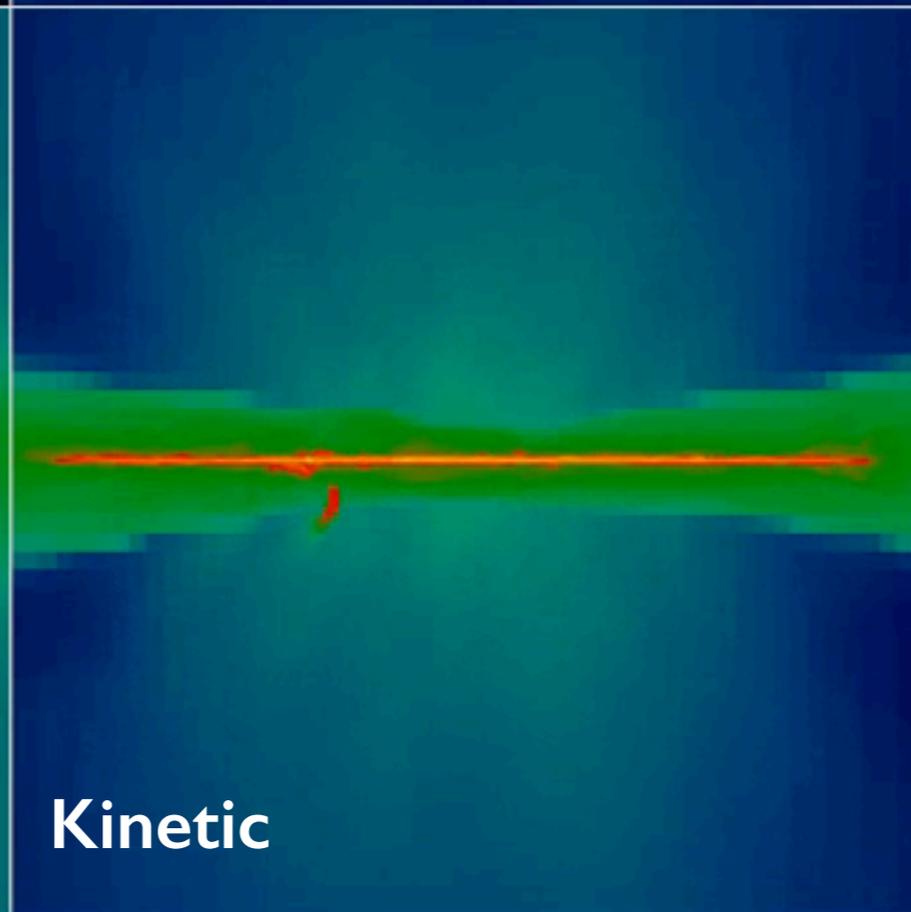
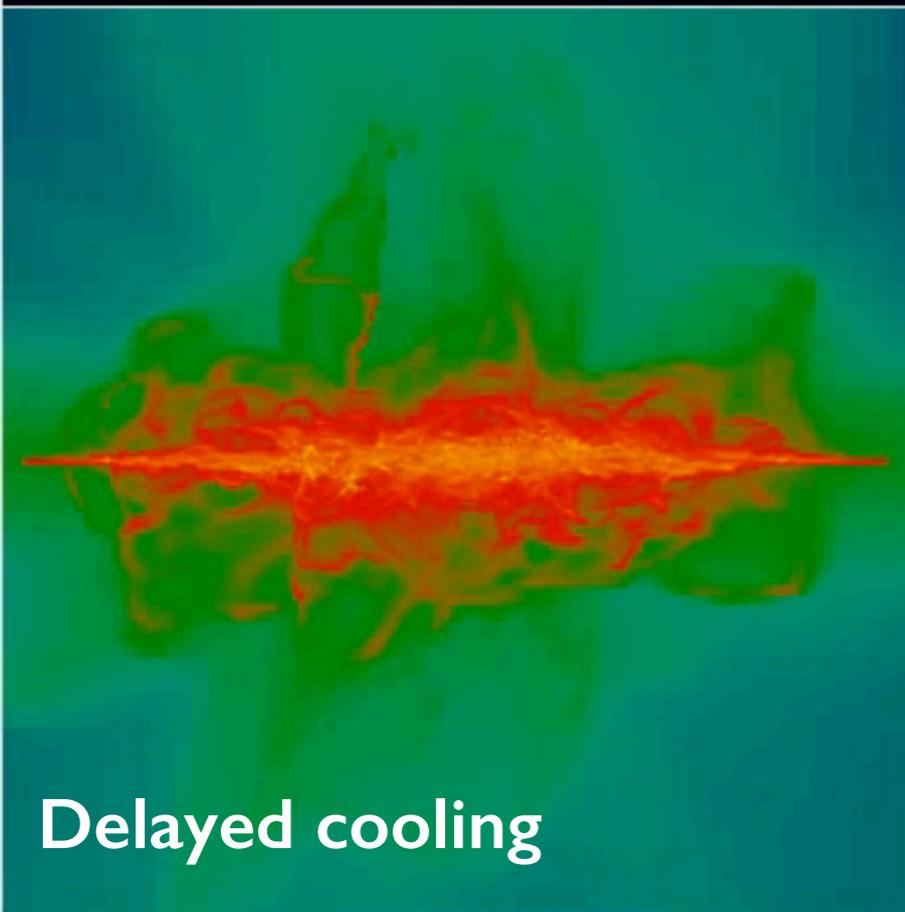
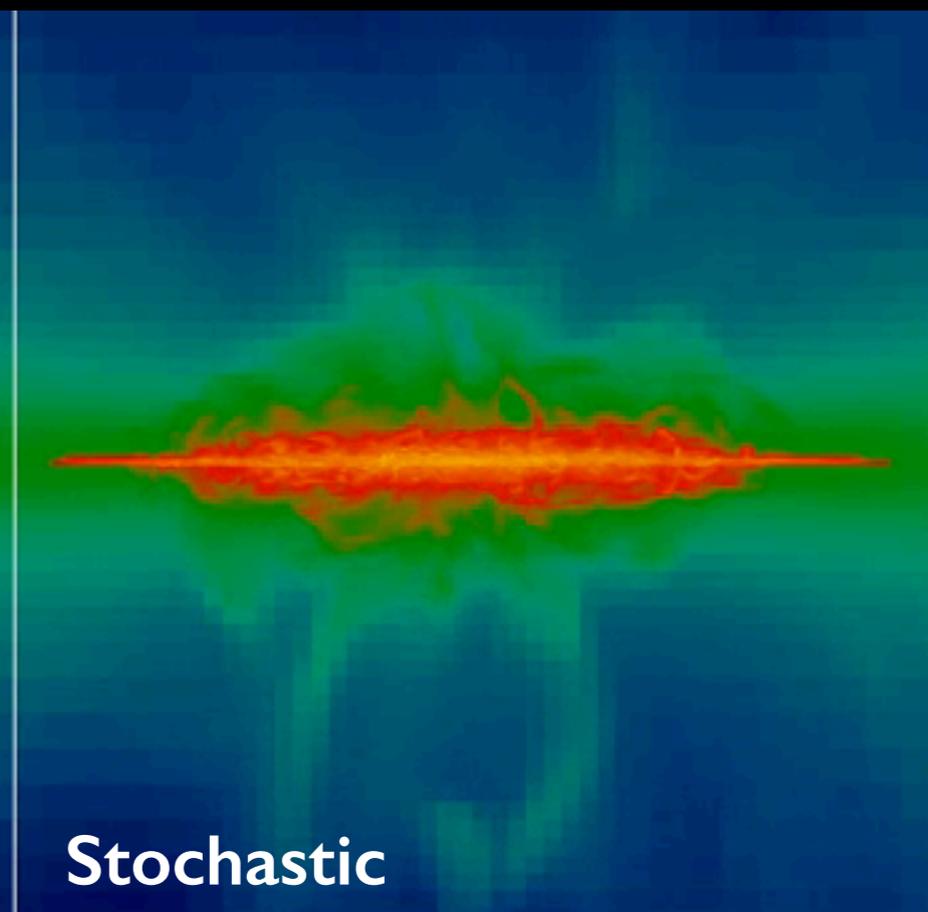
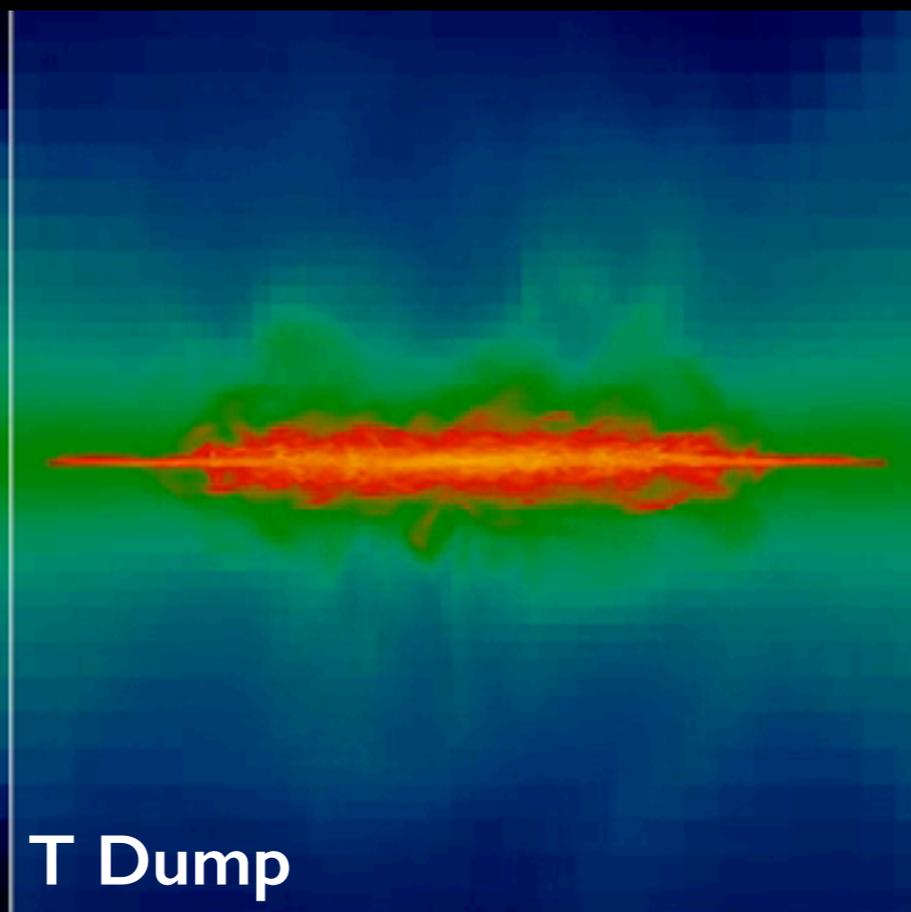
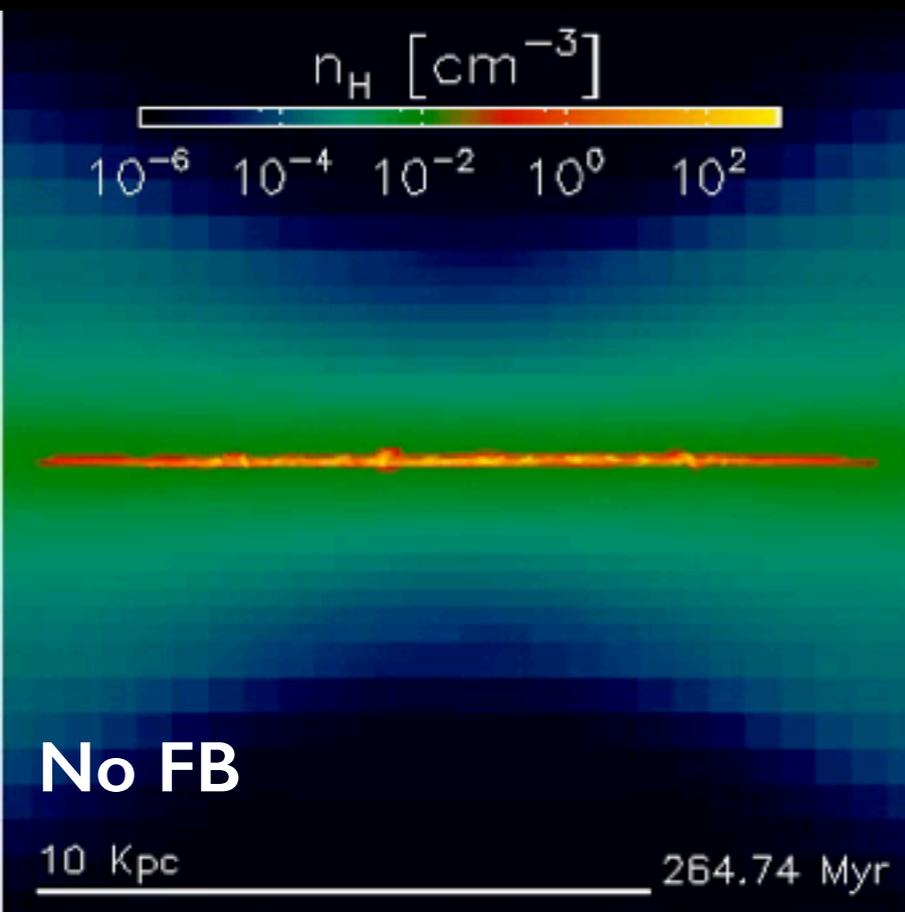
$$\epsilon_{\text{SN}} = 10^{51} \text{ erg } 0.02 \frac{m_*}{M_\odot}$$

-Metal cooling to $\sim 100 \text{ K}$

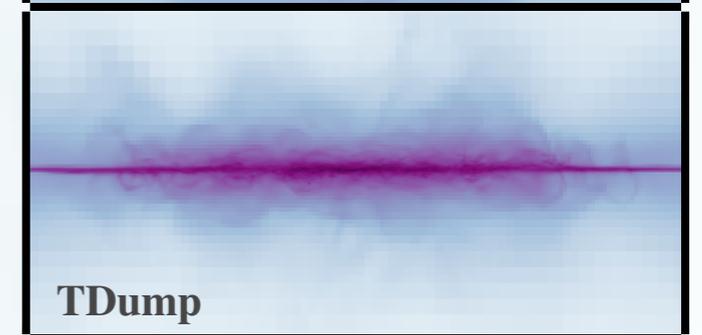
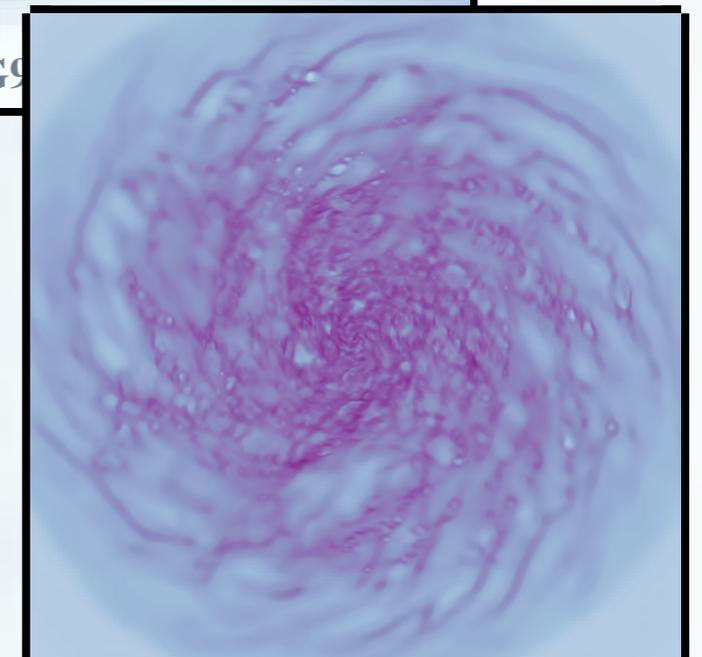
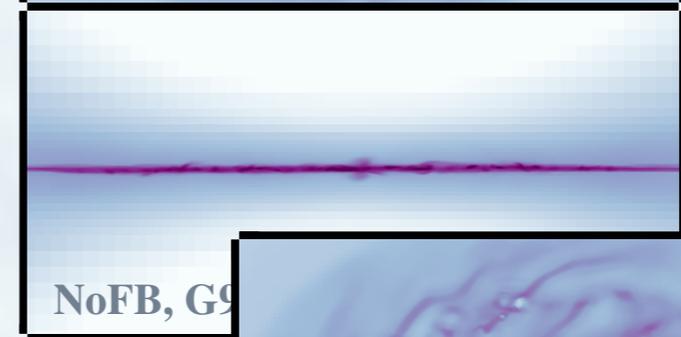
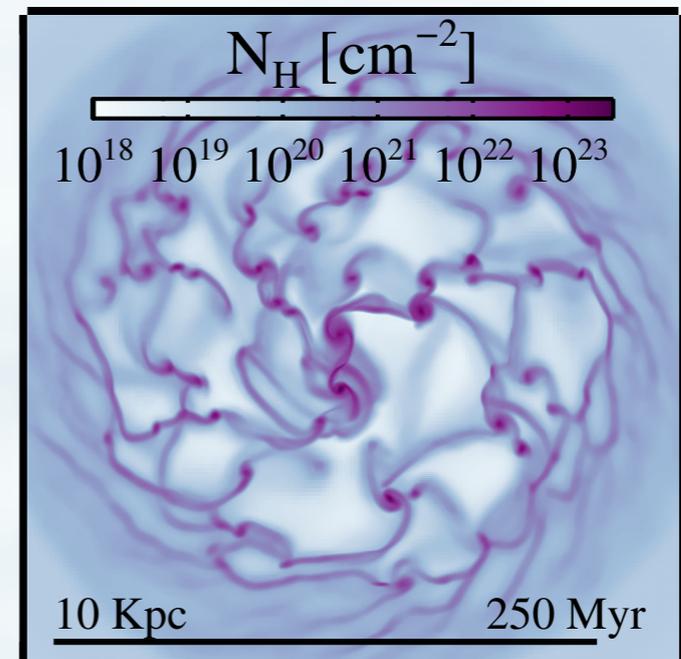
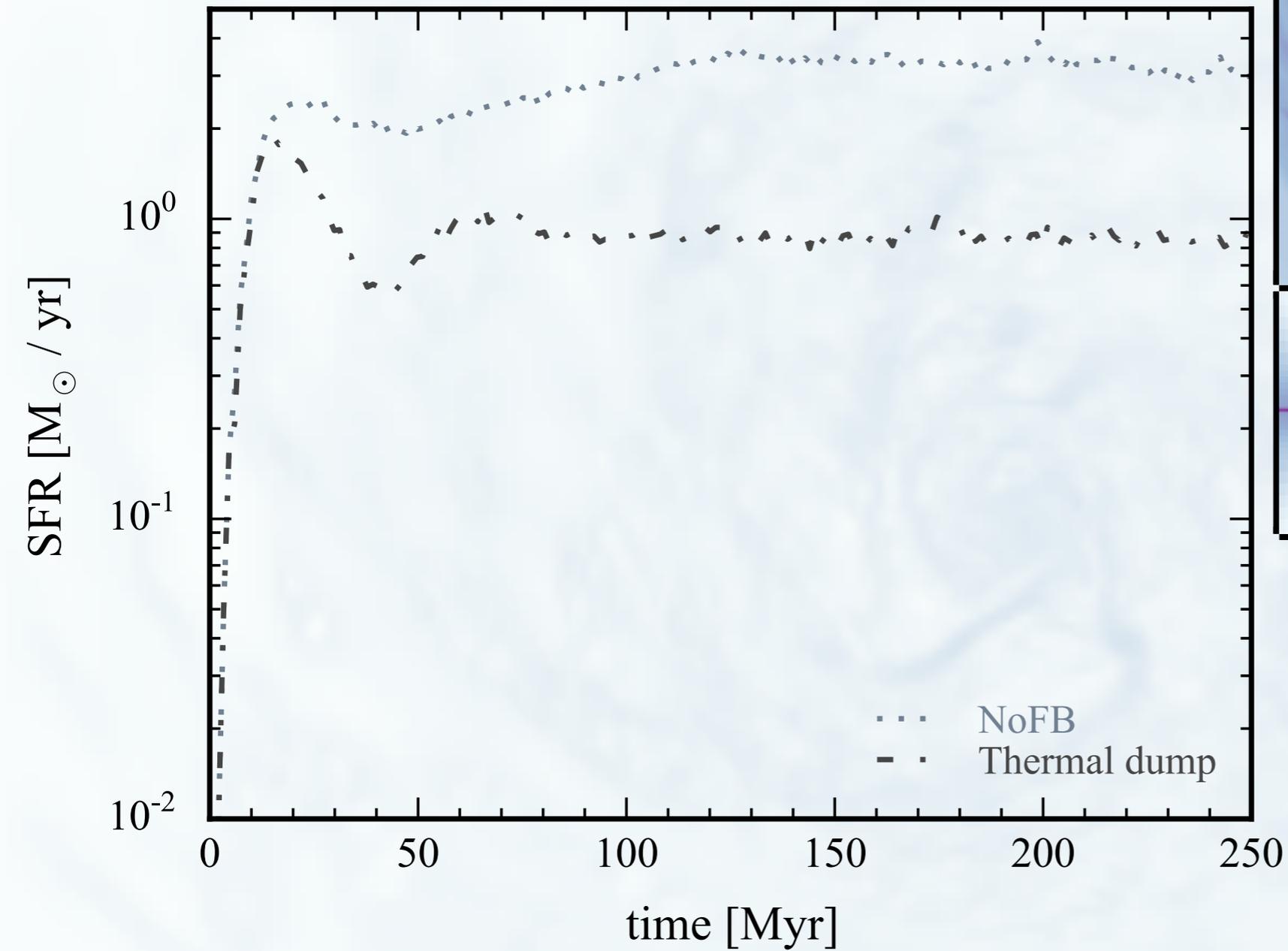


Results, dwarf galaxy

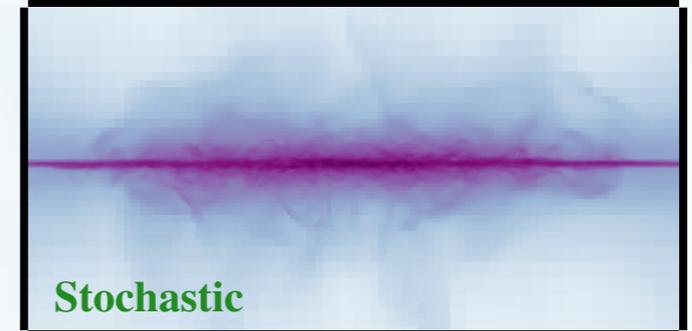
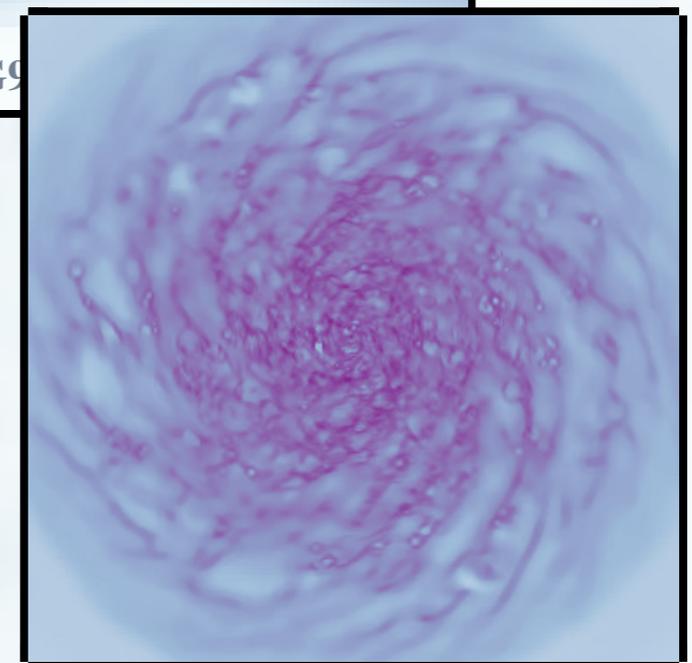
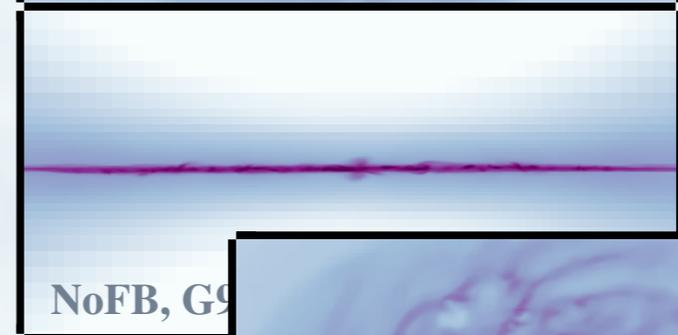
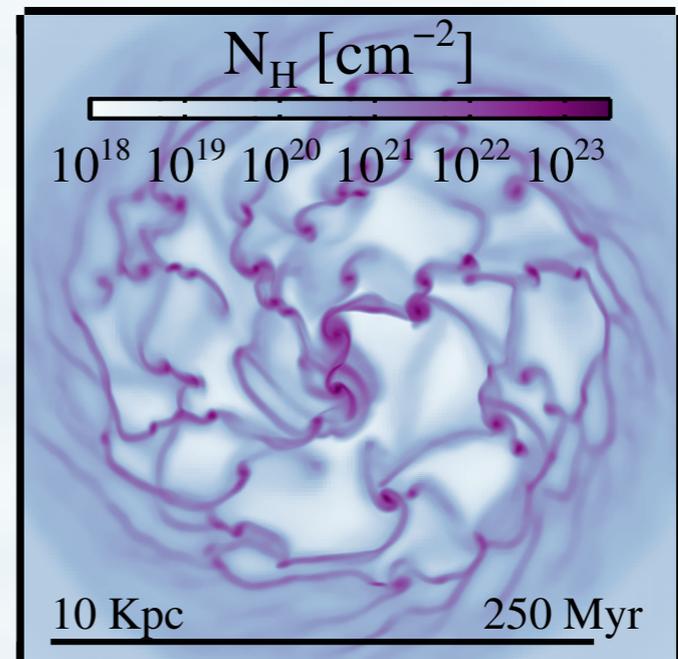
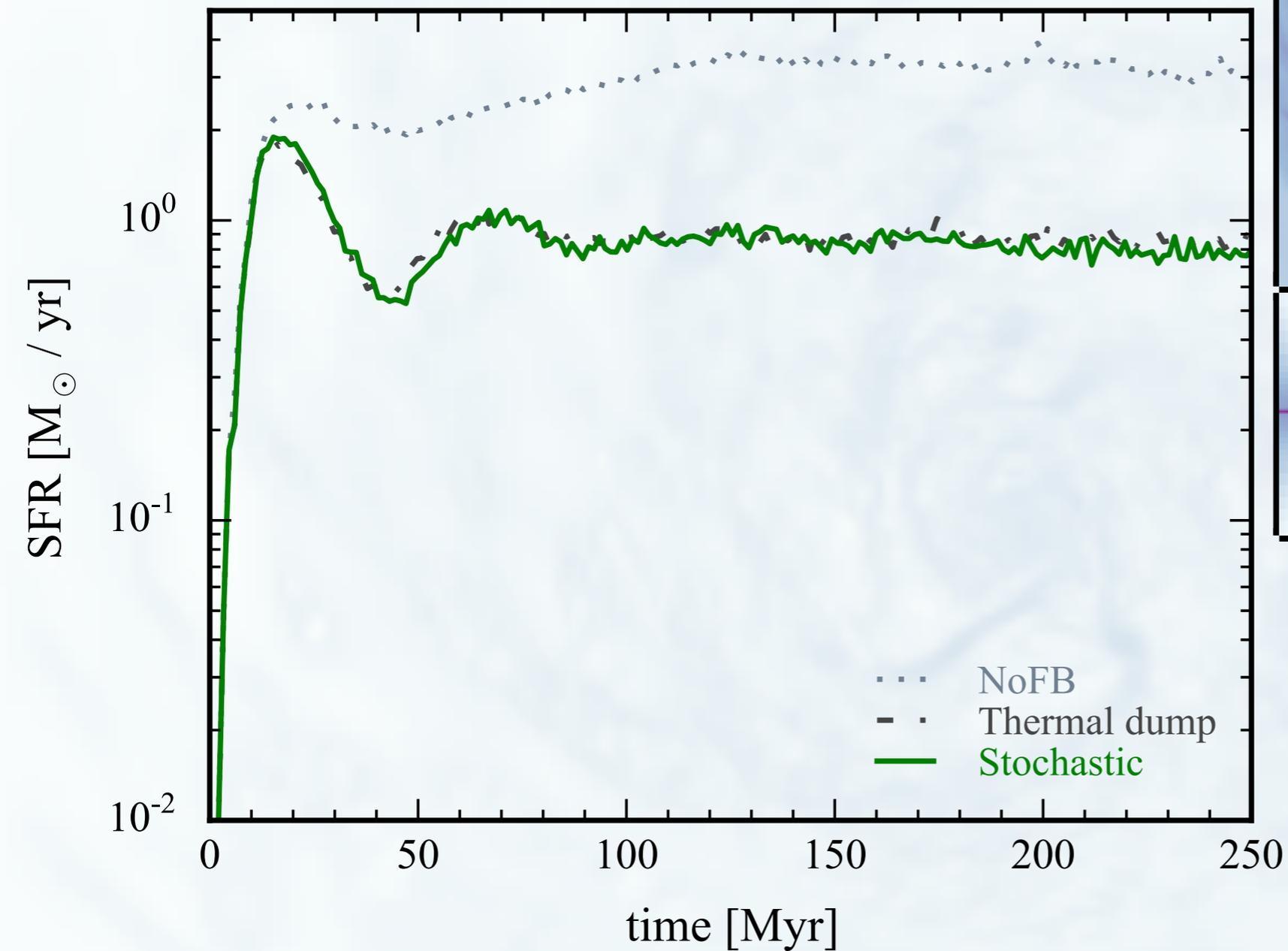
$$M_{\text{baryons}} = 3.5 \times 10^9 M_{\odot}$$



SFR comparison dwarf galaxy, $\Delta x = 18$ pc

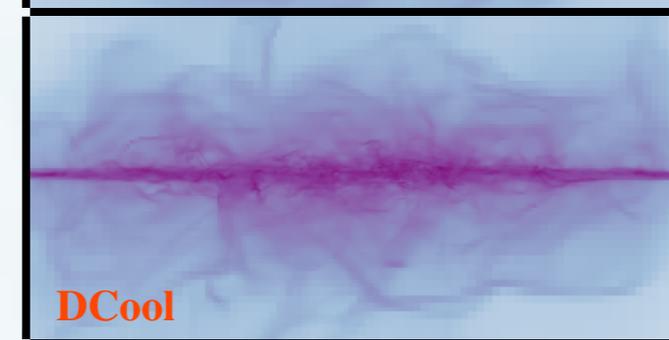
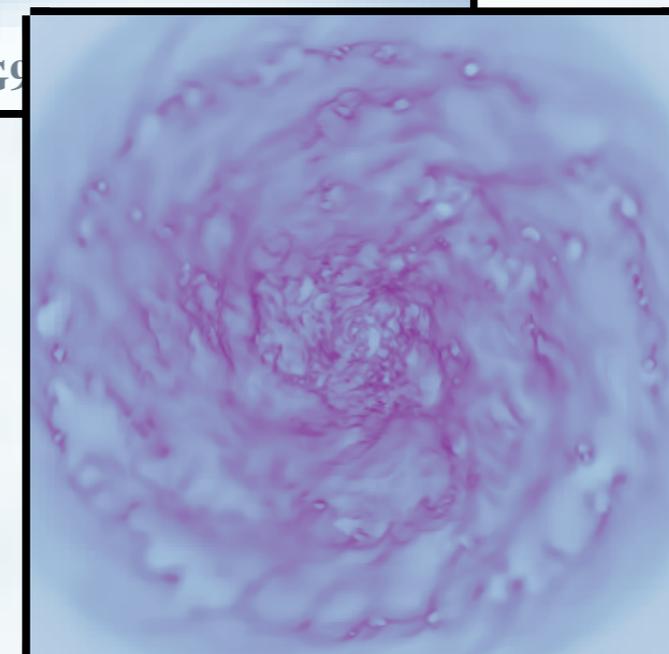
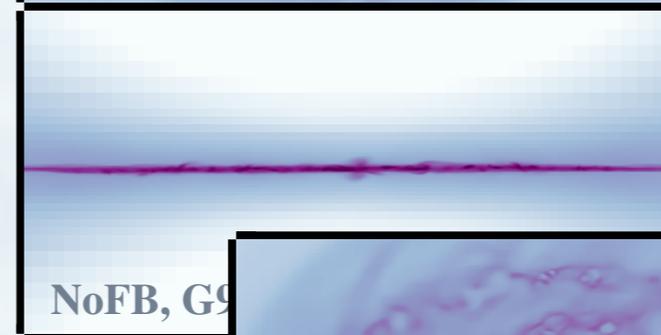
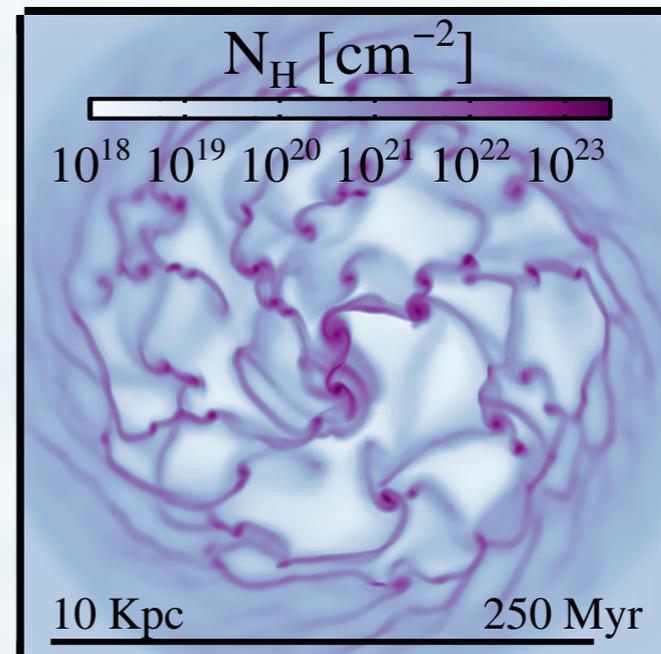
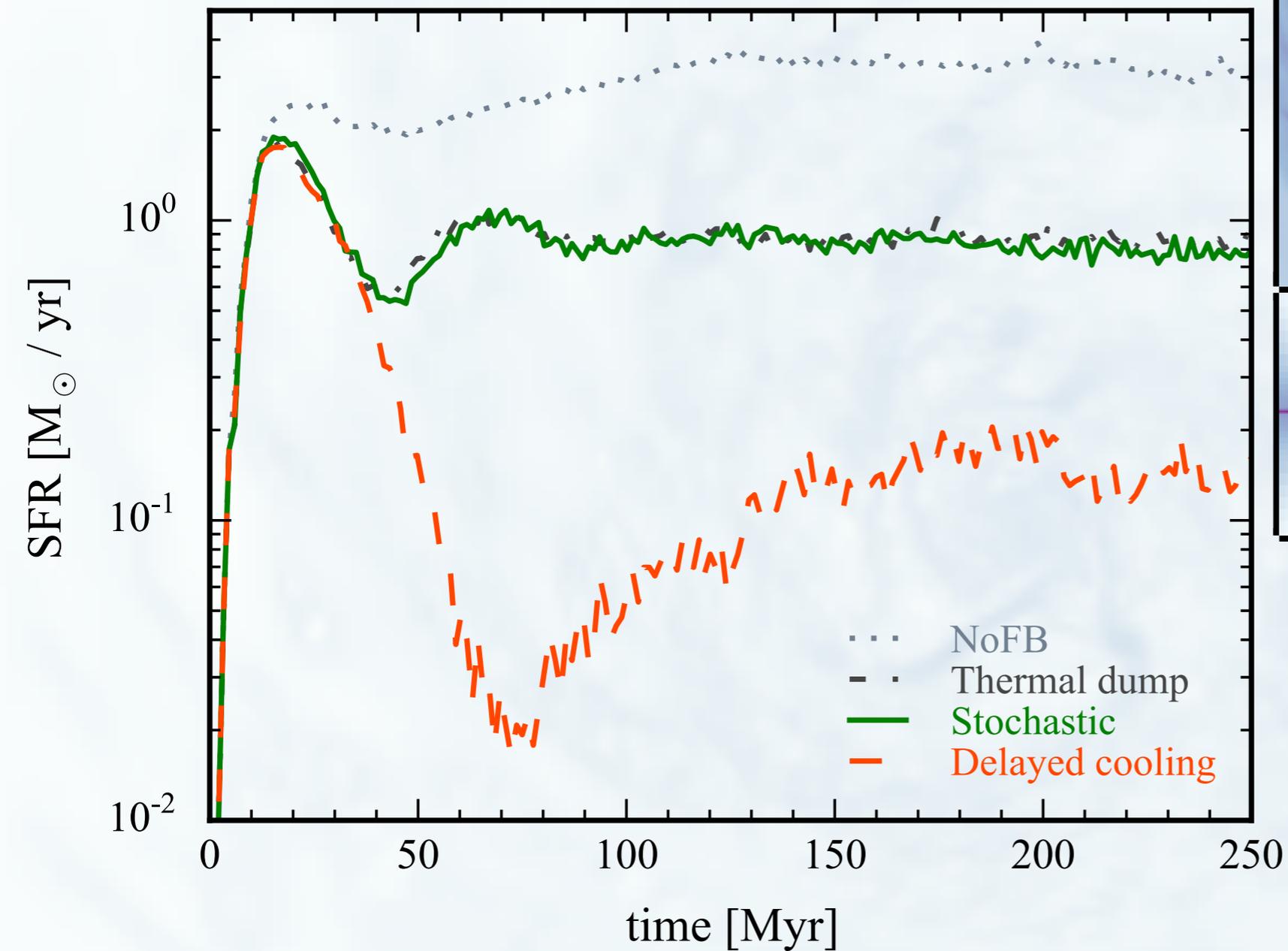


SFR comparison dwarf galaxy, $\Delta x = 18$ pc



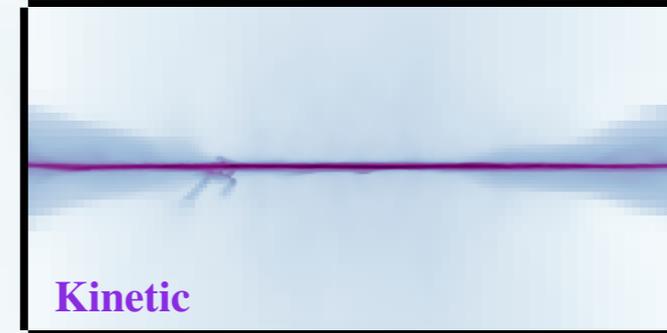
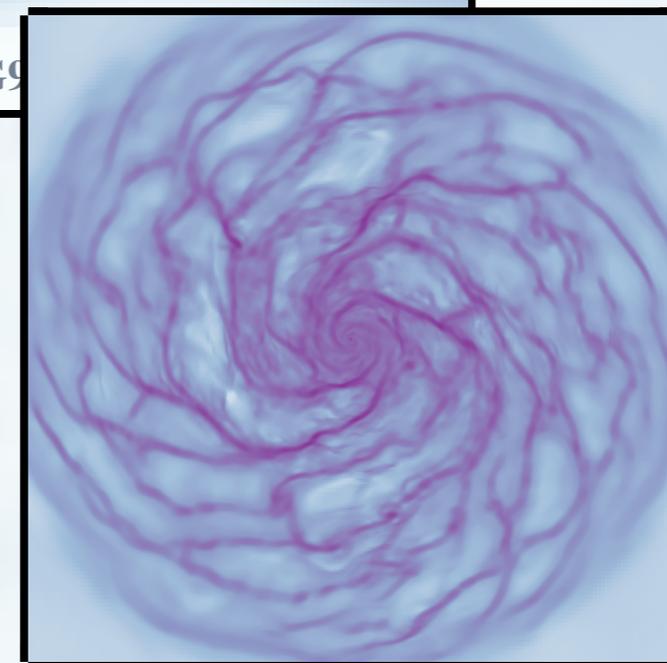
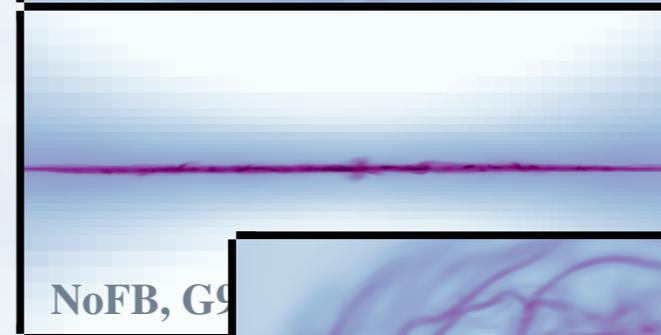
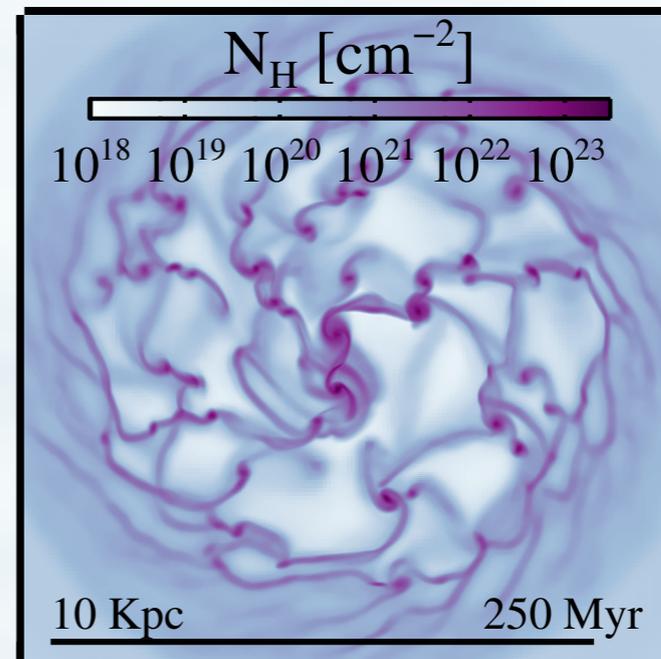
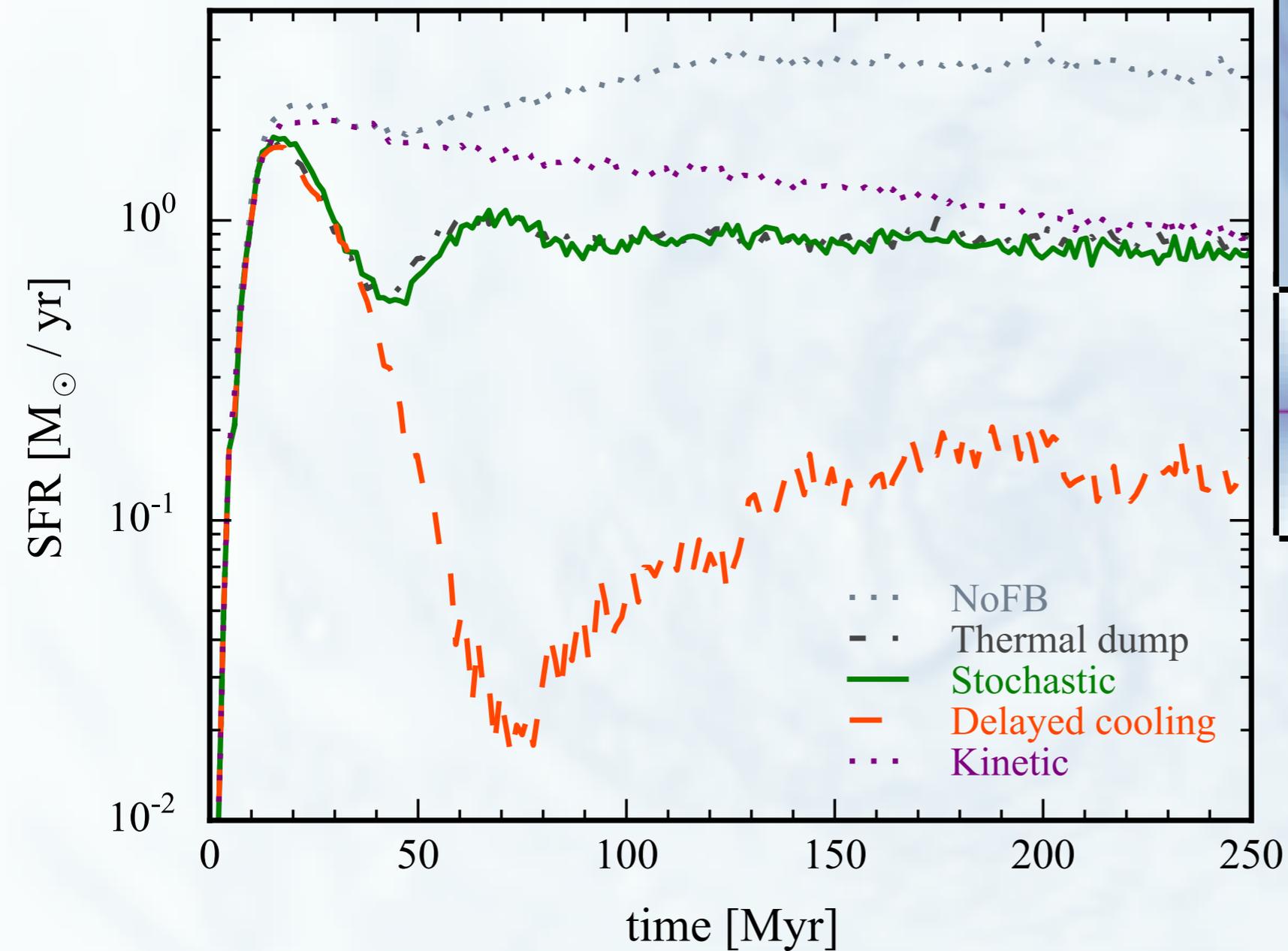
SFR comparison

dwarf galaxy, $\Delta x = 18$ pc



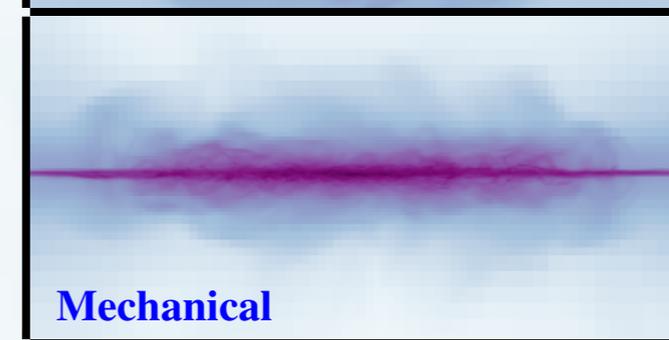
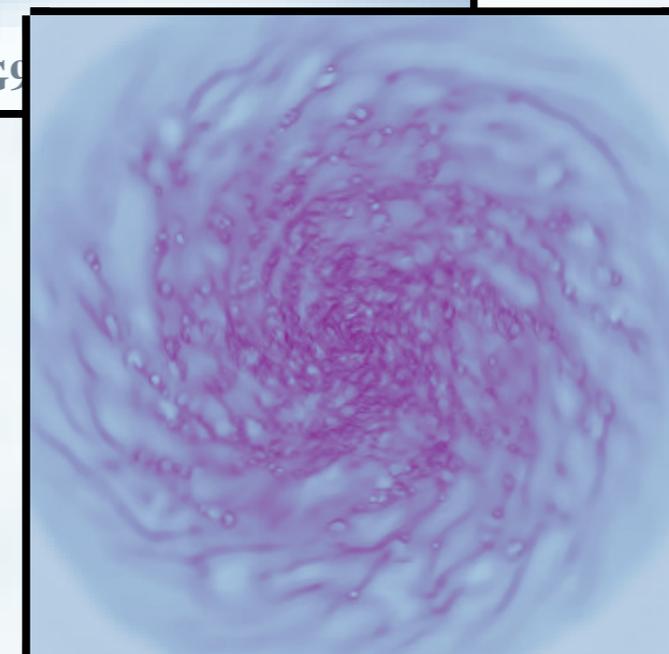
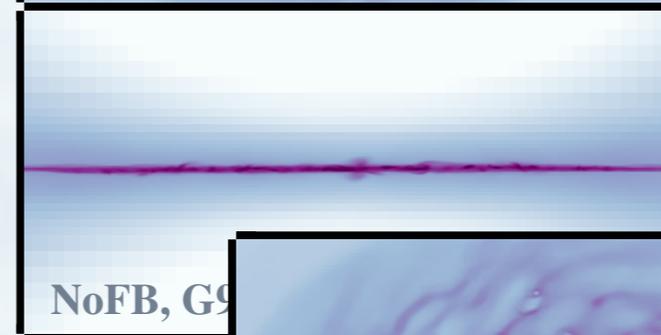
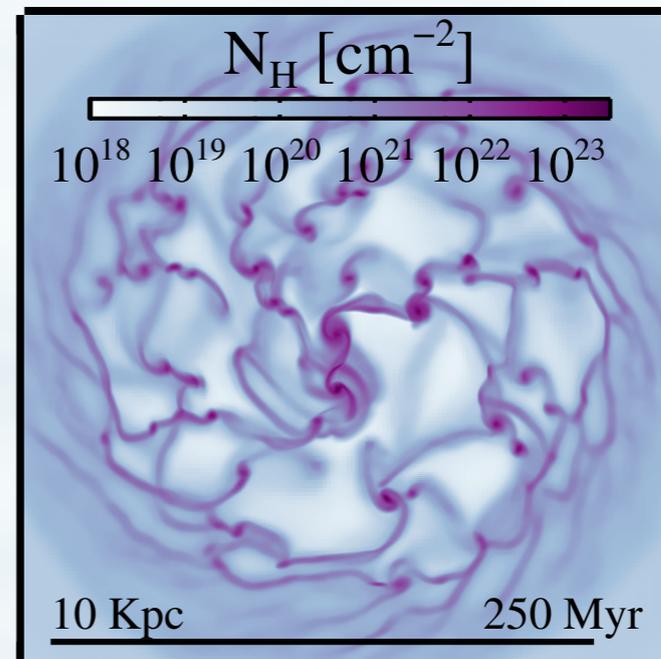
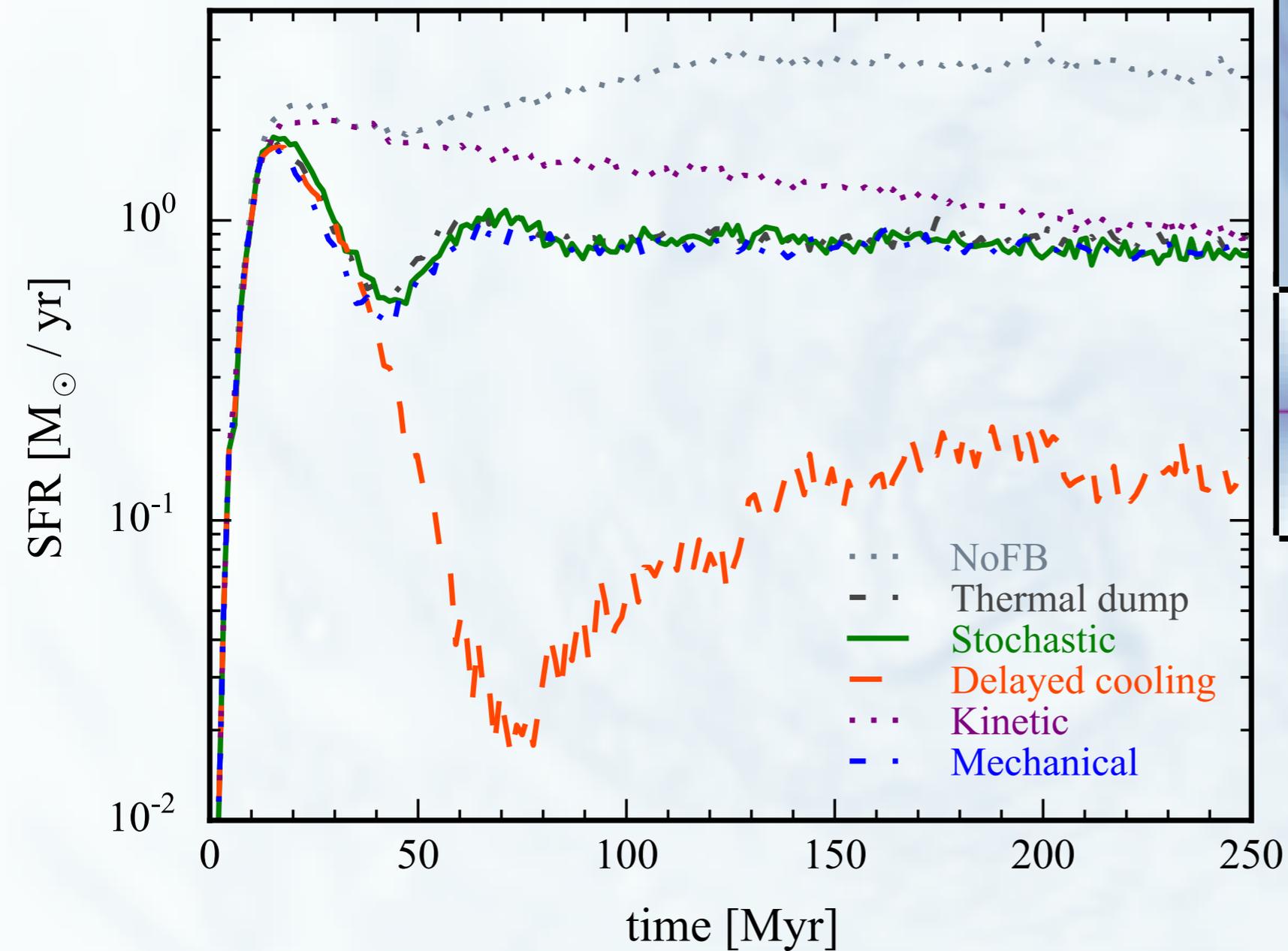
SFR comparison

dwarf galaxy, $\Delta x = 18$ pc

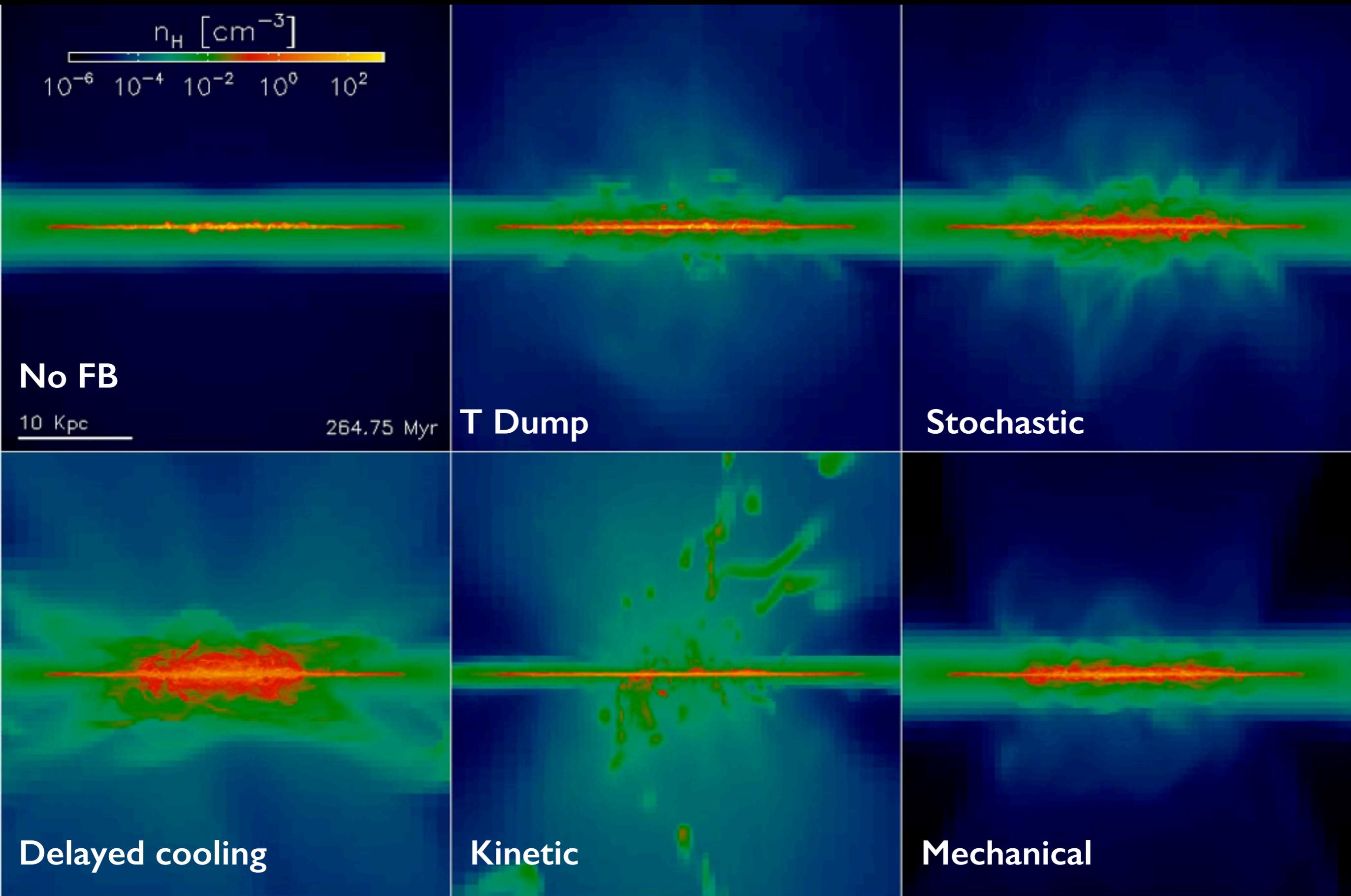


SFR comparison

dwarf galaxy, $\Delta x = 18$ pc



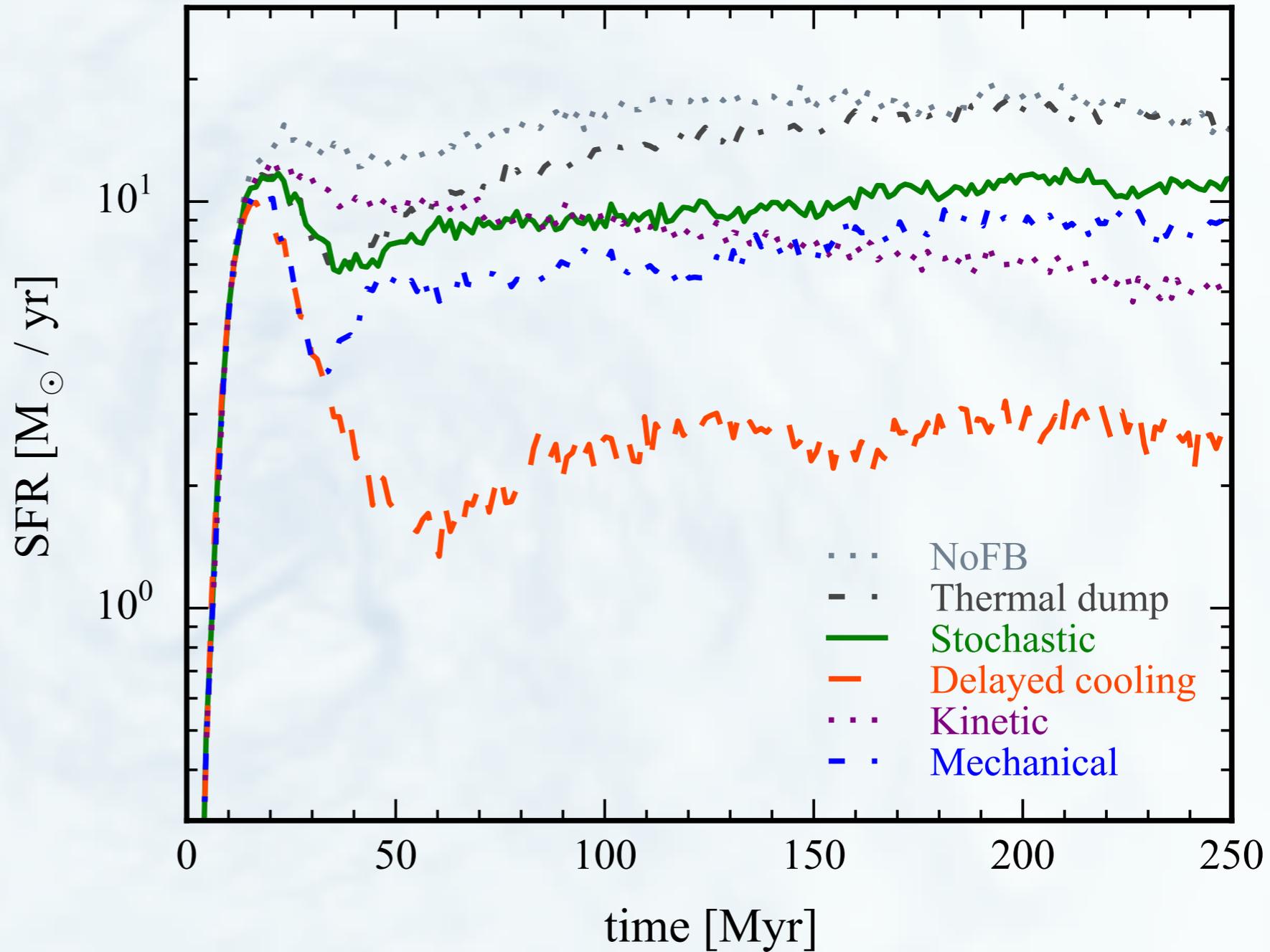
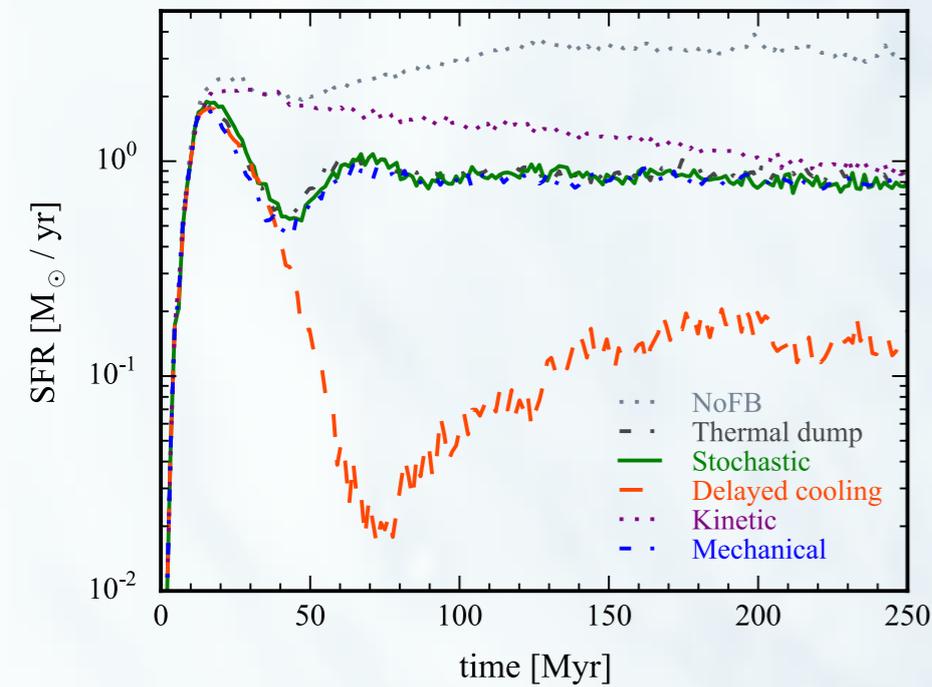
Massive (MW) galaxy



SFR comparison, massive galaxy

MW

Dwarf



Galaxy acronym	v_{circular} [km s ⁻¹]	R_{vir} [kpc]	L_{box} [kpc]	M_{halo} [M _⊙]	M_{disk} [M _⊙]	f_{gas}	M_{bulge} [M _⊙]	N_{part}	m_* [M _⊙]	Δx_{max} [kpc]	Δx_{min} [pc]	Z_{disk} [Z _⊙]
G9 Dwarf	65	89	300	10 ¹¹	3.5 × 10 ⁹	0.5	3.5 × 10 ⁸	10 ⁶	2 × 10 ³	2.3	18	0.1
G10 ~MW	140	192	600	10 ¹²	3.5 × 10 ¹⁰	0.3	3.5 × 10 ⁹	10 ⁶	1.6 × 10 ⁴	4.7	36	1

SFR comparison

Why are TDump, Stochastic, and Mechanical feedback so similar in the low mass galaxy?

...Because stochastic feedback = thermal dump at low density

Stochastic SN probability in dwarf:

$$\begin{aligned} p_{\text{SN}} &= \frac{E_{\text{SN}}}{\Delta\epsilon m_{\text{cell}}} \\ &= 1.6 \left(\frac{\eta_{\text{SN}}}{0.2} \right) \left(\frac{m_*}{2 \times 10^3 M_{\odot}} \right) \\ &\quad \left(\frac{\Delta x}{18 \text{ pc}} \right)^{-3} \left(\frac{n_{\text{H}}}{10 \text{ cm}^{-3}} \right)^{-1} \left(\frac{\Delta T_{\text{stoch}}}{10^{7.5} \text{ K}} \right)^{-1} \end{aligned}$$

...same in MW,
but higher SN densities

SFR comparison

Why are TDump, Stochastic, and Mechanical feedback so similar in the low mass galaxy?

...Because stochastic feedback = thermal dump at low density
 ...and because mechanical feedback is 'resolved' at low density

Mechanical feedback:

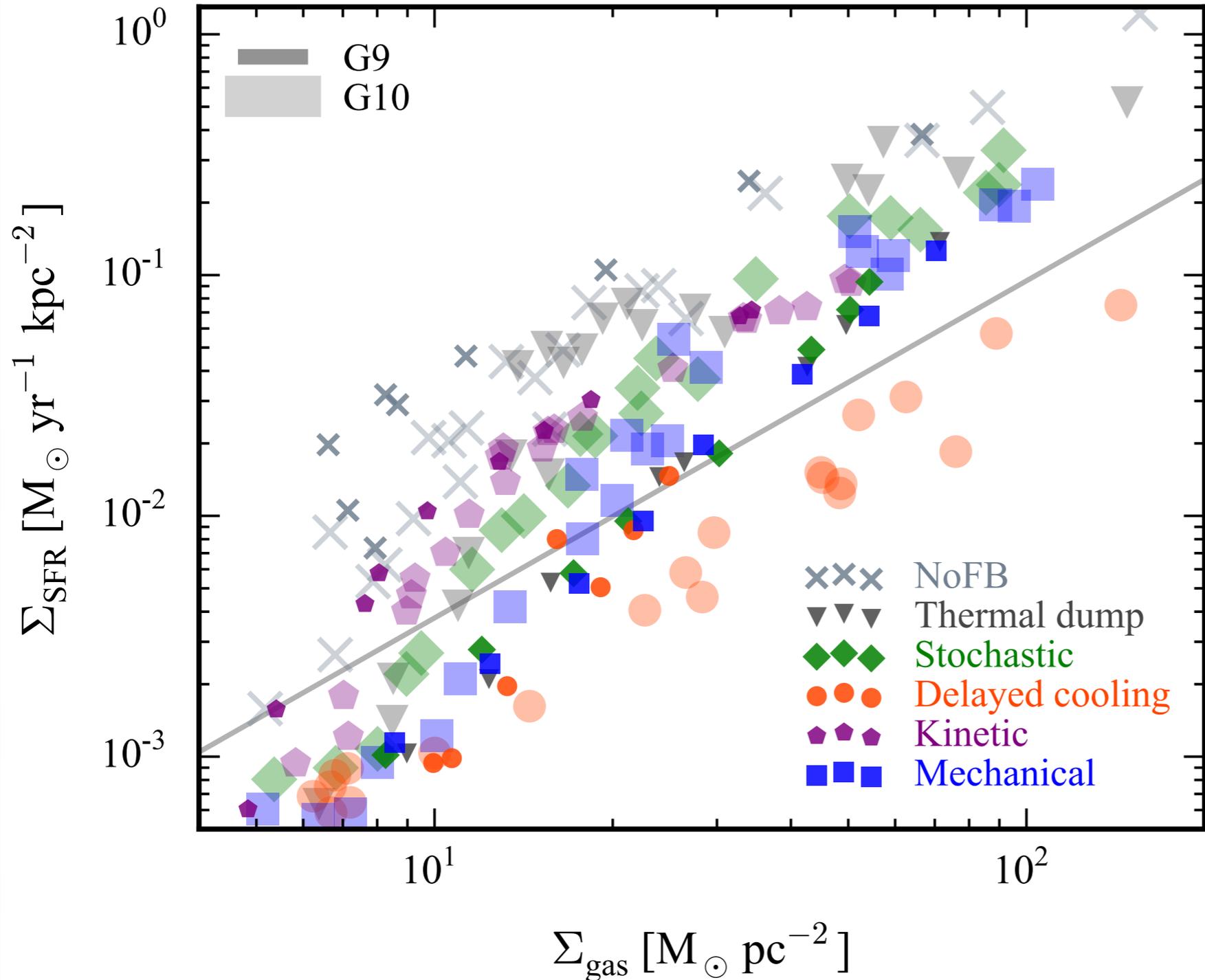
momentum injection depends on the local mass-loading factor:

$$\Delta p = \frac{w_c}{N_{\text{inj}}} \begin{cases} \sqrt{2 \chi m_{\text{ej}} f_e E_{\text{SN}}} & \text{if } \chi < \chi_{\text{tr}}, \\ 3 \times 10^5 M_{\odot} \frac{\text{km}}{\text{s}} E_{51}^{\frac{16}{17}} n_0^{-\frac{2}{17}} Z'^{-0.14} & \text{otherwise.} \end{cases}$$

$$\chi \equiv \frac{\Delta m_W}{\Delta m_{\text{ej}}} = 0.63 \chi_{\text{tr}} \left(\frac{w_c}{4} \right)^{-1} \left(\frac{n_H}{10 \text{ cm}^{-3}} \right)^{\frac{21}{17}} \left(\frac{\Delta x}{18 \text{ pc}} \right)^3 \left(\frac{\eta_{\text{SN}}}{0.2} \right)^{-\frac{15}{17}} \left(\frac{m_*}{2 \times 10^3 M_{\odot}} \right)^{-\frac{15}{17}} \left(\frac{m_{\text{SN}}}{10 M_{\odot}} \right)^{\frac{15}{17}} \left(\frac{Z}{0.1 Z_{\odot}} \right)^{0.28} .$$

χ is ~factor two higher in MW, mostly due to higher metallicity

Kennicutt-Schmidt relation

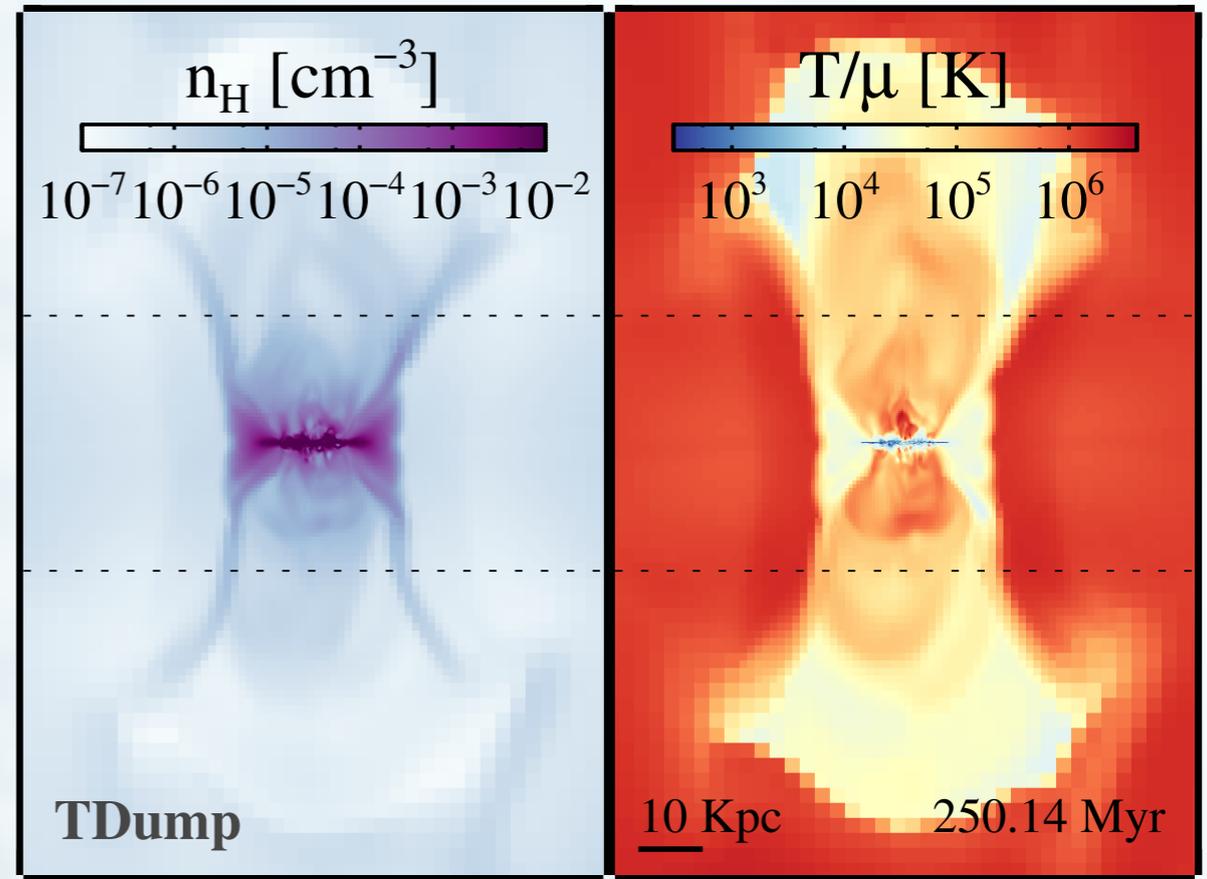
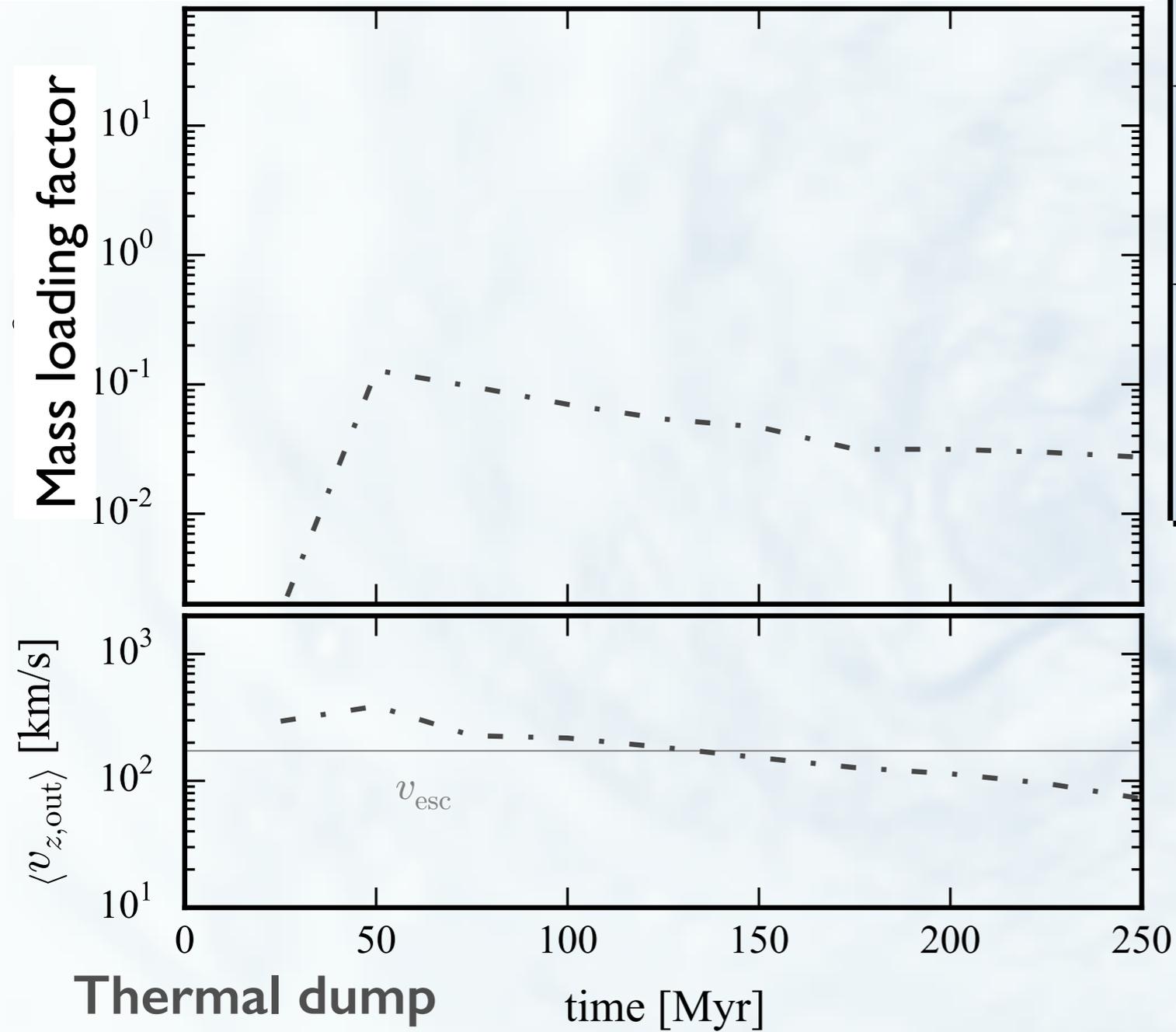


$$\dot{\rho}_* = \epsilon_{\text{sf}} \frac{\rho}{t_{\text{ff}}} \propto \rho^{3/2}$$

2%

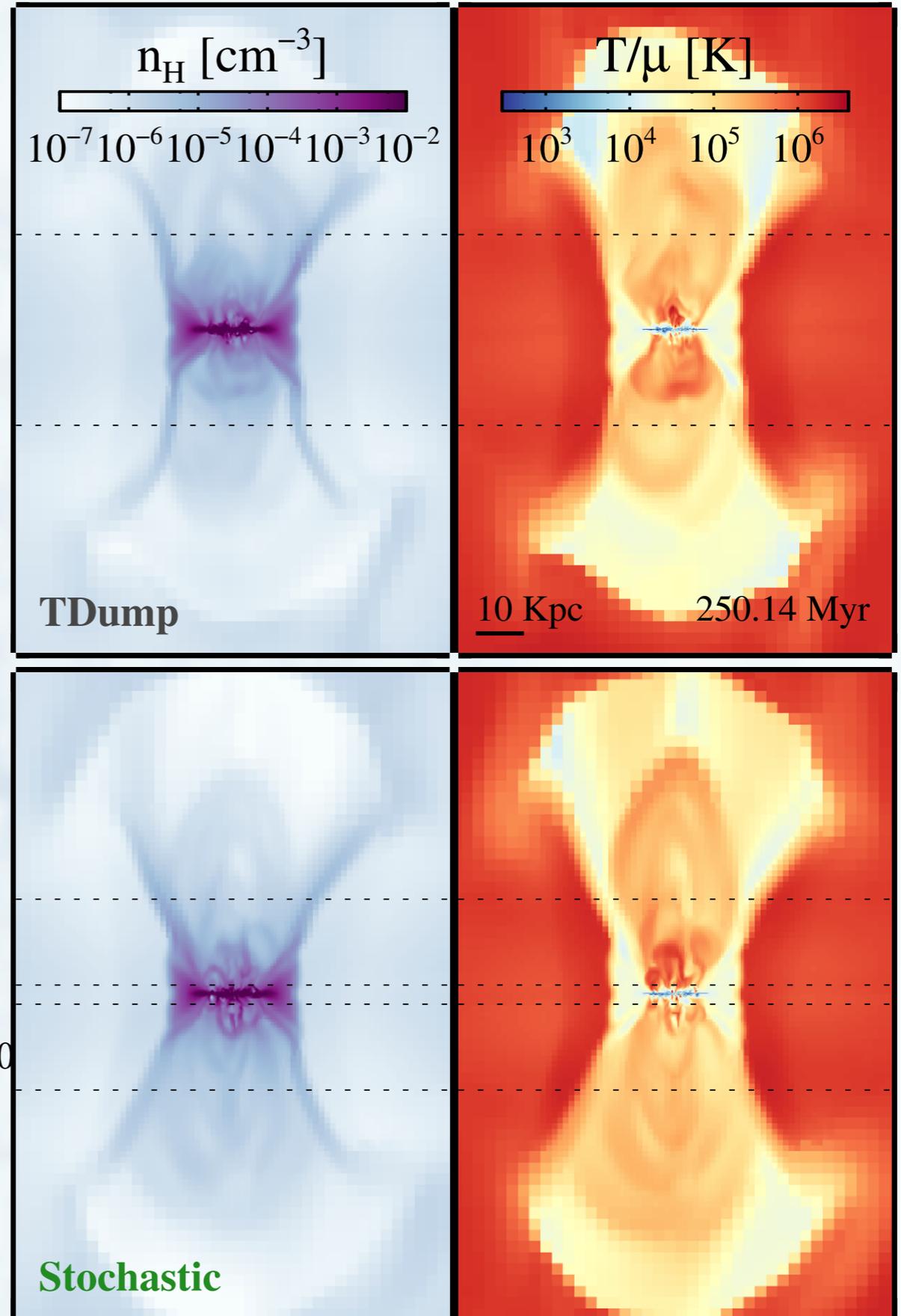
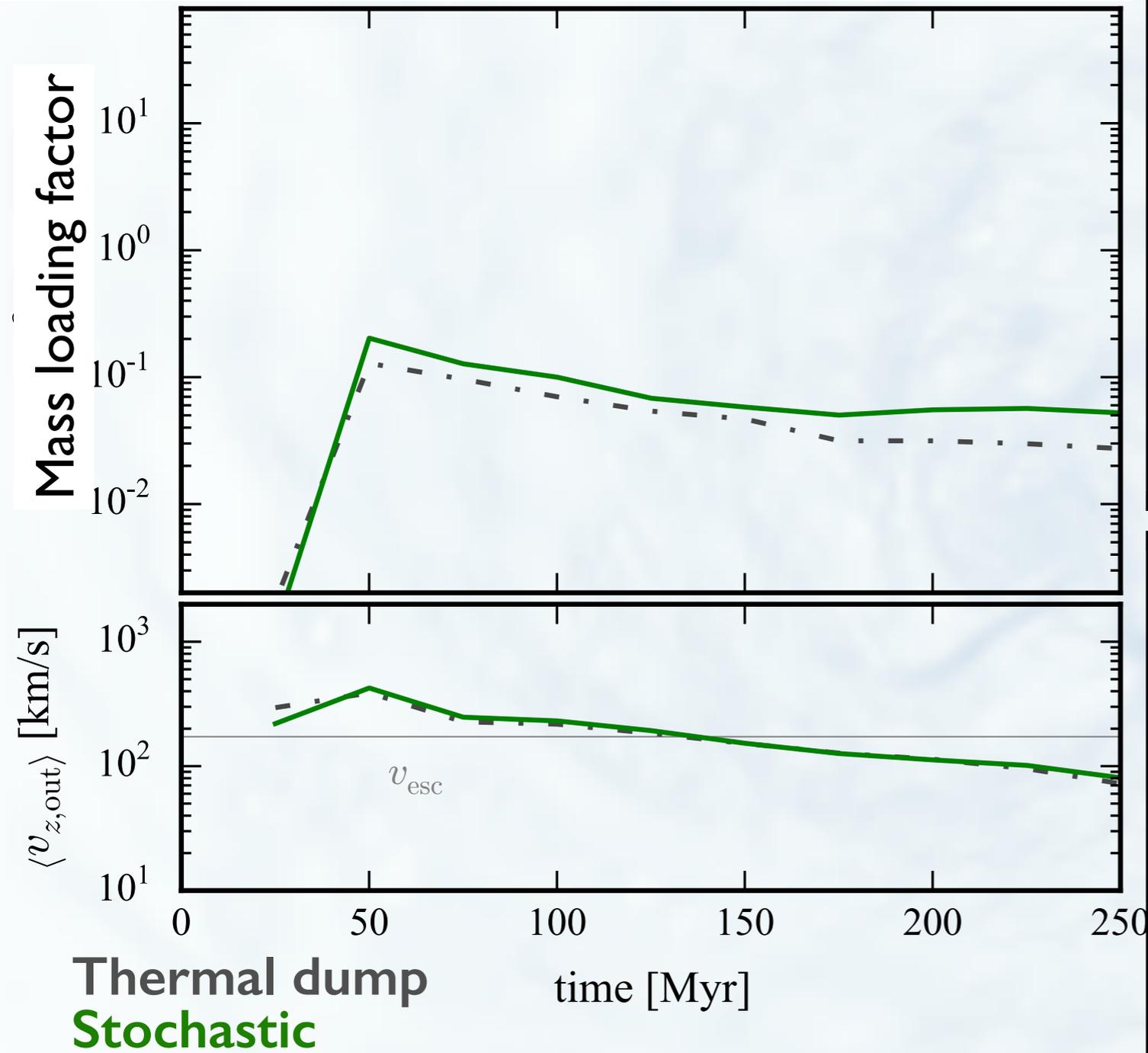
Only delayed cooling can reproduce observed SF inefficiency.
 With other recipes, only lower ϵ_{sf} helps in getting more realistic KS relation
 ...but the cost is that feedback then does nothing.

Outflows 20 kpc from dwarf



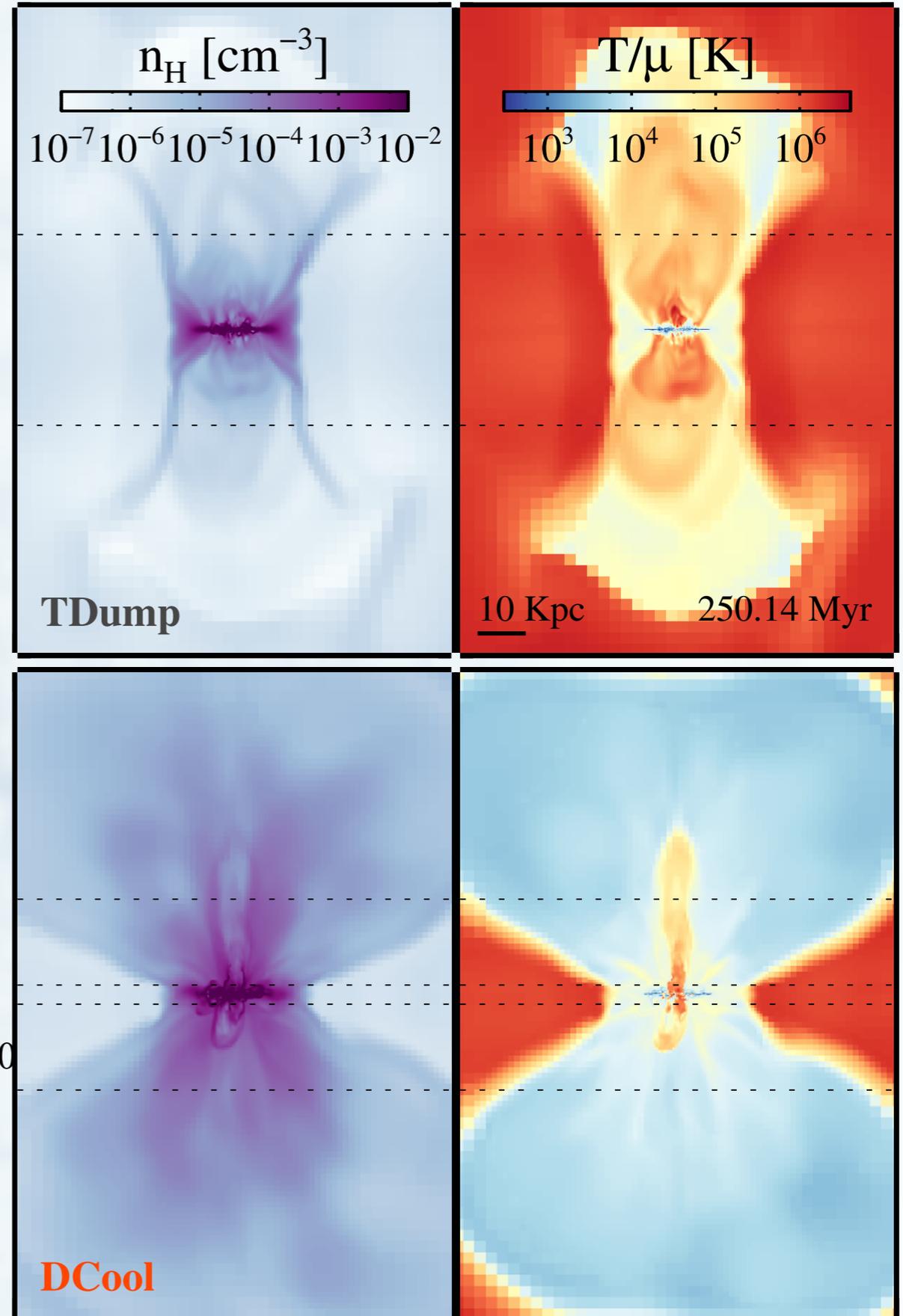
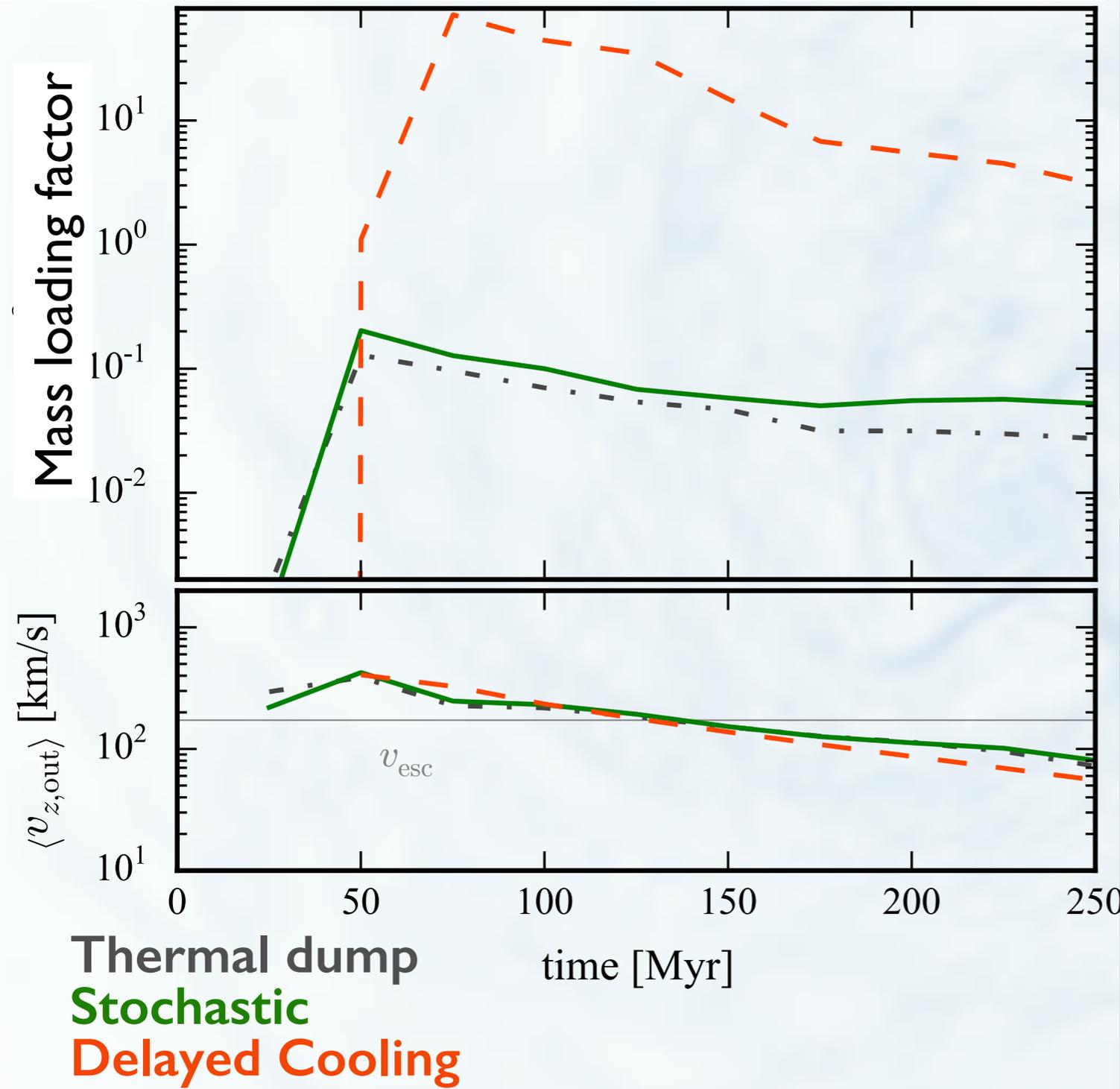
Outflows 20 kpc from dwarf

Outflows



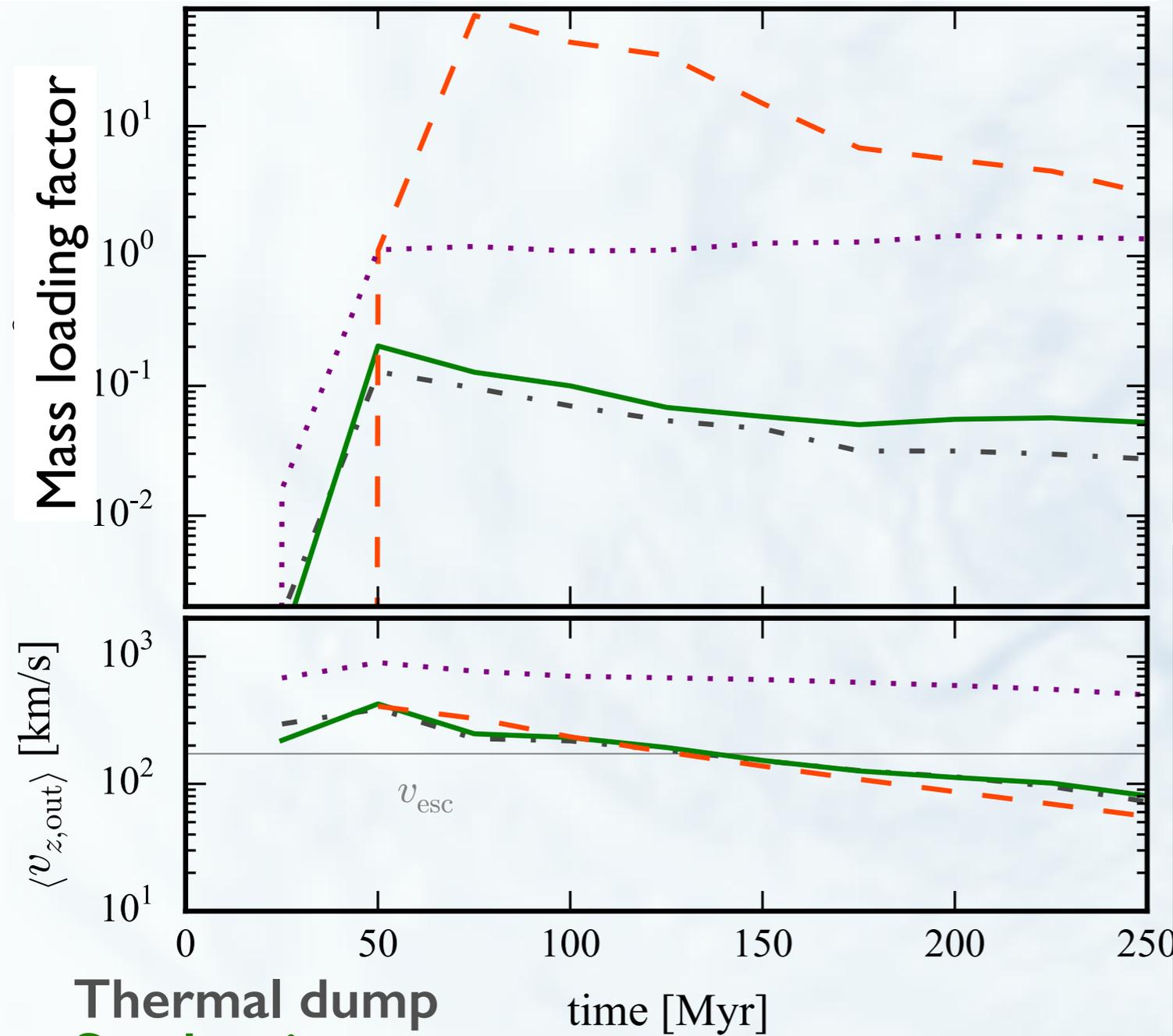
Outflows 20 kpc from dwarf

Outflows

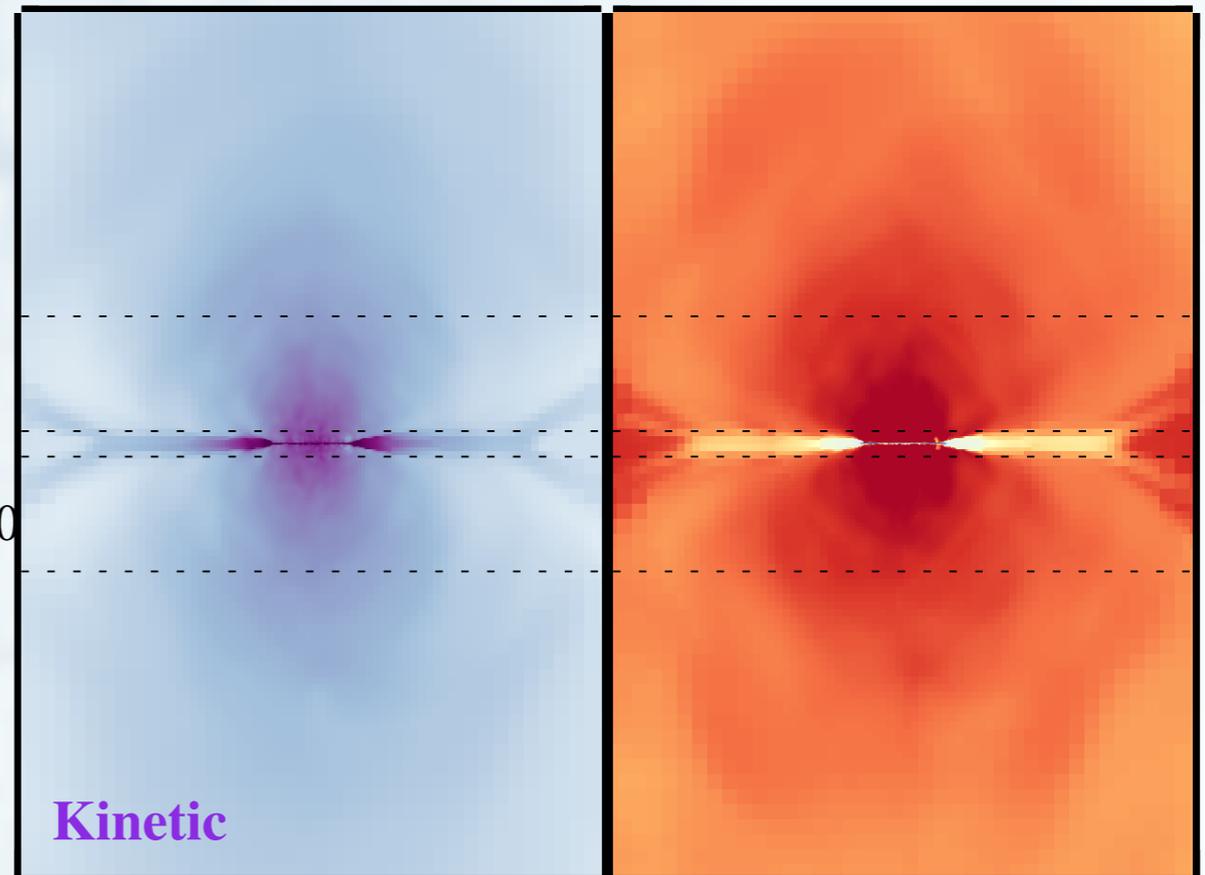
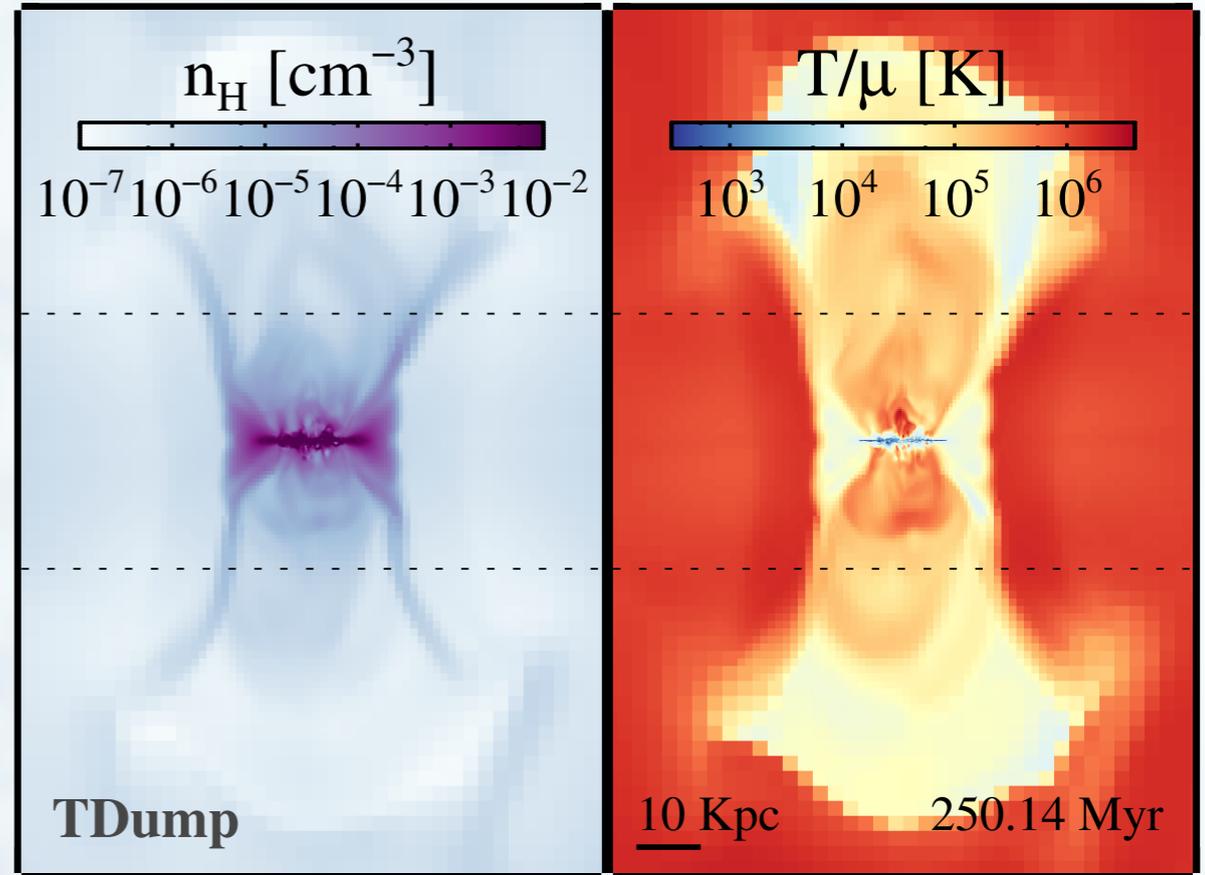


Outflows 20 kpc from dwarf

Outflows

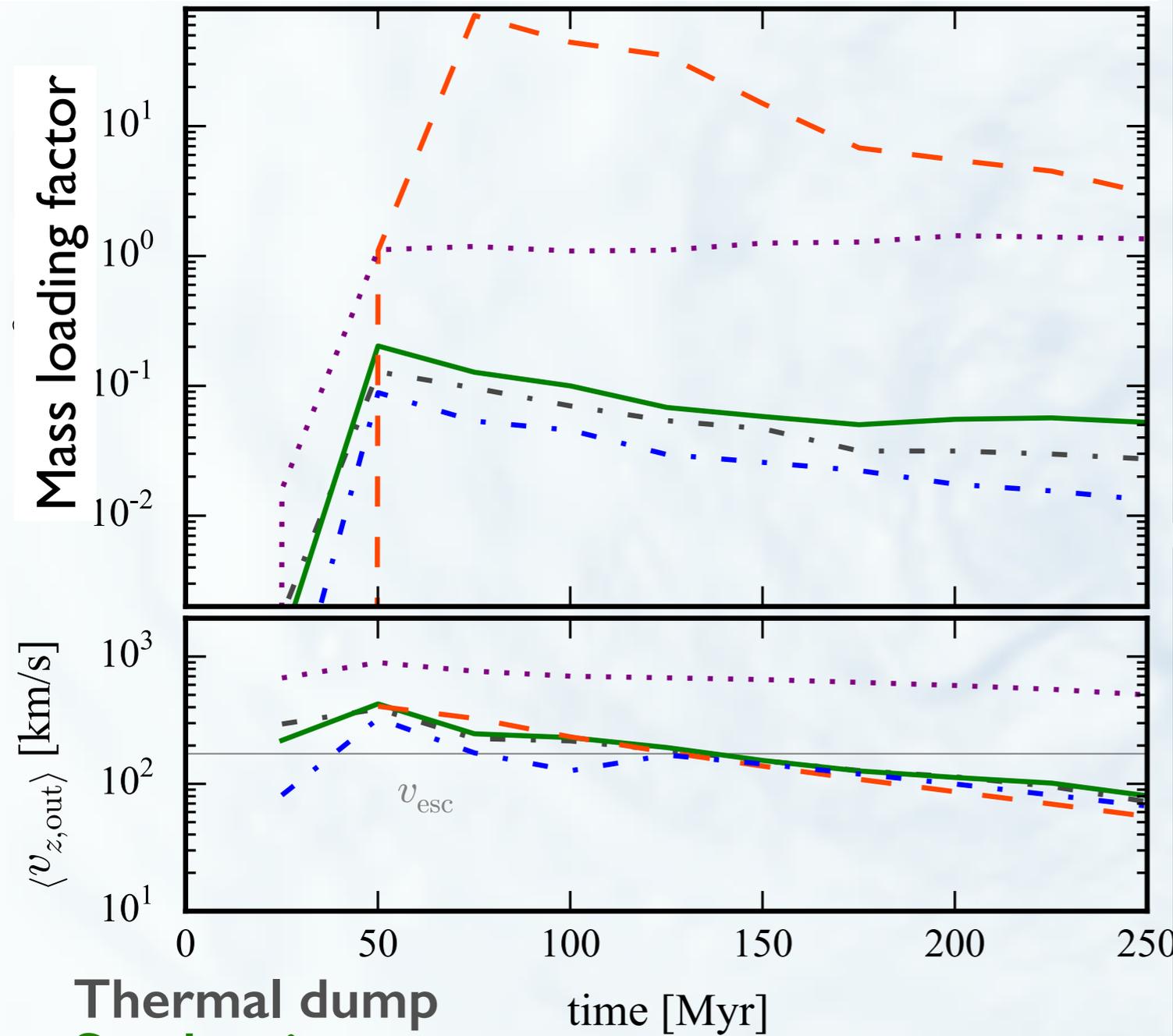


Thermal dump
Stochastic
Delayed Cooling
Kinetic

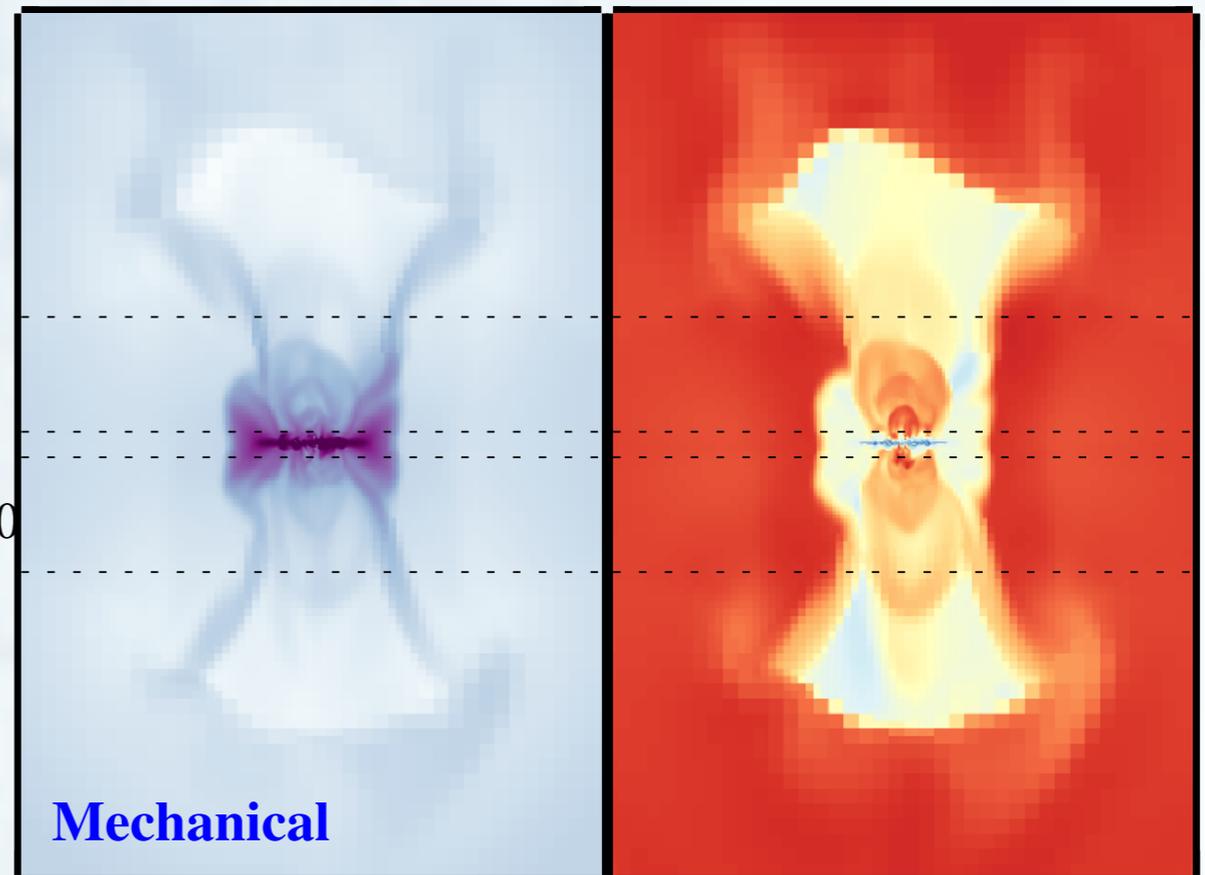
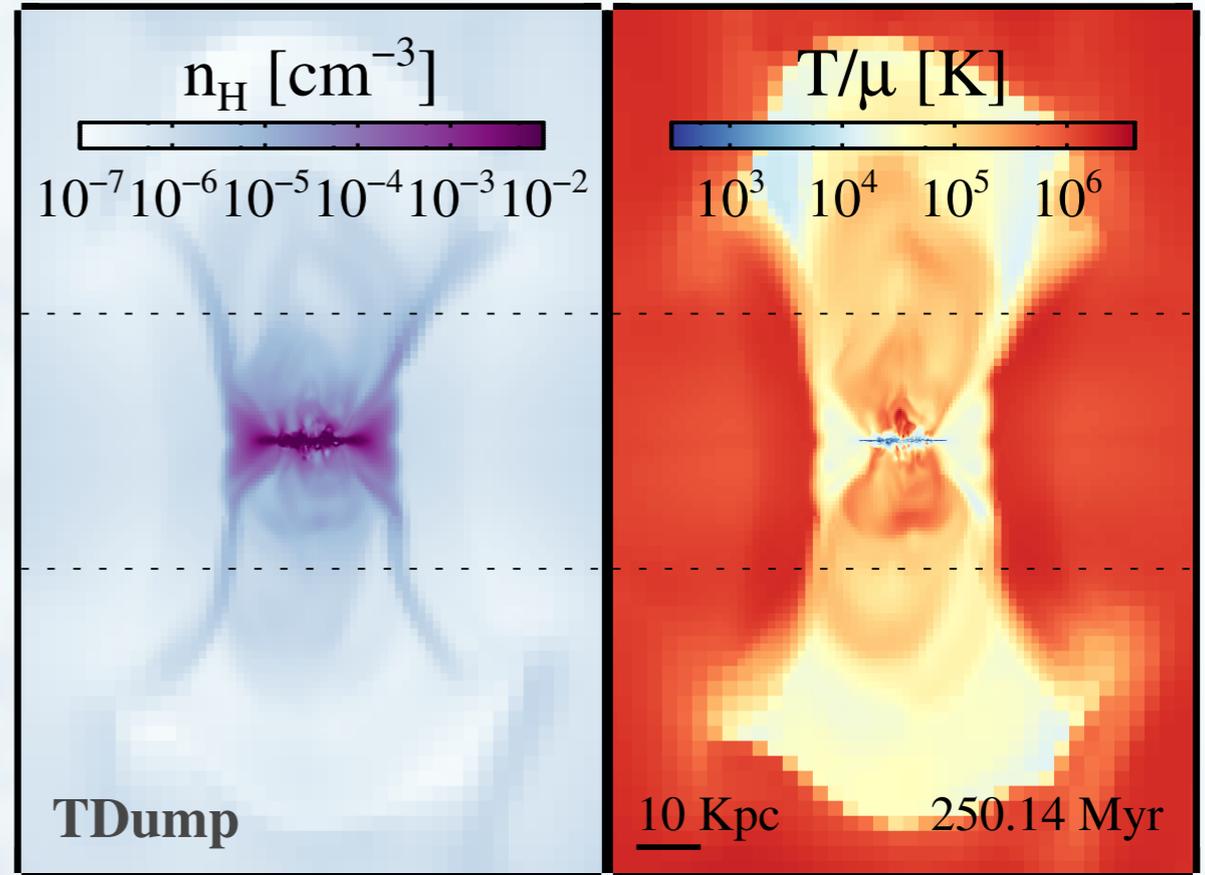


Outflows 20 kpc from dwarf

Outflows



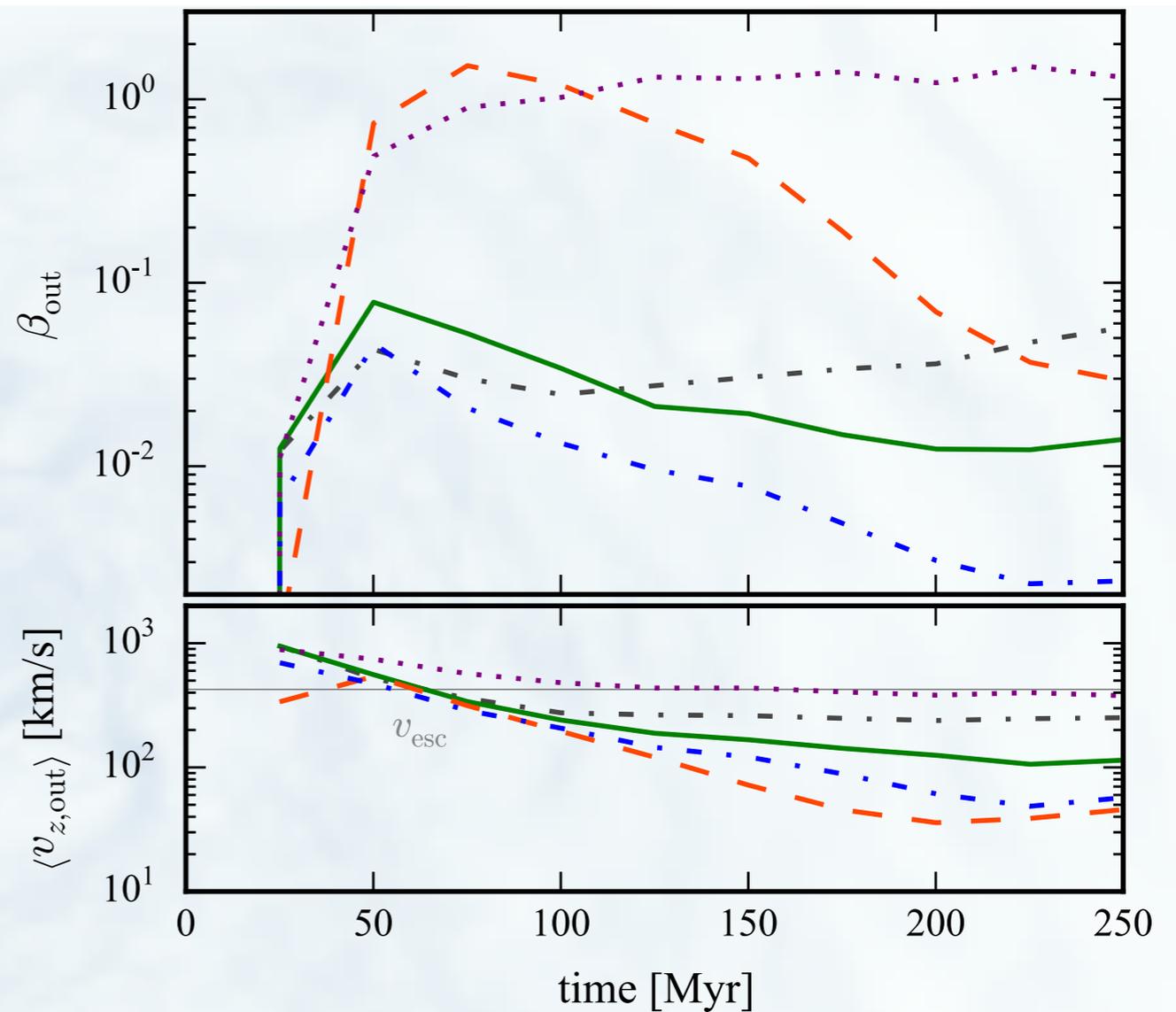
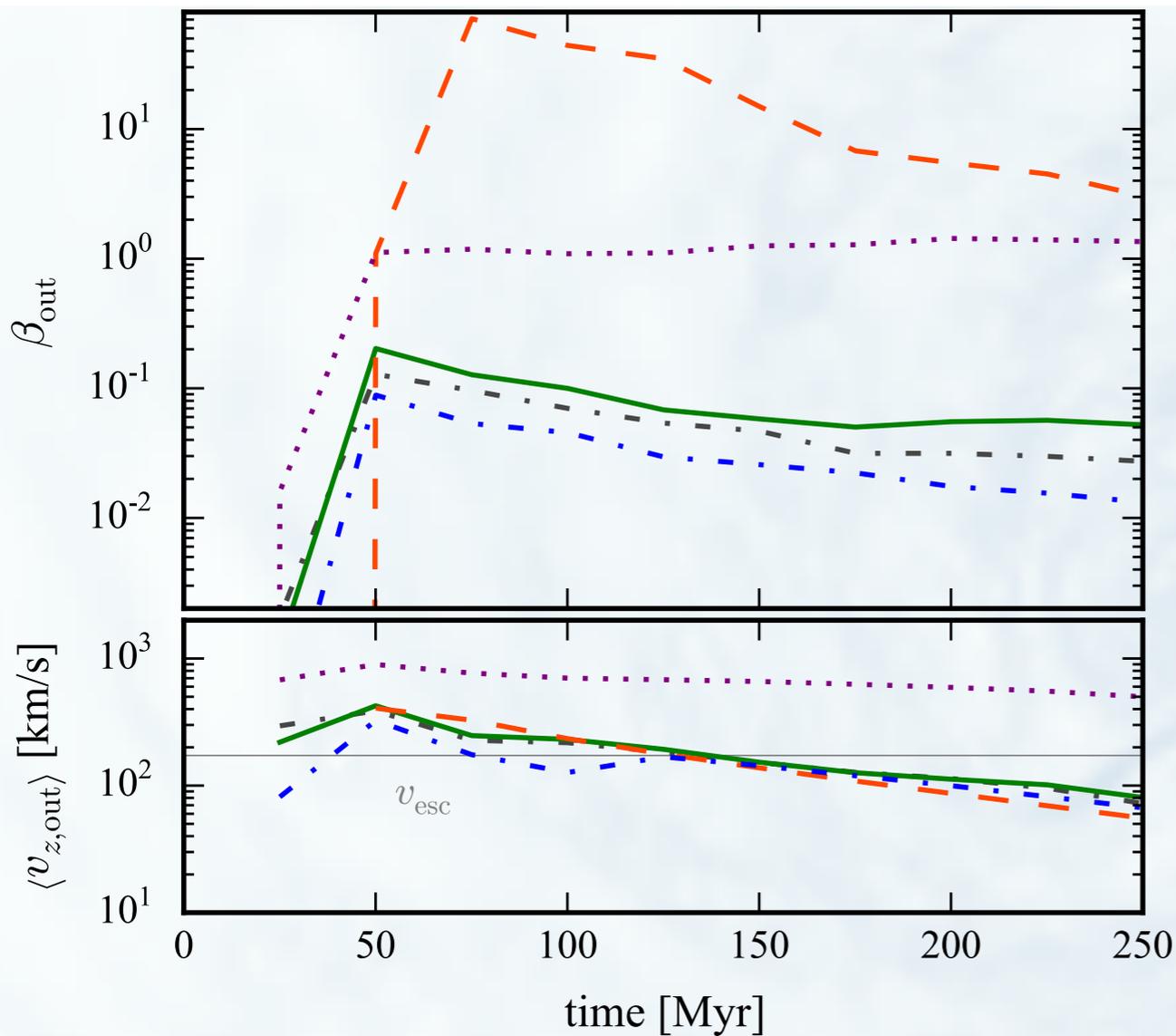
Thermal dump
Stochastic
Delayed Cooling
Kinetic
Mechanical



Outflows at 20 kpc for different galaxy masses

Dwarf

MW

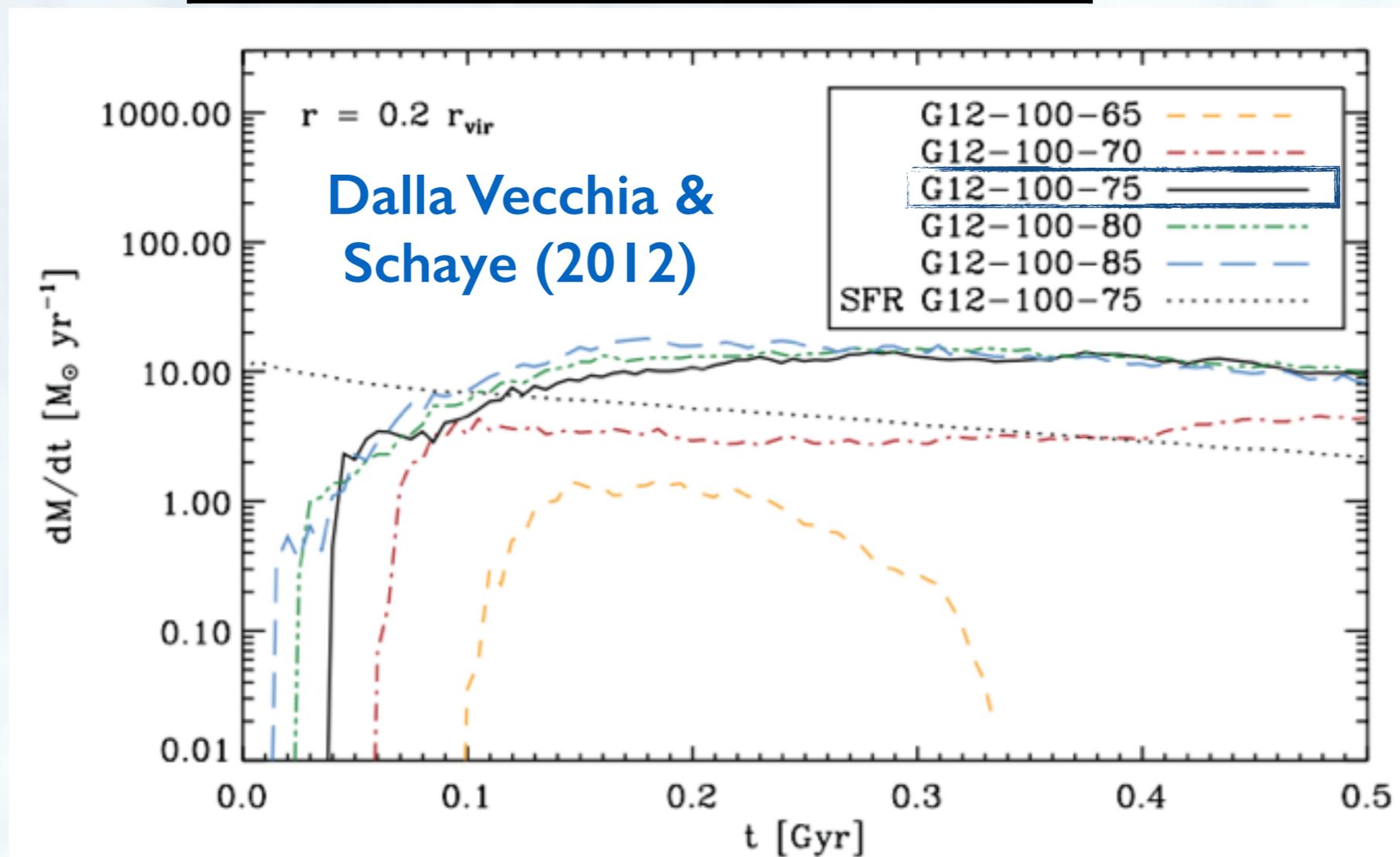
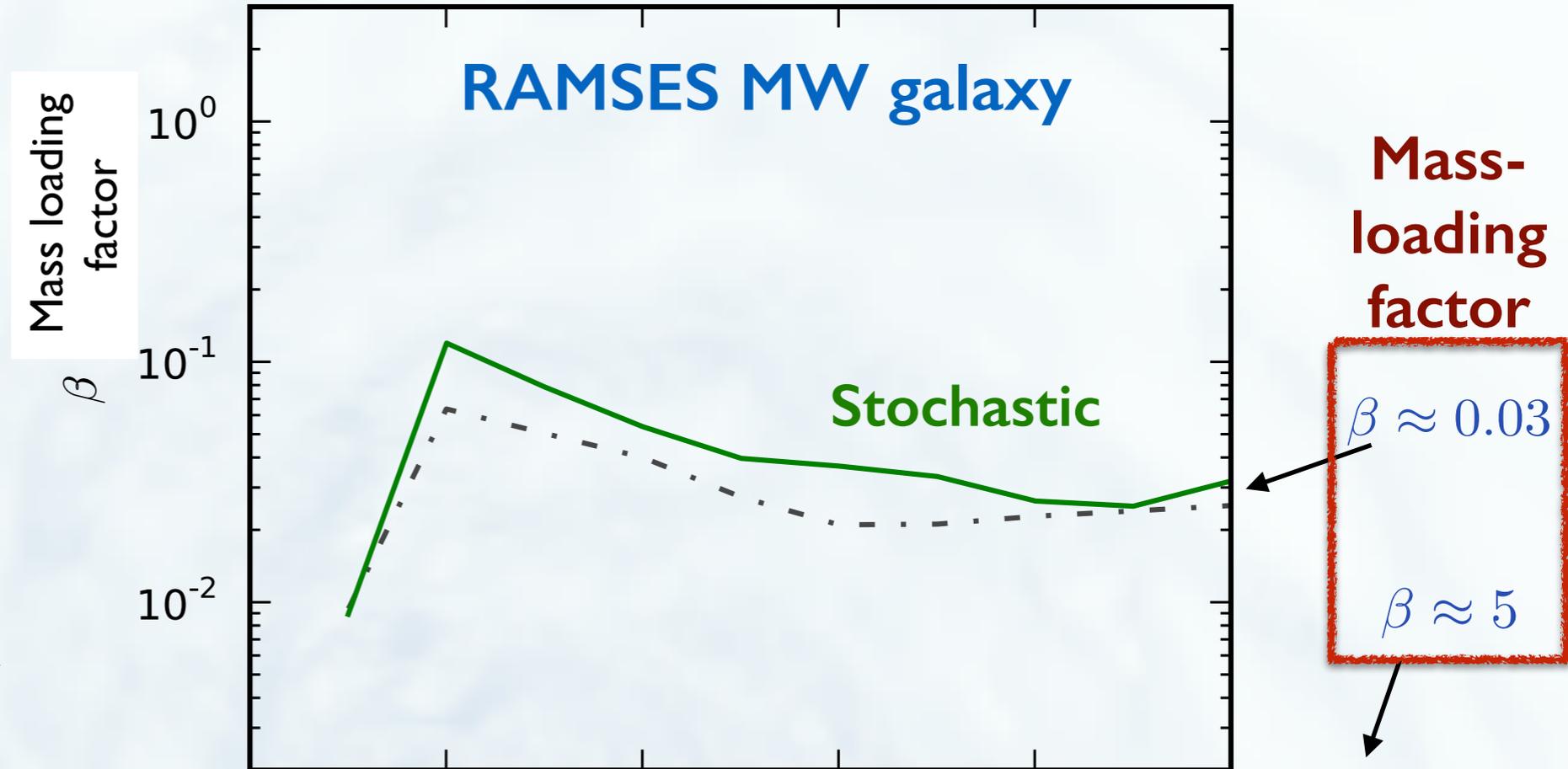


Thermal dump
Stochastic
 Delayed Cooling
 Kinetic
 Mechanical

- Small mass loading factor in dwarf galaxy, except with ‘strong’ feedback recipes
- ...and even lower in more massive galaxy

Comparison to stochastic SNe in Gadget

- Dalla Vecchian & Schaye (2012) ran isolated disks with stochastic feedback in Gadget
- They got 100 times higher mass-loading than us!!
- Similar differences found by Nigel Mitchell with FLASH
- But of course there are setup differences



Summary

SN feedback recipes show a range of behaviours

Delayed cooling: 'best' at suppressing SF but cold and dense outflows

Kinetic: strong winds but a very thin and over-starforming disk

Mechanical: most realistic, but too many stars and weak outflows

All but delayed cooling overproduce stars

Overcooling, or missing physics (e.g. feedback/SF)?

Outflows appear much weaker than in similar SPH simulations with a similar SN recipe